



Investigator Name \_\_\_\_\_  
 Birthplace \_\_\_\_\_  
 Language \_\_\_\_\_  
 Religion \_\_\_\_\_  
 Afflictions \_\_\_\_\_  
 Sex \_\_\_\_\_ Age \_\_\_\_\_

### Characteristics & Rolls

STR \_\_\_\_\_ DEX \_\_\_\_\_ INT \_\_\_\_\_ Idea \_\_\_\_\_  
 CON \_\_\_\_\_ APP \_\_\_\_\_ POW \_\_\_\_\_ Luck \_\_\_\_\_  
 SIZ \_\_\_\_\_ SAN \_\_\_\_\_ EDU \_\_\_\_\_ Know \_\_\_\_\_  
 99-Cthulhu Mythos \_\_\_\_\_ Damage Bonus \_\_\_\_\_

Player Name: \_\_\_\_\_

D.A.R.K. AGES

# CTHULHU

### Sanity Points

Insane 0 1 2 3 4 5 6 7 8 9 10 11 12 13 14  
 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31  
 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48  
 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65  
 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82  
 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

### Magic Points

Unconscious 0 1 2 3  
 4 5 6 7 8 9 10 11  
 12 13 14 15 16 17 18 19  
 20 21 22 23 24 25 26 27  
 28 29 30 31 32 33 34 35  
 36 37 38 39 40 41 42 43

### Hit Points

Dead -2 -1 0 1 2 3  
 4 5 6 7 8 9 10 11  
 12 13 14 15 16 17 18 19  
 20 21 22 23 24 25 26 27  
 28 29 30 31 32 33 34 35  
 36 37 38 39 40 41 42 43

### Investigator Skills

Accounting (10%) \_\_\_\_\_  
 Art (05%):  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Bargain (05%) \_\_\_\_\_  
 Climb (DEX+STR%) \_\_\_\_\_  
 Conceal (15%) \_\_\_\_\_  
 Craft (05%):  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Cthulhu Mythos (00) \_\_\_\_\_  
 Dodge (DEX x2) \_\_\_\_\_  
 Drive Horses (20%) \_\_\_\_\_  
 Fast Talk (05%) \_\_\_\_\_  
 First Aid (30%) \_\_\_\_\_  
 Hide (10%) \_\_\_\_\_  
 Insight (05%) \_\_\_\_\_  
 Jump (25%) \_\_\_\_\_  
 Library Use (25%) \_\_\_\_\_  
 Listen (25%) \_\_\_\_\_  
 Medicine (05%) \_\_\_\_\_

Natural World (10%) \_\_\_\_\_  
 Navigate (10%) \_\_\_\_\_  
 Occult (05%) \_\_\_\_\_  
 Other Kingdoms (01%):  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Other Language (01%):  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Own Kingdom (20%) \_\_\_\_\_  
 Own Language (EDUx5%):  
 \_\_\_\_\_  
 Persuade (15%) \_\_\_\_\_  
 Pilot Boat (01%) \_\_\_\_\_  
 Potions (01%) \_\_\_\_\_  
 Repair/Devise (20%) \_\_\_\_\_  
 Ride Horse (05%) \_\_\_\_\_  
 Science (01%):  
 \_\_\_\_\_  
 \_\_\_\_\_

Sneak (10%) \_\_\_\_\_  
 Spot Hidden (25%) \_\_\_\_\_  
 Status (15%) \_\_\_\_\_  
 Swim (25%) \_\_\_\_\_  
 Throw (25%) \_\_\_\_\_  
 Track (10%) \_\_\_\_\_  
 Write Language (01%):  
 \_\_\_\_\_  
 \_\_\_\_\_  
 Other Skills  
 \_\_\_\_\_  
 \_\_\_\_\_

### Weapons

weapon	skill %	damage	hand	range	#att	shots	hp
<input type="checkbox"/> Fist (50%) _____	_____ %	1D3+db	1	touch	1	1	n/a
<input type="checkbox"/> Grapple (25%) _____	_____ %	special	2	touch	1	1	n/a
<input type="checkbox"/> Head (10%) _____	_____ %	1D4+db	0	touch	1	1	n/a
<input type="checkbox"/> Kick (25%) _____	_____ %	1D6+db	0	touch	1	1	n/a
<input type="checkbox"/> Small Knife (25%) _____	_____ %	1D4+db	1	touch	1	1	10
<input type="checkbox"/> _____	_____ %	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____ %	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____ %	_____	_____	_____	_____	_____	_____
<input type="checkbox"/> _____	_____ %	_____	_____	_____	_____	_____	_____

### Armor

Type \_\_\_\_\_  
 Armor Points \_\_\_\_\_  
 Shield \_\_\_\_\_ %  
 Armor Points \_\_\_\_\_

