BY ANSELM ZIELONKA

Cyberpunk **RED**

CYBERPUNK RED ERRATA
LAST UPDATED 11.17.2020

The following errata applies to the First Printing of the Cyberpunk RED core rulebook.

The changes have been applied to the digital version which is marked as v1.22.

CYBERPUNK RED ERRATA

Minor typos have been fixed throughout the book.

Page 117: The EMP loss for the Cyberware packages are incorrect. They should read as follows:

Rockerboy: -1 EMP • **Solo**: -2 EMP • **Netrunner**: -2 EMP • **Tech**: -2 EMP • **Medtech**: -2 EMP • **Media**: -2 EMP • **Lawman**: -2 EMP • **Exec**: -2 EMP • **Fixer**: -2 EMP • **Nomad**: -2 EMP

Page 148: A Data Pop was inadvertently left out on page 148. It reads: *Fabricating a Cheap item costs 5eb.*

Page 173: The Autofire DVs Based on Range table is incorrect. The correct table is below.

▶ AUTOFIRE DVS BASED ON RANGE

Weapon Type	0 to 6 m/yds	7 to 12 m/yds	13 to 25 m/yds	26 to 50 m/yds	51 to 100 m/yds
SMGs	20	17	20	25	30
Assault Rifle	22	20	17	20	25

Page 173: The Autofire Example sidebar uses incorrect DVs. The text for the math portion of the example should read as follows:

According to the Autofire specific Range Table, he needs to beat a DV17 to hit a target 14 m/yds away. Royal rolls 1d10, gets a 7, and adds his 8 REF + 6 Autofire Skill, for a total of 21. Since he beat the Autofire DV17 by 4, he rolls 2d6 for damage, getting 10, and multiplies the result by 4, the amount he beat the Autofire DV by, for a total of 40 damage.

Page 175: The last part of the Melee Combat Example is incorrect. It should read:

Damage dealt by Melee Weapons ignores half of the defender's armor (round up), so Rico Rico's SP11 Light Armorjack is treated as SP6, meaning 1 damage slips through. Rico Rico's Light Armorjack is also Ablated, which decreases it's SP by one to 10.

Page 181: The Effect of Deadly Poisons on the Poisons table is incorrectly listed as 2d6. It should be 3d6.

Page 227: A Data Pop was inadvertently left out on page 227. It reads: *Biosculpting can be used for cosmetic purposes but also for therapeutic ones, including helping remove scar tissue, repairing damage caused by cancer and treatments for cancer, and gender affirmation.*

Page 277: The date of Andrew Rocklin's disappearance is incorrect. It should be 2023, not 223.

Page 354: The descriptive text for the Linear Frame ß (Beta) and the Linear Frame ∑ (Sigma) have been flipped. The game mechanic notes are correct.

The Linear Frame ß (Beta) should read: *Powered exoskeleton, giving the user even more tremendous strength.*

The Linear Frame ∑ (Sigma) should read: *Powered exoskeleton, giving the user tremendous strength.*

Page 452: All Control Skills should utilize REF as their paired STAT and not TECH. In addition, there are several errors on the Cyberware page of the Character Sheet. For a correct sheet, please visit the **GAME AIDS DOWNLOAD SECTION** of our website.