

DC UNIVERSE ROLEPLAYING GAME™

EQUIPMENT TEMPLATE

NAME:

TYPE:

SIZE:

CREW:

PASSENGERS:

CARGO CAPACITY:

MANEUVERABILITY:

SPEED:

PASSIVE DEFENSE VALUE:

BASE DAMAGE VALUE:

FIRE ARC:

RANGE:

AMMUNITION:

RATE OF FIRE:

ENHANCEMENT MODIFIER:

ARMOR VALUE:

BODY POINTS:

COST:

DESCRIPTION _____

ADDITIONAL INFORMATION _____
