



# BAKU

MYTHOS: 3 LOGOS: 1

## HOW TO PLAY

When you take action as your character:

- 1 DESCRIBE YOUR ACTION
- 2 CHOOSE A MOVE that matches the action you are taking.

**CHANGE THE GAME**  
Give an advantage or remove disadvantage

**FACE DANGER**  
Avoid harm or resist a malign influence

**HIT WITH ALL YOU'VE GOT**  
Hurt someone in the worst way you can

**SNEAK AROUND**  
Act discretely or deceptively

**CONVINCE**  
Get someone to do something they wouldn't

**GO TOE TO TOE**  
Fight someone for control over something

**INVESTIGATE**  
Get answers or gain useful information

**TAKE THE RISK**  
Perform a feat of daring

- 3 CHOOSE TAGS relevant to your action:

EACH POWER = TAG **+1 POWER**

EACH WEAKNESS = TAG **-1 POWER**

**+1 ATTENTION**

EACH STORY = TAG **+1/-1 POWER**

- 4 APPLY STATUSES

HIGHEST HELPFUL STATUS **ADD TIER TO POWER**

HIGHEST IMPEDING STATUS

**SUBTRACT TIER FROM POWER**

- 5 ROLL +POWER Roll two City of Mist (or six-sided) dice and add your Power. If your total score is:

**6 OR LESS >MISS**  
THE MC MAKES A MOVE

**7 TO 9 >HIT**  
SUCCESS, WITH COMPLICATIONS

**10 OR MORE >HIT**  
GREAT SUCCESS!

Look at the move description for the exact outcome.

**IMPROVEMENT** When you mark three Attention on a theme, reset its Attention to zero and choose one improvement for that theme:

- CHOOSE A NEW POWER TAG
- OR
- UNLOCK THE THEME IMPROVEMENT

### TAG COMBOS

#### TACKLE A SUPERNATURAL FOE

**Go Toe to Toe**  
claws, horns, and husks + nightmare-devouring maws + Mixed Martial Arts sensei  
**POWER 3**

#### SNEAK UP ON A SUPERNATURAL FOE...

**Sneak Around**  
meld into the dark + throw off a monster's senses  
**POWER 2**

#### ...THEN POUNCE AT THEM!

**Hit with All You've Got**  
claws, horns, and husks + nightmare-devouring maws + Mixed Martial Arts sensei + pounce from the shadows  
**POWER 4**

#### ADAPT TO A FOE'S ABILITIES

**Change the Game**  
adapt to my prey's abilities  
**POWER 1**

THIS CHARACTER IS A PART OF THE CITY OF MIST RPG "ALL-SEEING EYE INVESTIGATIONS" STARTER SET, AVAILABLE AT CITYOFMIST.CO

Adaptation

## DREAM-EATING CHIMERA

ATTENTION FADE

Mystery:

"WHO CREATED THIS MONSTROSITY?"

Baku is a chimera, a magical being made out of leftover parts of other animals. Created to devour nightmares, he can change himself to counter any dark or phantasmal entity he encounters.

### POWER TAGS

Adapt to my prey's abilities  
Claws, horns, and husks  
Nightmare-devouring maws

### NEW POWER TAG OPTIONS

■ Rearrange organs  
■ Elephant hide  
■ Ravage otherworldly beings

### WEAKNESS TAGS

Harder to transform in direct sunlight

### THEME IMPROVEMENT

■ Tap into The Source

Once per session, you get a free batch of 2 Juice with a method that relates to this theme and to the circumstances of the current scene. You cannot add this batch to another batch.

Divination

## MONSTER HUNTER

ATTENTION FADE

Mystery:

"WHERE IS MY PREY?"

A strange creature who preys on nightmares, Baku was endowed with supernatural senses that allow him to stay one step ahead of those he hunts.

### POWER TAGS

Sniff out monsters and nightmares  
Instinctive dodge  
Predator senses

### NEW POWER TAG OPTIONS

■ Intuitively know a monster's abilities  
■ Enter someone's dreams  
■ Find a weakness

### WEAKNESS TAGS

Less effective against Sleepers

### THEME IMPROVEMENT

■ Ahead of the Game

Once per scene, you get one free Clue.

Subversion

## NIGHTMARE OF NIGHTMARES

ATTENTION FADE

Mystery:

"HOW AM I DIFFERENT FROM THOSE I HUNT?"

When Baku strikes, it's already too late for his prey. Pouncing out from a mantle of darkness, he strikes swiftly and deadly, and vanishes back into the night just as fast.

### POWER TAGS

Meld into the dark  
Pounce from the shadows  
Throw off a monster's senses

### NEW POWER TAG OPTIONS

■ Turn into shadow  
■ Stalk the stalker  
■ Interfere with dream powers

### WEAKNESS TAGS

Mistaken for a monster

### THEME IMPROVEMENT

■ Go for the Jugular

You have a knack for catching people off guard. If your Subversion powers can affect your target, you always have the clear shot or opening required to make a Hit With All You've Got move (you don't need to make another move to get it).

Routine

## TIGER CLAW DOJO

ATTENTION CRACK

Identity:

"I NEED THIS PLACE TO KEEP ME GROUNDED."

When he's not prowling the City, Baku teaches Mixed Martial Arts in small classes. He's holding on to his dojo despite its money problems, not only because of his love for this place, but also because he's afraid of what he'd become without human interaction.

### POWER TAGS

Mixed Martial Arts sensei  
Nunchaku  
Loyal students

### NEW POWER TAG OPTIONS

■ Renovated training space  
■ Recovery meditation  
■ Coordinated attack

### WEAKNESS TAGS

Financial problems

### THEME IMPROVEMENT

■ Incidental Shuteye

When you have some downtime, if you do not choose to recover all your burnt tags, you still recover one burnt tag.