



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed

SND7-02M – Battle of Pitchfield, decorations
A Regional Adventure
Set in the Kingdom of Sunndi



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

–

APL 4

–

APL 6

–

APL 8

–

APL 10

–

APL 12

–

APL 14

–

Battle of Pitchfield Ribbon: The ribbon is made out of black-gray cloth with a tiny golden sun on it. The ribbon can be recognized with a DC 18 Knowledge (history) check. Members of the Sunndian military or its affiliated organizations may replace this with a Profession (soldier) check. It gives a +1 circumstance bonus on checks made to influence NPCs as long as the NPC recognizes its significance (and is not hostile towards Sunndi). This stacks with bonuses provided by other decorations. [Cost: 2 decoration points]

Order of the Brass Sun (medal): This medal is made out of a blue and white ribbon with a smiling brass sun. The medal can be recognized with a DC 12 Knowledge (history) of Knowledge (nobility and royalty) check. Members of the Sunndian army or its affiliated organizations may replace this with a Profession (soldier) or Intelligence check. It gives a +2 circumstance bonus on checks made to influence NPCs as long as the NPC recognizes its significance (and is not hostile towards Sunndi). This medal can only be earned once. [Cost: 5 decoration points]

Champion of Sunndi (sash): This sky blue sash is decorated with a smiling golden sun. The medal can be recognized with a DC 10 Knowledge (history) of Knowledge (nobility and royalty) check. Members of the Sunndian army or its affiliated organizations may replace this with a Profession (soldier) check. It gives a +2 circumstance bonus on checks made to influence NPCs as long as the NPC recognizes its significance (and is not hostile towards Sunndi). This medal can only be earned once. [Cost: 10 decoration points]

Order of the Golden Sun (medal): This medal is made out of a blue and white ribbon with a smiling golden sun. The medal can be recognized with a DC 10 Knowledge (history). Members of the Sunndian army or its affiliated organizations may replace this with a Profession (soldier) check. It gives a +2 circumstance bonus on checks made to influence NPCs as long as the NPC recognizes its significance (and is not hostile towards Sunndi). This counts as a favor with King Hazendel, any other member of the Congress of Lords (with the exception of Count Donner). Furthermore, people can advance to lieutenant without the leadership feat. The medal can only be earned once, but if selected a second time, it does grant an additional favor. [Cost: 20 decoration points]

XXX TU

Starting TU

XXX TU

TU Cost

- XXX TU

Added TU Costs

XXX

TU REMAINING

XXX XP

Starting XP

- XP

XP lost or spent

XXX XP

Subtotal

+ XXX XP

XP Gained

XXX XP

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

XXX GP

Starting GP

- XXX GP

GP Spent

XXX GP

Subtotal

+ XXX GP

GP Gained

XXX GP

Subtotal

+ XXX GP

GP Gained

XXX GP

Subtotal

- XXX GP

GP Spent

XXX GP

FINAL GP TOTAL