

B.A.D.G.E.s – level 1

Brutal Force – level 1 - 5♣

- Punch someone in the face and knock them out
- Break a chair/table with someone's head, or vice versa
- Hit two enemies simultaneously
- Take on three enemies in a fight, and win

Super Strength – level 1 - 5♣

- Lift an average-sized person (or equivalent weight) over your head
- Push a small car or push over a cow (or similar)
- Bend a metal bar, gun barrel (or similar)
- Throw a large rock (or similar) twenty feet

Invulnerability – level 1 - 5♣

- Be punched in the face with no visible reaction
- Survive the impact to your body of a small calibre bullet
- Heal minor flesh wounds in a matter of minutes
- Ignore the effects of minor fire/cold/electricity/atomic/poison attack

Flying – level 1 - 5♠

- Survive a fall of 20 feet
- Jump across a 10' gap between buildings
- Jump over a 6' tall obstruction without touching it
- Hover for three seconds

Super Speed – level 1 - 5♠

- Keep up with a motorised vehicle for 50 yards
- Catch a fast falling/thrown object
- Sidestep a potentially dangerous hazard
- React and push someone out of harm's way

Invisibility – level 1 - 5♠

- Go unseen for 5 minutes in a dark/shadowed environment
- Go unseen for 30 seconds in brightly-lit area (cannot move/breathe)
- Go unseen for 5 seconds on security cameras
- Go unnoticed by a target/pursuer in a crowded environment

Fire/Heat Energy – level 1 - 5♦

- Cause a small flame to appear within 10 feet
- Cause some metal to become uncomfortably warm to the touch
- Cause a small amount of liquid to boil
- Cause a nearby person to mop their brow, loosen their collar, etc.

Ice/Cold Energy – level 1 - 5♦

- Cause a small amount of water to freeze within 10 feet
- Cause a nearby sheet of glass to become opaque with frost
- Slightly slow the reactions of a nearby person
- Cause a nearby person to shiver and their breath to steam

Magno-Electric Energy – level 1 - 5♦

- Cause a small metal object to fly to your hand from up to 10 feet away
- Cause an electric light within 10 feet to go on or off
- Cause a low-complexity electrical item to short out
- Deliver a small (non-lethal) shock to someone touching a metal object

Mind Control – level 1 - 5♥

- Cause an enemy to greet you as a friend
- Make someone give you a low-value, low-importance object
- Make someone answer truthfully one low-importance question
- Make someone forget a low-importance interaction with you

Telekinesis – level 1 - 5♥

- Cause a small, visible object within 10 feet to fly to your hand
- Flick a nearby visible switch on or off just by looking at it
- Smash a small, fragile, visible object within 20 feet
- Make an enemy's weapon turn in their hand as they're about to use it

Enhanced Senses – level 1 - 5♥

- Hear a cry for help from a few blocks away
- Hear the change in the heartbeat of someone in the same room
- Smell the fear of someone in the same room
- Recognize a small detail 50 yards away