



This Record Certifies that

Played
by _____
Player _____ RPGA # _____

Has Completed
Spy Gnome
A Metaregional Adventure
Set in Iuz's Border States



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

595 CY
ADVENTURE
LEVEL OF
PLAY
(CIRCLE ONE)

APL 6

max 900xp; 900gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

APL 12

max 1,575xp; 3,300gp

APL 14

max 1,800xp; 6,600gp

❖ **The Book of Blood:** Bound in blood-red leather and bearing a bronze clasp, this lockable vellum spellbook is *waterproof* and *resistant to energy* (minor) (as per *Complete Arcane*). In addition, once per day, its owner can use the book to cast *summon monster IV* to summon a yeth hound (as a 7th level caster). The book must be held to utilize this power.

This book contains the following spells:

1st – *charm person*, *chill touch*, *fist of stone* (CA), *mage armor*, *orb of sound*, *lesser* (CA), *ray of enfeeblement*; 2nd – *blindness/deafness*, *daze monster*, *false life*, *phantasmal assailants* (CA), *swim* (CA), *touch of idiocy*; 3rd – *enhance familiar* (CA), *halt undead*, *lightning bolt*, *ray of exhaustion*, *resonating bolt* (CA), *suggestion*; 4th – *anticipate teleportation* (CA), *assay resistance* (CA), *charm monster*, *enervation*, *unluck* (CA); 5th – *dominate person*, *fire shield*, *mass* (CA), *shadow form* (CV), *teleport*; 6th – *arrow of bone* (CA), *disintegrate*, *illusory pit* (CA), *transfix* (CA).

Moderate abjuration and conjuration; CL 7th; Craft Wondrous Item, *endure elements*, *resist energy*, *summon monster IV*; Price 22,095 gp; Weight 3 lb. (Note: a crafted Book of Blood contains no spells, has 100 pages, and has a Price of 12,095 gp).

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 6

- ❖ +1 glamer'd studded leather armor (Adv., DMG)
- ❖ Aroma of curdled death (liquid vial) (Adventure, CA)
- ❖ Minor circlet of blasting (Adventure, DMG)

APL 8 (all of APL 6 plus the following)

- ❖ +1 spell resistance (13) studded leather armor (Adventure, DMG)
- ❖ Lenses of darkness (Adventure, CA)
- ❖ Pink and green ioun stone (Adventure, DMG)

APL 10 (all of APLs 6-8 plus the following)

- ❖ Lesser chasuble of fell power (Adventure, CA)
- ❖ Dark blue rhomboid ioun stone (Adventure, DMG)
- ❖ Masterwork large greatsword (Adventure, PHB)
- ❖ Masterwork large composite longbow (+10 Str) (Adventure, 2,500 gp, PHB)

APL 12 (all of APLs 6-10 plus the following)

- ❖ +1 spell resistance (15) studded leather armor (Adventure, DMG)
- ❖ Greater chasuble of fell power (Adventure, CA)
- ❖ Bracers of armor +4 (Adventure, DMG)

APL 14 (all of APLs 6-12 plus the following)

- ❖ +2 spell resistance (15) studded leather armor (Adventure, DMG)
- ❖ The Book of Blood (Adventure, see above)
- ❖ Lantern of revealing (Adventure, DMG)
- ❖ Cloak of resistance +4 (Adventure, DMG)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost _____

Other Coin Spent _____

Total Coin Spent _____

Items Sold

Total Value of Sold Items _____

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Item _____

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

I TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL