

# FATE: Apotheosis Drive X - Neon Genesis Cybertron

The Angel threat has been defeated in a surreal apotheostic haze. Or so we thought. An independent astronomy station saw it first. A much, much bigger threat. Titan Angels.

Draft 1.1 April 22, 2013 - Blue Tyson

## SETTING

The near Evangelion future. The humans have fought off the Angel threat. Or so they thought. Pragmatic reality intrudes on psychedelic reverie. A not-quite finished project is scrambled into action to try and stop the threat. The only defense that can possibly work is a MegaTitan and this weapon can only be piloted by a Titan. Three senior Titan pilots draw lots to fly the prototype and Ayanami wins.

A cataclysmic conflict leads to a victory of a sort after a 17 second confrontation. Along with the loss of North Korea (which no-one ever noticed in anime anyway) and most of the MegaTitan. A recovery team finds what is left of the pilot inside the scrap, in a coma, short a couple of limbs. At the same time, some sort of backlash effect leaves the other two pilots curled into foetal balls, gibbering about horrors from beyond space and time. Nothing can bring them out of it, and only an abundance of stuffed penguins seems to calm their ravings.

With their only hope of operating MegaTitans about as competent for combat as fluffy pet rabbits the military and civilian heads agree that the time has come. The authorisation of the reactivation of a secret Antarctic base.

Roll out: Stasis Project Cybertron.

Containing the only known beings capable of piloting a MegaTitan unaided.

Optimus Prime.

Megatron.

## ISSUES

Test the MegaTitans

Build a new MegaTitan Green

Don't get shafted by Megatron  
Mediate Autobot-Decepticon Conflict  
Finish hybrid crewed MegaTitan Pink  
Politics and spy games  
Restore The Korea Zone  
Rumours ask: Is there a God Machine?  
Deal with tougher Titan Angels

## **THE PLAYERS**

### TRANSFORMERS

Note, statistics are given for Autobots and Deceptions on Transformers scale.

#### Optimus Prime

Autobots, Roll Out!  
We Must Live Together With the Humans  
Freedom Is the Right of All Sentient Beings

F: Incredible +4  
A: Excellent +2  
S: Amazing +5  
E: Monstrous +6  
R: Excellent +2  
I: Excellent +2  
P: Excellent +2

Resources Excellent (+2)  
Popularity Remarkable (+3)

#### Other Skills

Incredible (+4) Blaster, Courage, Leadership, Warfare  
Remarkable (+3) Body Armour  
Excellent (+2) Speed: Truck Form, Drive  
Good (+1) Engineering

#### Megatron

Decepticons, transform and rise up!  
I'm In Charge!  
I Deserve to Rule All Cybertron  
Primes! We hates them, precious

F: Incredible +4  
A: Excellent +2  
S: Incredible +4  
E: Amazing +5  
R: Excellent +2  
I: Excellent +2  
P: Good +1

Resources Excellent (+2)  
Popularity -Remarkable (-3)

Other Skills

Amazing (+5) Blaster  
Remarkable (+3) Body Armour, Leadership, Warfare  
Good (+1) Engineering, Speed

Bumblebee

Hot Car  
The Least Likely Can Be the Most Dangerous  
Must Prove Myself

F: Excellent +2  
A: Incredible +4  
S: Remarkable +3  
E: Remarkable +3  
R: Good +1  
I: Remarkable +3  
P: Excellent +2

Resources Good (+1)  
Popularity Remarkable (+3)

Other Skills

Amazing (+5) Drive

Remarkable (+3) Speed: Car Form, Sonic Blaster  
Excellent (+2) Body Armour  
Good (+1) Engineering

## Ironhide

Autobot Muscle  
Hi-tech circuitry is no replacement for guts  
Protecting is What I Do

F: Remarkable +3  
A: Excellent +2  
S: Amazing +5  
E: Amazing +5  
R: Typical +0  
I: Good +1  
P: Good +1

Resources Good (+1)  
Popularity Good (+1)

## Other Skills

Amazing (+5) Body Armour, Shield  
Remarkable (+3) Blaster  
Excellent (+2) Speed: Truck Form

## Jazz

Stylish Autobot  
Right Hand Autobot  
Pop Culture is cool

F: Remarkable +3  
A: Excellent +2  
S: Remarkable +3  
E: Remarkable +3  
R: Typical +0  
I: Good +1  
P: Good +1

Resources Good (+1)  
Popularity Excellent (+2)

Other Skills

Incredible (+4) Communications  
Remarkable (+3) Blaster, Speed: Car Form  
Excellent (+2) Body Armour, Contacts, Arts [Popular Culture]

## **PROJECT PEOPLE AND TECHNOLOGY**

Civilian Head

Secretive Bureaucrat

F: Typical +0  
A: Typical +0  
S: Typical +0  
E: Good +1  
R: Excellent +2  
I: Excellent +2  
P: Excellent +2

Resources Incredible (+4)  
Popularity Good (+1)

Other Skills

Incredible (+4) Administration, Politics

Military Head

Aging military genius

F: Excellent +2  
A: Good +1  
S: Excellent +2  
E: Good +1  
R: Good +1  
I: Excellent +2

P: Excellent +2

Resources Incredible (+4)

Popularity Excellent (+2)

Other Skills

Incredible (+4) Leadership, Politics, Warfare

MegaTitan (Green/Orange generation)

F: Monstrous +6

A: Incredible +4

S: Monstrous +6

E: Monstrous +6

Other Skills

Monstrous (+6) Blaster

Amazing (+5) Body Armour

Incredible (+4) Speed

Titan Angel

F: Unearthly +7

A: Amazing +5

S: Unearthly +7

E: Unearthly +7

Other Skills

Unearthly (+7) Blaster

Monstrous (+6) Body Armour

Amazing (+5) Speed

## **ADVENTURING**

The Titan Angels will keep coming. Probably getting worse. The third MegaTitan is to be a hybrid that requires one of the other Autobots [or Decepticons if that is how you fly] to pilot it, along with a team of humans. Eventually the Project wants them to be human only for obvious

reasons. Any humans trying to operate the Green or Orange MegaTitans will be brainfried after a few minutes. As in out of Fate Points.

So player characters could be Autobots etc. or the team of humans working on the new MegaTitan - pilots, scientists, engineers, etc. It will require a crew of several to fly it. One robot, several small people.

Are the rumours about the God Machine true? Is there another level of Titan? How big is it? How does it work? Joining? A three level Matrioshka? Other?

## **SCALE**

There are three :-

Human

Titan/Autobot/Decepticon

MegaTitan/Titan Angel

## **THE LADDER**

Being a big Marvel Super Heroes fan from way back, this is how I like to think:

Value    Adjective

+13 Cosmic 5 (Class 5000)

+12 Cosmic 3 (Class 3000)

+11 Cosmic 1 (Class 1000)

+10 Legendary Z (Shift Z)

+9    Legendary Y (Shift Y)

+8    Legendary X (Shift X)

+7    Unearthly (Epic)

+6    Monstrous (Fantastic)

+5    Amazing (Superb)

+4    Incredible (Great)

+3    Remarkable (Good)

+2    Excellent (Fair)

+1    Good (Average)

+0    Typical (Mediocre)

-1    Poor

-2    Feeble (Terrible)

- 3 Awful 0 (Shift 0)
- 4 Abysmal

### **FASERIP - basic human attributes**

Physique is split compared to Core, into a Strength component and an Endurance component, the latter of which should be used for the Stress track. Reason is native intelligence.

Fighting (Fight)  
Agility (Athletics)  
Strength  
Endurance  
Reason  
Intuition (Notice)  
Psyche (Will)

secondary

Popularity is a measure of charisma, reputation and public influence. If you like, bad people can have a negative popularity ladder equivalent. Supervillains, mass murderers, ruthless thugs in The Ball, etc.

Popularity  
Resources

### **REFERENCES**

Neon Geneis Evangelion : Wikipedia - [http://en.wikipedia.org/wiki/Neon\\_Genesis\\_Evangelion](http://en.wikipedia.org/wiki/Neon_Genesis_Evangelion)  
Transformers: Wikipedia - <http://en.wikipedia.org/wiki/Transformers>  
Ron Frazier's FATE Transformers - <http://evilhat.wikidot.com/community-fate-core-extensions>