

Step 2 - Mount, Trim and Tape

Your **Black Death** map can be assembled in a number of ways. If you went and printed the one piece map, having it laminated would be a good idea. If you printed the four piece map, you can cut the sheets so they are flush on all the places that touch, and then carefully tape the back so that you have one large sheet, which you can then fold up, or have laminated. For the most professional-looking four piece board, you have two options. The first is to get (or reuse) a folding board from another game and just cement the **Black Death** map pieces to it. The other is to trim the map pieces as shown to the right, cutting only where the red lines are shown.

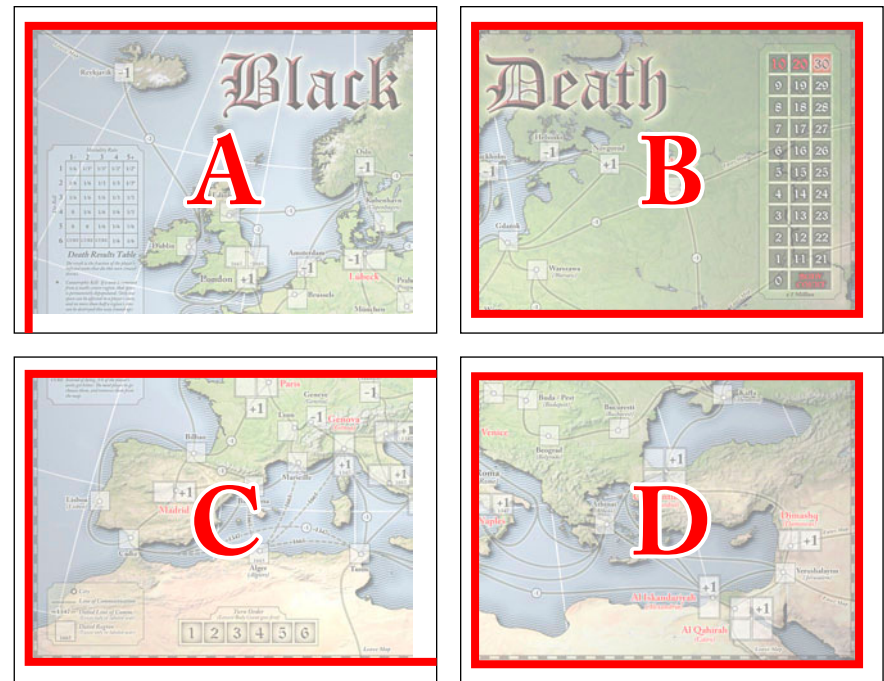
This will leave blank the right and bottom edges of Tile A, and a blank right edge on Tile C.

Once trimmed, align the top edge of Tile C to the bottom edge of Tile A's *image*, then flip C upward, so that it is lying face down on A – keeping the edges aligned – then tape the *back* of C to that spare edge you left on A. This tape will act as a hinge, so you can flip C back down. Repeat the procedure twice more, first attaching D to C, and then B to A (do *not* attach B to D).

When finished, your map will fold up as shown at bottom right, into a neat 8" x 10.625" stack, which will fit just right in a normal 9" x 12" envelope along with the rules and counters.

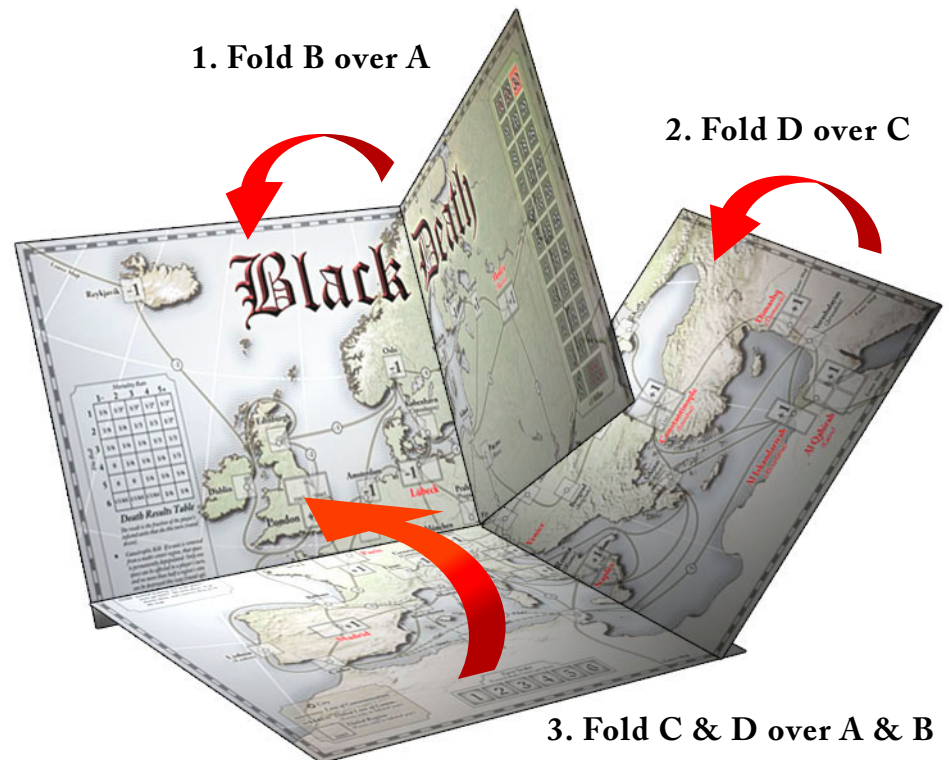
Tip: If you use rubber cement, the best method is to apply a *thin* layer to *both* surfaces and then allow it to *partially* dry. When it is only slightly tacky to the touch, carefully align the edge of a sheet to the mounting board, and then smoothly press it down with a kind of rolling motion. Be *very* careful to keep things aligned, as the half-dry surfaces will grab a hold of each other and not let go. If you do this right, you will have a mount that will *never* come apart.

It will cost you a little time and a few dollars or Euros to assemble **Black Death**, but once you do, you will have a very professional-looking board game at a fraction of the normal cost, plus it is hopefully easier on the environment as it has less packaging overhead, no shipping costs, and so on. And, if you ever lose or damage a game component, you can just print off a new one!



1. Fold B over A

2. Fold D over C



3. Fold C & D over A & B