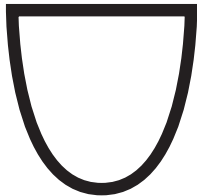


# DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name \_\_\_\_\_ Title \_\_\_\_\_

Occupation \_\_\_\_\_ Class \_\_\_\_\_ Alignment \_\_\_\_\_ Speed \_\_\_\_\_

Level \_\_\_\_\_ XP \_\_\_\_\_



**Armor Class**



**Hit Points**

Max: \_\_\_\_\_

### Combat Basics

**Initiative:** \_\_\_\_\_  
**Action dice:** \_\_\_\_\_  
**Attack:** \_\_\_\_\_  
**Crit die:** \_\_\_\_\_  
**Crit table:** \_\_\_\_\_

### Weapons

### Treasure

### Equipment

### Armor

### Strength

Modifier: \_\_\_\_\_

### Melee Attack

### Melee Damage

### Agility

Modifier: \_\_\_\_\_

### Ref Save

### Missile Attack

### Missile Damage

### Stamina

Modifier: \_\_\_\_\_

### Fort Save

### Character Portrait or Symbol

### Personality

Modifier: \_\_\_\_\_

### Will Save

### Luck

Modifier: \_\_\_\_\_

### Lucky Roll

### Intelligence

Modifier: \_\_\_\_\_

### Languages

### Wizard Spells & Abilities

**Base spell check:** \_\_\_\_\_

**Familiar:** \_\_\_\_\_

**Patron(s):** \_\_\_\_\_

**Corruption:** \_\_\_\_\_

**Other Notes:** \_\_\_\_\_

### Spells

Spell Name	Level	Check	Mercurial Effect & Notes
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____