

# Insane Harmonies

A 'toon Mini-Sourcebook By Zamiel Al'Shaitan



A Mini-Sourcebook for Risus: the Anything RPG by S. John Ross

## Sourcebook Information

Looney Tunes, Merry Melodies (yes, I'm still trying to get my very first cease-and-desist letter or notification of lawsuit) and now, Insane Harmonies. This is a 'toon sourcebook for Risus stressing the zany, silly, and downright odd. After that horrible jaunt into RisusTECH, I felt the need to beg forgiveness by writing something just plain SILLY.

In this setting, the player's take on the role of 'toon citizens who must avert disaster of untold proportion in the 'toon world. These can be things as small as the *2 Most Beloved Children's Characters* going on strike, to as large as the potential end of all 'toondom.

## Character Creation

Characters should be built using 10 dice. Hooks and Tales are not allowed, as 'toon characters are effectively immortal (even the halo & wings are temporary) and does anyone really CARE where a 'toon came from or what he did pre-series?

Standard D6 are used, pumping and double-pumps are allowed.

## Sample 'Toon Cliché

'Toons are a wild and varied bunch, but many of their seemingly endless abilities can be summed up as follows: (in no particular order)

Suuuuper-Genius	The Super-Genius seems to have a neverending supply of gadgets (often from ACME corp.) and never seems to worry about funds. So even if their target is "really, really fast" all they need to do is purchase an ACME Rocket Cycle(tm) to even the odds...
Really, Really Fast	The Really, Really Fast are just that - fast. Be they a roadrunner, a mouse, or even a prancing skunk that never seems to be in a hurry, but is always one step ahead of you... odd...
Plain Lucky	Those who are Plain Lucky, are lucky to the point where the laws of 'toon physics are broken in their favor often. For example, the piano that was dropped off the cliff over their head will miraculously miss (often striking the gloating attacker).
Quick Disguise	The Quick Disguisin' 'toon can change their appearance quicker than you can say turkey tetrazini. The disguise will most likely fool a 'toon, but not a human. So are the laws of 'toondom.
Nothing-up-my-Sleeve	Nothing up my sleeve, PRESTO! A Howitzer! or a frying pan, or a rottweiler, or a "duck season" sign, or a.... You get the idea.
Too Cute to Kill	This could be kitten cute, or Jessica Rabbit cute, your choice, but when it comes down to it, are you cute enough to be spared the dip?

I'm sure you can come up with many more, as this is only intended as a starting point. In the end, if it's 'toonish, it's probably fair game.

## Types of Conflict

In a cartoon, all things are equal - the only valid conflict type will be simply "Cartoon Conflict". That bee-firing shotgun and the "He's Over There ->" sign hold equal power. Remember, the laws of reality can be (and are often) skewed.

## The End

Short, to the point, and exactly what I like about Risus. Enjoy!

## Credits

### **Risus: the Anything RPG by S. John Ross**

I honestly can't say enough about the game, the guy, heck, I must be at least a zealot(2).

<http://risus.cumberlandgames.com>

### **LordZamiel.is.Dreaming**

My own little corner of the web, home to my sourcebooks (though if you're reading this, you probably knew that already.) Fantastic Fantasy Adventures in RisusLand, Risus Fantasy Bestiary, Stoper Heroes, BUGHUNTERS, It's LINT!, Superdeformed Fortress Macross, RisusTECH, Insane Harmonies, and (soon to be released) Risus NEXUS.

<http://lordzamiel.is.dreaming.org>