

# LILY CHOW AND IRON HANS

⚡ MYTHOS-2    👁 LOGOS-2



## HOW TO PLAY

### TAKING ACTIONS

- 1. Imagine** what your character is doing.
- 2. Choose a move.** Moves determine the outcome of your character's actions. Choose the move you want to use or ask the MC which move to use for this action. When you use your abilities:
  - to seek answers to burning questions or gain information, you **Investigate**.
  - to talk, threaten, or seduce someone into doing something, you **Convince**.
  - to avoid a hit, endure harm, or resist an influence, you **Face Danger**.
  - to take a clear shot at someone at full power, you **Hit With All You've Got**.
  - to overcome someone or something in a struggle for control, you **Go Toe to Toe**.
  - to give you or your allies an advantage, you **Change the Game**.
  - to do something discreetly or deceptively, you **Sneak Around**.
  - to perform a feat of daring, you **Take a Risk**.
- 3. Count tags.** Tags improve or impede your action. Count the power tags which **directly support** your action. Subtract weakness tags which **directly interfere** with your action (the MC can also name them). The result is your **POWER**.  
(!) For every weakness tag you use in a move, mark Attention on the theme under which it is listed. This helps you improve!
- 4. Apply statuses.** Statuses represent conditions currently affecting your character, each with a tag and a tier. They are listed on Status Spectrum cards. If you have any statuses that directly supports your action, add the highest tier among those to your Power. If you have any statuses that interfere with your action, subtract the highest tier among those from your Power.
- 5. Roll** two six-sided dice (2d6) and add your Power. If the result is:
  - 10 or more (10+) (Hit) · **It's a great success!**
  - 7-9 (Hit) · **You succeed, but with complications.**
  - 6 or less (Miss) · **You fail and the MC makes a move.**
 Use the Moves Sheet to determine the specific outcome.

### IMPROVEMENTS

When you mark three Attention on a theme, reset it to zero and choose one improvement for that theme:

- Choose a new power tag
- Remove a weakness tag
- Remove one Crack or Fade
- Rephrase the theme's Identity or Mystery (within the theme)
- [In the full version:] Choose a special move from your Themebook
- [In the full version:] Gain Evolution points for more dramatic improvements

THIS CHARACTER IS A PART OF THE CITY OF MIST RPG STARTER SET, AVAILABLE AT [CITYOFMIST.CO/DOWNLOAD](http://CITYOFMIST.CO/DOWNLOAD).

Bastion

## MY GREEN MAGICAL GIANT

ATTENTION FADE

Mystery:  
"WHO AM I WITHOUT HANS?"

Lily unleashed a ferocious magical giant into the world: Iron Hans. Ever since she freed him, Hans has been protecting Lily from whatever threat she comes across; a handy service because Hans is virtually indestructible.

### POWER TAGS

Indestructible energy body  
Encase Lily in protective energy  
Strength of a thousand men

### NEW POWER TAG OPTIONS

- Shelter an area
- Protection from magic
- Axe made of magical energy

### WEAKNESS TAGS

Lily must call Hans's name three times to summon him

Adaptation

## SORCERER SUPREME

ATTENTION FADE

Mystery:  
"WHO OR WHAT IS IRON HANS?"

Iron Hans is more than just a shaggy giant - he is a master of the magical arts, capable of conjuring creatures and objects, transforming matter, and manipulating magic.

### POWER TAGS

Master of conjuration  
Knowledge of the arcane arts  
Laugh in the face of danger

### NEW POWER TAG OPTIONS

- Conjure an army of giants
- Transport to a safe place
- Conjure magical shackles

### WEAKNESS TAGS

Hans fades away when overextended

Defining Relationship

## AN UNUSUAL BIG BROTHER

ATTENTION CRACK

Identity:  
"HANS IS ALL I HAVE."

When Lily found herself alone and lost in the world, Iron Hans became more than just a protector - he became her best friend and confidant. Hans teaches Lily how to be smart, how to live free, and how to fend for herself.

### POWER TAGS

Good advice  
Comforting embrace  
Basic self-defense

### NEW POWER TAG OPTIONS

- Adventurous
- Can hold her own in battle
- Stands up to Hans

### WEAKNESS TAGS

Too dependent on Hans

Defining Event

## RUNAWAY PUNK

ATTENTION CRACK

Identity:  
"I AM NOT GOING BACK TO MY PARENTS."

Lily Chow was living in a fancy pent-house with her parents enjoying the high life when a stranger prompted her to unlock her mother's safe and find out what her parents really did for a living. She's been on the run ever since...

### POWER TAGS

Indignant  
Punk outfit  
Evade pursuers

### NEW POWER TAG OPTIONS

- Stay sharp
- Contacts on the fringe
- "Do you know who I am?"

### WEAKNESS TAGS

On the run