

Character _____ Race _____ Player _____

Class _____ Level _____ Experience _____ Penalty _____

Gender _____ Age _____ Size _____ Height _____ Weight _____ Skin _____ Hair _____ Eyes _____ Handedness _____



Allegiance/Honour _____ Allies/Enemies _____

ABILITY SCORES

	SCORE	MOD	TEMP SCORE	TEMP MOD
STR				
DEX				
CON				
INT				
WIS				
CHA				

SAVING THROWS

	TOTAL	BASE SAVE	ABILITY MOD	MAGIC MOD	MISC MOD	TEMP MOD
FORT (CON)						
REF (DEX)						
WILL (WIS)						

SAVING THROW MODIFIERS

HIT POINTS /

LIFT OVER HEAD	LIFT OFF-GROUND	PUSH / DRAG
<input type="text"/>	<input type="text"/>	<input type="text"/>
1 x MAX LOAD	2 x MAX LOAD	5 x MAX LOAD

LOAD	SPEED	MAX LOAD	MAX DEX	CHK PEN	RUN
<input type="text"/>	L				
<input type="text"/>	M		+3	-3	x4
<input type="text"/>	H		+1	-6	x3

PARRY VALUE = 10 + + + +

PARRY DODGE STR DEX SIZE MOD MISC MOD

DODGE VALUE = 10 + + + +

ARMOUR CHECK PEN VS. TOUCH ATTACKS ARCANE SPELL FAIL FLAT-FOOTED

ARMOUR AND PROTECTION

TYPE	DAMAGE REDUC.	MAX DEX	CHECK PEN	SPELL FAIL	SPEED	WGT LBS.

PROFICIENT WITH LIGHT ARMOUR MEDIUM ARMOUR HEAVY ARMOUR SHIELDS

INITIATIVE = +

DEX MOD MISC MOD

INITIATIVE MODIFIERS

ATTACK BONUSES

	TOTAL ATTACK BONUS
MELEE (STR)	
FINESSE (DEX)	
RANGED (DEX)	

BASE ATTACK BONUS

BASE ATTACK BONUS	ABILITY MOD	SIZE MOD	MISC MOD	TEMP MOD

ATTACK BONUS MODIFIERS

WEAPONS	ATTACK BONUS	DAMAGE	CRITICAL	ARMOUR PIERCING	RANGE	HARD	HP	TYPE	SIZE	WGT LBS.	FINESSE Y/N	NOTES, SPECIAL QUALITIES

WEAPON PROFICIENCIES ALL SIMPLE ALL MARTIAL

COMBAT MANOEUVRES

- Bull's Charge Str 13+, Power Attack
- Cat's Parry Parry Bonus 6+
- Decapitating Slash BAB 10+, Int 11+
- Desperate Stab Improved Initiative, BAB 15+
- Devastating Sweep Whirlwind Attack
- Fling Aside Str 15+, Improved Grapple, Improved Trip
- Hooking Parry Parry Bonus 6+, Dex 13+
- Human Shield Str 13+ Improved Grapple
- Leaping Charge BAB 15+, Jump skill
- Pantherish Twist Improved Uncanny Dodge

