

Danse Macabre

Fantasy Roleplaying in a World of Horror

Name: _____ Social Standing: _____ Kith and Kin: _____

Concept _____ Appearance _____ Backgrounds _____

Skills

Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Effort ----- Current -----
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
Rank	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

- Sins and Virtues -

- Passions -

- Fears -

Death: _____
Disease: _____
Filt: _____
Flames: _____
Heights: _____

Injury Recovery

Uninjured	<input type="checkbox"/>	
Bruised	<input type="checkbox"/>	½ Day
Scathed	<input type="checkbox"/>	1 Day
Wounded	<input type="checkbox"/>	2 Days
Mauled	<input type="checkbox"/>	1 Week
Crippled	<input type="checkbox"/>	1 Month
Dying	<input type="checkbox"/>	

Fatigue Recovery

Hale	<input type="checkbox"/>	
Puffed	<input type="checkbox"/>	1 Min
Winded	<input type="checkbox"/>	5 Mins
Fatigued	<input type="checkbox"/>	10 Min
Exhausted	<input type="checkbox"/>	30 Min
Collapsing	<input type="checkbox"/>	1 Hour
Insentient	<input type="checkbox"/>	4 Hours

Doubt Recovery

Confident	<input type="checkbox"/>	
Uncertain	<input type="checkbox"/>	1 Min
Hesitant	<input type="checkbox"/>	5 Mins
Confused	<input type="checkbox"/>	10 Min
Baffled	<input type="checkbox"/>	30 Min
Bewildered	<input type="checkbox"/>	1 Hour
Defeated	<input type="checkbox"/>	4 Hours

Belongings

Tooth & Claw:
Unnatural:
Violence:

Magic

- Hedge Magic Charms -

- Circles and Sigils -

- Fate Points -

- Nature -

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Trauma

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Soul Loss

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