

NAME: \_\_\_\_\_



OCCUPATION: \_\_\_\_\_

# TRAITS & APTITUDES

**AMMO ONE**

1	<b>COGNITION</b> <u>  d  </u>	Mad Science	_____	Horse Ridin'	_____	<b>WHITE CHIPS</b>	<b>1</b>
2	Artillery	Medicine	_____	Sneak (1)	_____		2
3	Arts	Professional	_____	Swimmin'	_____		3
4	_____	_____	_____	Teamster	_____		4
5	Scrutinize	_____	_____	<b>QUICKNESS</b> <u>  d  </u>	_____		5
6	Search (1)	Science	_____	Quick Draw	_____		6
6	Trackin'	_____	_____	_____	_____		7

**AMMO TWO**

1	<b>DEFTNESS</b> <u>  d  </u>	Trade	_____	<b>SMARTS</b> <u>  d  </u>	_____		
1	Bow	_____	_____	Bluff	_____		
2	Filchin'	_____	_____	Gamblin'	_____	<b>RED CHIPS</b>	
2	Lockpickin'	_____	_____	Ridicule	_____		<b>1</b>
3	Shootin'	_____	<b>MIEN</b> <u>  d  </u>	Scroungin'	_____		2
3	Sleight o' Hand	_____	Animal Wranglin'	Streetwise	_____		3
4	Speed Load	_____	Leadership	Survival	_____		4
4	Throwin'	_____	Overawe	Tinkerin'	_____		5
5	_____	_____	Performin'	_____	_____		
6	<b>KNOWLEDGE</b> <u>  d  </u>	Persuasion	_____	<b>SPIRIT</b> <u>  d  </u>	_____		
	Academia	Tale Tellin'	_____	Faith	_____		
	_____	_____	_____	Guts	_____	<b>BLUE CHIPS</b>	

**AMMO THREE**

1	<b>Area Knowledge</b>	<b>NIMBLENESS</b> <u>  d  </u>	_____	_____	_____		
2	Home County (2)	Climbin' (1)	_____	_____	_____		<b>1</b>
3	Demolition	Dodge	_____	<b>STRENGTH</b> <u>  d  </u>	_____		2
4	Disguise	Drivin'	_____	_____	_____		3
5	Language	Fightin'	_____	<b>VIGOR</b> <u>  d  </u>	_____		4
6	_____	_____	_____	_____	_____		5

## SHOOTIN' IRONS & SUCH

	Weapon	Shots	RoF	Range	Damage
7	_____	_____	_____	_____	_____
8	_____	_____	_____	_____	_____
9	_____	_____	_____	_____	_____
10	_____	_____	_____	_____	_____

## HAND-TO-HAND WEAPONS

	Weapon	Defense	Speed	Damage
13	Fist	-	1	_____
14	_____	_____	_____	_____
15	_____	_____	_____	_____

**PACE:** \_\_\_\_\_ **WOUNDS**

**SIZE:** \_\_\_\_\_ **HEAD**

**WIND:** \_\_\_\_\_ **RT. ARM**

**GRIT:** \_\_\_\_\_ **LT. ARM**

**WOUND KEY**  
Light White **GUTS**

Heavy Green  
Serious Yeller **R. LEG**

Critical Red  
Maimed Black **LT. LEG**

(mark wounds with colored paper clips)

## WIND

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34

# ARCANE ABILITIES

WHITE  
CHIPS

Hexslingin' \_\_\_\_\_ Ritual \_\_\_\_\_ Rituals \_\_\_\_\_

AMMO  
ONE

1	Power	Speed	Duration	Range	Trait	TN	Notes	1
2	_____	_____	_____	_____	_____	_____	_____	2
3	_____	_____	_____	_____	_____	_____	_____	3
4	_____	_____	_____	_____	_____	_____	_____	4
5	_____	_____	_____	_____	_____	_____	_____	5
6	_____	_____	_____	_____	_____	_____	_____	6
7	_____	_____	_____	_____	_____	_____	_____	_____

RED  
CHIPS

1	_____	_____	_____	_____	_____	_____	_____	1
2	_____	_____	_____	_____	_____	_____	_____	2
3	_____	_____	_____	_____	_____	_____	_____	3
4	_____	_____	_____	_____	_____	_____	_____	4
5	_____	_____	_____	_____	_____	_____	_____	5
6	_____	_____	_____	_____	_____	_____	_____	6

AMMO  
TWO

EDGES &  
HINDRANCES

EQUIPMENT

BLUE  
CHIPS

1	_____	_____	_____	_____	_____	_____	_____	1
2	_____	_____	_____	_____	_____	_____	_____	2
3	_____	_____	_____	_____	_____	_____	_____	3
4	_____	_____	_____	_____	_____	_____	_____	4
5	_____	_____	_____	_____	_____	_____	_____	5
6	_____	_____	_____	_____	_____	_____	_____	6

AMMO  
THREE

WOUNDS

CHARACTER  
NOTES

YOUR WORST  
NIGHTMARE

HEAD

RT. ARM

LT. ARM

GUTS

R. LEG

LT. LEG

WIND (VIGOR 'N' SPIRIT)