

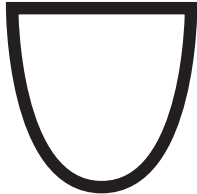
DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET



Name _____ Title _____

Occupation _____ Class _____ Alignment _____ Speed _____

Level _____ XP _____



Armor Class



Hit Points

Max: _____

Combat Basics

Initiative: _____
Action dice: _____
Attack: _____
Crit die: _____
Crit table: _____

Weapons

Treasure

Equipment

Armor

Strength

Modifier: _____

Melee Attack

Melee Damage

Agility

Modifier: _____

Ref Save

Missile Attack

Missile Damage

Stamina

Modifier: _____

Fort Save

Character Portrait or Symbol

Personality

Modifier: _____

Will Save

Luck

Modifier: _____

Lucky Roll

Intelligence

Modifier: _____

Languages

Cleric Spells & Abilities

Deity: _____ **Spell check:** _____ **Disapproval Range:**

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

Abilities: divine aid, turn unholy (+Per/Luck mods), lay on hands.

Lay On Hands (names / alignment step)	12	14	20	22+
(same)	2 dice	3 dice	4 dice	5 dice
(adjacent)	1 dice	2 dice	3 dice	4 dice
(opposed)	1 dice	1 dice	2 dice	3 dice

Spells

Cleric