NAME

STATS

BODY	[/]	COOL	[/]	EMP	[/]
INT	[/]	MA	[/]	PER	[/]
REF	[/]	TECH	[/]		
Run	[/]	*Leap*	[/]	*Lift*	[/]
LUCK	[/]				

Hit Location	Head 1	Torso 2-4	R.Arm 5	L.Arm 6	R.Leg 7-8	L.Leg 9-0
Armor SP						

BTM

LIGHT	*SERIOUS*	*CRITICAL*	*MORTAL0*	*MORTAL1*
☐☐☐☐ *Stun*	☐☐☐☐ *Stun -1*	☐☐☐☐ *Stun -2*	☐☐☐☐ *Stun -3*	☐☐☐☐ *Stun -4*
MORTAL2	*MORTAL3*	*MORTAL4*	*MORTAL5*	*MORTAL6*
☐☐☐☐ *Stun -5*	☐☐☐☐ *Stun -6*	☐☐☐☐ *Stun -7*	☐☐☐☐ *Stun -8*	☐☐☐☐ *Stun -9*

SKILLS

Skill	Stat	Level	Exp	Chip

MARTIAL ART

Punch ___	Kick ___	Sweep ___	Block ___
Dodge ___	Grapple ___	Hold ___	Throw ___
Choke ___	Escape ___		

STRESS

Fresh	(COOL/2)	[ ]
Normal	(COOL)	[ ]
Anxious	(COOLx2)	[ ]
Tense	(COOLx3)	[ ]
Stressed	(COOLx4)	[ ]
Broken	(COOLx5)	[ ]

STRESS POINTS

CYBERWARE

Type	HL	Cost

LIFEPATH, GEAR AND WEAPONS

STYLE

Clothing:

Hair:

Special:

GEAR

FAMILY BACKGROUND

Siblings:

MOTIVATIONS

CONTACTS

LIFE EVENTS

MELEE WEAPONS

Model	WA	DMG	REL	CON

RANGED WEAPONS

Model	Type	Cal.	WA	RNG	ROF	DMG	REL	CON	AMM