



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed

NYR8-M02— The Heart of Almor

A one-round regional interactive set in the Kingdom of Nyronnd



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____

Adventure Record#

598 CY
ADVENTURE

LEVEL OF PLAY
(CIRCLE ONE)

APL 2

max 225 XP; 225 gp

APL 4

max 337 XP; 325 gp

APL 6

max 450 XP; 450 gp

APL 8

max 562 XP; 650 gp

APL 10

max 675 XP; 1,150 gp

APL 12

max 772 XP; 1,650 gp

APL 14

Max 900 XP; 3,300 gp

APL 16

max 1,012 XP; 4,950 gp

☛ **Changed by Rekerikizen:** Your contact with the relic Rekerikizen has changed you in the following ways:

- You radiate strong necromancy.
- You gain a -1 profane penalty to your Constitution score.
- Each natural 20 you roll has a 20% chance of becoming a natural 1 instead.
- You gain a +1 profane bonus to your Armor Class.
- You gain the following spell-like abilities, 1/day each (CL 7): *fly*, *minor creation*, *obscure object*, *Tenser's floating disk*, *vampiric touch*.

Only one person at the table receives this favor. A *wish* or *miracle* spell (caster level 20) is required to remove these effects.

☛ **Savior of Almor:** Word of your deeds travel throughout the whole of Nyronnd. Beyond adding another title to the list of your accomplishments, this favor grants a +2 circumstance bonus to Gather Information checks made within Nyronnd.

☛ **Favor of King Lynwerd:** For ending Pazrael's threat over Almor, King Lynwerd has granted you one of the following two choices:

- Regional access to the following weapon enhancements: *holy*, *sacred*, *defending*.
- Regional access to any two of the following: *pearl of power* 1st – 5th (DMG) and *memento magica* 1st – 5th (MIC).

☛ **Favor of Captain Nerim Fellender:** For rescuing Nerim, you have gained regional access to a *ring of sustenance* and a *ring of wound closure*. The latter is to be treated as a *periapt of wound closure* in all respects except for the slot worn.

☛ **Karnaa Hunter:** In addition to adding another title to the list of accomplishments, APLs 2 and 4 gain access to the items with an * listed below.

☛ **Planar Fork:** You have recovered a planar fork tuned to Torremor, the 503rd level of the Abyss. (Adventure; PHB; 500 gp)

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2

- ❖ *Lightning gauntlets (Adventure; MIC)
- ❖ Goggles of minute seeing (Adventure; DMG)

APL 4 (all of APL2 plus the following)

- ❖ *Brooch of shielding (Adventure; DMG)
- ❖ Ring of feather falling (Adventure; DMG)

APL 6 (all of APLs 2-4 plus the following)

- ❖ Necklace of fireballs type I (Adventure; DMG)
- ❖ Bracers of aerial combat (Adventure; MIC)

APL 8 (all of APLs 2-6 plus the following)

- ❖ Gloves of endless javelins (Adventure; MIC)

APL 10 (all of APLs 2-8 plus the following)

- ❖ Ioun stone, dusty rose (Adventure; DMG)
- ❖ Medallion of aerial defense (Adventure; MIC)

APL 12 (all of APLs 2-10 plus the following)

- ❖ Boots of speed (Adventure; DMG)
- ❖ Helm of the hunter (Adventure; MIC)

APL 14 (all of APLs 2-12 plus the following)

- ❖ Winged vest (Adventure; MIC)

APL 16 (all of APLs 2-14 plus the following)

- ❖ Cloak of displacement, minor (Adventure; DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

I or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL