



# CRIMSON

## How To Play **Crimson**:

**Crimson** is a solo player game. Do not talk for the duration of play. Do not be seen by any other person during the endgame.

Play it the next time you cut yourself accidentally (for example: a paper cut, a nick from the boxcutter while opening a package, a small jab from a kitchen knife).

1. You are a homunculus. You have been in the world for a week and a day. The magician who created you died yesterday, and your skeleton is still turning from wood to bone, your veins still run with water slowly turning to blood.
2. Put a small piece of white gauze on the cut. Watch the blood **bloom** through the cloth.
3. The bleeding is a sure sign that you are transformed. You are human and nothuman.
4. Put the bloodied gauze in a small brown paper box.
5. What makes you human? Write it on the outside of the box.
6. What keeps you from being completely human? Write it on the inside of the box.

Which are you committed to, trying to push yourself to become human, a little more every day for the rest of your days, knowing you will never completely succeed? Or withdrawing into the reality that, while knowing you have more in common with them now than you ever did while the magician was alive, you will never be like everyone around you?

**HUMAN:** If you commit to being human, find a tree and bury the box with your blood in the dirt by its roots.

**HOMUNCULUS:** If you commit to being inhuman, throw the box into a fire and watch it until it is completely burned to ash.

**Choose now.**