



This Record Certifies that

Character Name \_\_\_\_\_ Classes and Levels \_\_\_\_\_

Player Name \_\_\_\_\_ RPGA # \_\_\_\_\_

Has Completed

PAL7I-02— Fair Trade

A one-round regional introductory adventure set in the  
Theocracy of the Pale



#### Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained \_\_\_\_\_
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
Home Region \_\_\_\_\_

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature \_\_\_\_\_

RPGA # \_\_\_\_\_



Adventure Record#

**597 CY**  
**ADVENTURE**

**LEVEL OF  
PLAY**  
(CIRCLE ONE)

**APL 2**

max 450xp; 450gp

☛ **Favor of Pectrus Romanno:** The PC has a +2 circumstance bonus when dealing with the Rhennee in the Pale. The PC also receives free passage on any Romanno family barge on the Yol River. This favor counts as one influence point with the Rhennee.

☛ **Favor of the Tehna Freedom Fighters:** +2 circumstance bonus when dealing with Tenha who are not Faithful Flan. You have gained a friend who might provide you a favor in the future.

☛ **Favor of Twist Mercantile Company:** The PC receives free standard lifestyle for any adventure taking place in Spiral or the Tenh. If the PC ever has to use the Charity of Friends option as stated in the LGCS, the Twist Mercantile Company will help replace goods lost by changing the access of a single item from a previous AR to Regional access for the next three ARs. This Charity of Friends option may only be used once.

☛ **Disfavor of the Tehna Freedom Fighters:** -4 circumstance bonus when dealing with Tenha who are not Faithful Flan.

☛ **Notice of the Inquisition:** The PCs have encountered corruption with the Church of Pholtus. The PC's actions are noted by the Inquisition.

☛ **Touch of Light:** For showing mercy, the PC is able to call upon the grace of Pholtus a total of five times for any of the following effects as a spell-like ability: *cure minor wounds, guidance, light*  
□□□□□□

### ITEMS FOUND DURING THE ADVENTURE

As an introductory scenario, this adventure does not contain any such items. However, the following items are available for purchase after any LIVING GREYHAWK event:

- ❖ All items from the PH, tables 7-3, 7-5, 7-6, and 7-8 with the exception of spells.
- ❖ Cold iron or silver PH weapons as per the DMG, pge 284.
- ❖ Any DMG item of an Open spell with a market price of 750gp or less from Tables 7-17, 7-23, 7-24, and 7-26.
- ❖ +1 to +5 enhancement bonuses for weapon, armor and shield
- ❖ Amulet of health +2 to +6 (DMG)
- ❖ Amulet of mighty fists +1 to +5 (DMG)
- ❖ Amulet of natural armor +1 to +5 (DMG)
- ❖ Belt of giant strength +4 to +6 (DMG)
- ❖ Boccob's blessed book (DMG)
- ❖ Bracers of armor +1 to +8 (DMG)
- ❖ Cloak of charisma +2 to +6 (DMG)
- ❖ Cloak of resistance +1 to +5 (DMG)
- ❖ Gauntlets of ogre power (DMG)
- ❖ Gloves of dexterity +2 to +6 (DMG)
- ❖ Headband of intellect +2 to +6 (DMG)
- ❖ Heward's Handy Haversack (DMG)
- ❖ Periapt of wisdom +2 to +6 (DMG)
- ❖ Ring of protection +1 to +5 (DMG)
- ❖ Vest of resistance +1 to +5 (DMG)
- ❖ Complete Adventurer Table 4-1
- ❖ Complete Warrior Table 4-6
- ❖ Frostburn Table 4-1
- ❖ Races of the Dragon Colored Metal (no cost)
- ❖ Races of Stone Tables 7-1 and 7-2
- ❖ Races of the Wild Table 7-1
- ❖ Sandstorm Table 4-1
- ❖ Stormwrack Tables 5-4 and 5-5

TU

Starting TU

**1 or 2** TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

**+** XP

XP Gained

XP

FINAL XP TOTAL

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

### Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

### Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

**+** GP

GP Gained

GP

Subtotal

**+** GP

GP Gained

GP

Subtotal

**-** GP

GP Spent

GP

FINAL GP TOTAL