



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

has completed

HIG7-06 – Black Magic Halfling

A Regional Adventure set in **Highfolk**



Play Notes:

- ☐ Gained a level _____
- ☐ Retrained _____
- ☐ Lost a level _____
- ☐ Ability Drained _____
- ☐ Died _____
- ☐ Was raised/resurrected _____
- ☐ Was reincarnated _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF PLAY (CIRCLE ONE)

APL 2

max 450 xp; 450 gp

APL 4

max 675 xp; 650 gp

APL 6

max 900 xp; 900 gp

APL 8

max 1,125 xp; 1,300 gp

APL 10

max 1,350 xp; 2,300 gp

APL 12

max 1,575 xp; 3,300 gp

☛ **Favor of Logan Wood:** You have healed some of Logan's Men, earning his respect in the process. As a gift, he has sent you a torch bug tube (CS120), with a carved lid bearing his likeness, and three bladders of torch bug paste (CS120).

☛ **Cleaning up the Quagflow Road Communities:** Check the number of TUs you spend cleaning up after Shari's messes, as you agreed, and add this number to the Additional Time Unit Cost space on this AR:

☐ 1 TU ☐ 2 TUs ☐ 3 TUs ☐ 4 TUs

☛ **Favor of Crystal Springs:** For freeing them from a demonic influence, the townsfolk have promised to clean up Shari's mess for you. Redeeming this favor negates the TU cost you agreed to pay when negotiating with Shari (if any).

☛ **Favor of Gileed Wanderfoot:** Gileed has arranged to hold for purchase one of Shari's donated items to help fund the new orphanage. He holds the item for you for 3 extra adventures (up to six adventures away from this one). If you are a Highfolk Devoted he holds one item indefinitely (changing the item access to Regional). Immediately choose one Item Found and note it here:

☛ **Influence Point with the Church of Fharlanghn**

☛ **Legendary Deeds (10%) - Ender of Evil Ways:** For putting an end to Shari Swiftstone's evil ways, Gileed Wanderfoot has spread word of you. This legendary deed does not expire and increases the likelihood of your legendary deeds to be recognized.

☛ **Enmity of Shari Swiftstone:** She has promised to serve you a dish best served cold someday... REVENGE!

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APL 2:

- ❖ Cape of the mountebank (Adventure; DMG)
- ❖ Exploding spike (Adventure; MIC)
- ❖ Immovable rod (Adventure; DMG)
- ❖ Rod of wonder (Adventure; DMG)
- ❖ Wand of blindness/deafness (Adventure; CL 3; 10 charges; 900 gp; DMG)

APL 4 (all of APL 2 plus the following):

- ❖ Eyes of the eagle (Adventure; DMG)
- ❖ Radiant sphere (Adventure; MIC)
- ❖ Sovereign glue (Adventure; DMG)

APL 6 (all of APL 4 plus the following):

- ❖ Dusty rose ioun stone (Adventure; DMG)
- ❖ Rod of transposition (Adventure; MIC)

APL 8 (all of APL 6 plus the following):

- ❖ Blast globe (Adventure; MIC)
- ❖ Figurine of wondrous power - ebony fly (Adventure; DMG)

APL 10 (all of APL 8 plus the following):

- ❖ Figurine of wondrous power - bronze griffon (Adventure; DMG)
- ❖ Tan bag of tricks (Adventure; DMG)

APL 12 (all of APL 10 plus the following):

- ❖ Figurine of wondrous power - golden lions (Adventure; DMG)
- ❖ Figurine of wondrous power - marble elephant (Adventure; DMG)
- ❖ Figurine of wondrous power - ivory goats (Adventure; DMG)
- ❖ Ring of freedom of movement (Adventure; DMG)
- ❖ Rod of force (Adventure; MIC)

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your GP value

Items Bought

Total Cost of Bought Items

Subtract this value from your GP value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

XP

XP Gained

XP

FINAL XP TOTAL