

PRIMARY ATTACKS

BONUS DAMAGE				
Ranged	Melee	Presence		
NAME				
Range/Reach	Grip	Size	Damage	Loads
Qualities				
NAME				
Range/Reach	Grip	Size	Damage	Loads
Qualities				

STRESS & HARMS

COURAGE		PHYSICAL Vigor	
ARMOR SOAK		Wounds	
HEAD 1-2	R. ARM 3-5	L. ARM 6-8	MENTAL Resolve
TORSO 9-14	R. LEG 15-17	L. LEG 18-20	Trauma
ARMOR QUALITIES		UPKEEP	

BELONGINGS

GOLD	
UPKEEP	

Robert E. Howard's
CONAN
 ADVENTURES IN AN AGE UNDREAMED OF
 CHARACTER NAME

BACKGROUND

Age & Gender	Homeland
Caste	Trait
Archetype	Nature
Education	War Story
Appearance	
Personality	
Languages	

FORTUNE POINTS	REKNOWN	STANDING	EXPERIENCE
		Total	Spent

TALENTS

HOMELAND	Effect	
CASTE	Effect	Skill
CASTE	Effect	Skill
BLOODLINE	Effect	Skill
EDUCATION	Effect	Skill
NATURE	Effect	Skill
ARCHETYPE	Effect	Skill Rank
OTHER	Effect	Skill Rank
OTHER	Effect	Skill Rank

ATTRIBUTES & SKILLS

AGILITY	Exp	Foc	TN
Skill			
Acrobatics			
Melee			
Stealth			
AWARENESS	Exp	Foc	TN
Skill			
Insight			
Observation			
Survival			
Thievery			
BRAWN	Exp	Foc	TN
Skill			
Athletics			
Resistance			
COORDINATION	Exp	Foc	TN
Skill			
Parry			
Ranged Weapons			
Sailing			
INTELLIGENCE	Exp	Foc	TN
Skill			
Alchemy			
Craft			
Healing			
Linguistics			
Lore			
Warfare			
PERSONALITY	Exp	Foc	TN
Skill			
Animal Handling			
Command			
Counsel			
Persuade			
Society			
WILLPOWER	Exp	Foc	TN
Skill			
Discipline			
Sorcery			

SPELLS

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect

NAME

Difficulty

Duration

Cost to Learn/Cast

Effect