



This Record Certifies that

Character Name

Classes and Levels

Player Name

RPGA #

has completed

**FUR8-04 – Blood on the Trail**

A Regional adventure set in Furryondy



### Play Notes:

- ☐ Gained a level
- ☐ Retrained
- ☐ Lost a level
- ☐ Ability Drained
- ☐ Died
- ☐ Was raised/resurrected
- ☐ Was reincarnated



Adventure Record#

**598 CY**  
**ADVENTURE**

**LEVEL OF PLAY**  
(CIRCLE ONE)

**APL 6**

max 900 xp; 900 gp

**APL 8**

max 1,125 xp; 1,300 gp

**APL 10**

max 1,350 xp; 2,300 gp

**APL 12**

max 1,575 xp; 3,300 gp

**APL 14**

max 1,800 xp; 6,600 gp

Event: \_\_\_\_\_ Date: \_\_\_\_\_

DM: \_\_\_\_\_

Signature

RPGA #

### ☛ Influence Point with the Old Faith in Furryondy

☛ **Favor of the Church of Mayaheine:** The Church of Mayaheine places a *contingent resurgence* (CL 1) on you using Craft Contingent Spell. The spell automatically triggers the next time you fail a saving throw against a spell that can be negated by *resurgence*. If you are a member of the Church, you are granted two such *contingent resurgences*. Until expended, you have an Influence Point with the Church in Furryondy.

☛ **Favor of the Green Jerkins:** The Green Jerkins place a *green flash* enchantment on your footwear. As a standard action, you may gain the benefit of the *snow shoes* spell (SpC, CL 3). This enchantment only works once. Until expended, you have an Influence Point with the Green Jerkin Rangers.

☛ **Favor of Sir Lanistor:** Sir Lanistor agrees to allow you access to the War College library once, while in the Fairwain Province. If given time to consult the library, you gain a +5 Competence bonus for the duration of that adventure on any of the following Knowledge checks: geography, nobility and royalty, history and local [Iuz]. Until expended, you have an Influence Point with Sir Lanistor.

☛ **Rhennet Friend:** You gain Adventure access to: *crystal mask of insight* (MIC 91), *fiery tunic* (MIC 99), *eternal wand of sting ray* (MIC 159 & SpC; CL 3; 4,420 gp), *sacred scabbard* (MIC 183), *pink rhomboid ioun stone*, *minor cloak of displacement*, and *plate armor of the deep*. PCs with the Favor of Geemondi or Gratitude of Reetha may make one of these items available for Regional access, which expends the favor/gratitude.

☛ **Wanted!** List any applicable crimes, chance of capture, and punishment in the Play Notes section of this AR.

### ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

#### APL 6:

- ❖ Elixir of hiding (Adventure; DMG)
- ❖ Mithral breastplate (Adventure; DMG; 4200 gp)
- ❖ Wand of detect undead (Adventure; CL 1; DMG; 750 gp)

#### APL 8 (all of APL 6 plus the following):

- ❖ Pearl of power, 1<sup>st</sup>-level spell (Adventure; DMG)

#### APL 10 (all of APLs 6-8 plus the following):

- ❖ Necklace of fireballs – type 1 (Adventure; DMG)
- ❖ Elemental gem – earth (Adventure; DMG)
- ❖ Javelin of lightning (Adventure; DMG)
- ❖ Ring of counterspells (Adventure; DMG)
- ❖ Gloves of arrow snaring (Adventure; DMG)

#### APL 12 (all of APLs 6-10 plus the following):

- ❖ Armbands of might (Adventure; CAD)
- ❖ Dusty rose prism ioun stone (Adventure; DMG)
- ❖ Circlet of persuasion (Adventure; DMG)
- ❖ Brooch of shielding (Adventure; DMG)

#### APL 14 (all of APLs 6-12 plus the following):

- ❖ Harrow rod (Adventure; MIC; limit 1)

### Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

### Items Sold

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Total Value of Sold Items

Add ½ this value to your GP value

### Items Bought

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

Total Cost of Bought Items

Subtract this value from your GP value

GP

Starting GP

GP

GP Spent

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Gained

GP

Subtotal

GP

GP Spent

GP

FINAL GP TOTAL

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL