

FOR THE LOVE OF...



Written by  
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# FOR THE LOVE OF...

A 1920s Call of Cthulhu 7th Edition Scenario

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This scenario also makes liberal use of a pair of Lovecraft Country sourcebooks published by Chaosium Inc., H. P. Lovecraft's Arkham, and Kingsport: The City in the Mist. Use of these books is not required, but the players may find their game experience enhanced if the Keeper does have these handy.

## Introduction

*Give the players For the Love of – Handout A.*

The headline on the Arkham Advertiser reads, "Murder Stuns Arkham Elite." The article by gossip columnist regular, Deloris Cleburne, describes the horrific death of Eugene Saltonstall in his Northside home. Mr. Saltonstall was president of the Saltonstall Co-operative Bank of Boston, Arkham branch. His wife, Katherine, and their two young children, William and Benjamin, were visiting her parents in Kingsport over the weekend. The authorities have contacted Katherine, and she is currently returning to Arkham.

It is suggested, but not required, that the investigators be members of the Miskatonic Area Paranormal Society (M.A.P.S.). Members of this group have reliable contacts in a variety of public offices and private businesses; it can also provide a plausible reason for why the investigators have inserted themselves into the mystery at hand. For more information on M.A.P.S. please visit the Miskatonic University Podcast website at [www.mu-podcast.com](http://www.mu-podcast.com).

## Keeper Information

Eugene Saltonstall was killed by a star vampire, and his wife, Katherine, is the one who summoned it. The Saltonstalls are one of the original industrialist families of Arkham, who literally made Arkham what it is today.

And while they may come from old money, the current generation of Saltonstalls actively pursue their own fortunes. The current generation of Saltonstall adults is Eugene and Katherine Saltonstall, and Eugene's brothers, Edward, Andrew, and sister Lucile. The Saltonstall matriarch, Barbara, passed away on February 22, 1924 leaving the substantial family fortune to her sons only. Lucy Saltonstall is the family maverick; she is a working artist living in Boston.

With all of Eugene's banking fortune, and his family fortune, and her own Kingsport family fortune, (Katherine is a blue-blood too), why would Katherine want to have Eugene killed? Because she discovered that Eugene was having an affair with his secretary, and now nothing will quench her vengeance until she is the sole inheritor of the Saltonstall fortune. Katherine's oppression by her father, and then by her husband and the insult of Eugene's affair, has turned Katherine into a man-hater; she is particularly spiteful toward the Saltonstall men. Since Barbara Saltonstall

cut Lucy out of the will, Katherine is not concerned with having her killed. In fact, Katherine plans to suggest that Lucy could be responsible for the murders due to being passed over in Barbara's will.

The scenario opens with Eugene already dead; Katherine plans to have Edward killed next, and then finish-up with Andrew. If the investigators have not defeated the star vampire, then by the time Katherine sends the creature to kill Andrew, he will have armed guards around him at all times. The resulting firefight with the star vampire, (whether the investigators are



Handout A

present or not), damages the hold Katherine had on the creature. The next time Katherine tries to summon it, it will turn on her instead. This scenario will have

the investigators running all over Lovecraft country following clues and could very well end with them confronting a star vampire.

## Player Beginning

It's recommended that the Keeper begin the scenario with the investigators arriving at the Saltonstall home after reading the newspaper article about Eugene Saltonstall's death. If the investigators are members of M.A.P.S., then one of them is on friendly terms with Chief Detective Luther Harden of the Arkham Police. Detective Harden has called in the investigators because this case has him quite perplexed. If the investigators are not part of an organization such as M.A.P.S., then depending on the occupations of the group, the Keeper could leverage a connection with the Arkham Advertiser, or maybe a connection with a fellow socialite, or maybe one of the investigators is also a police officer. Regardless of how the investigators are drawn to the scene, as long as they are respectful to Detective Harden and they keep a low profile, he will allow them some leeway in consulting on this case.

Chief Detective Luther Harden, hard boiled career cop

STR	70 (35/14)	CON	70 (35/14)
SIZ	70 (35/14)	INT	75 (38/15)
POW	80 (40/16)	DEX	60 (30/12)
APP	50 (25/10)		
HP	14	Build	+1

Damage Bonus: +1D4

Weapons: Fist/Brawling 75% (38/15), damage 1D3 + DB; Firearms: .38 Special 70% 35/14), damage 1D10  
Skills: Dodge 65% (33/13), Fast Talk 65% (33/13), Law 35% (18/7), Listen 65% (33/13), Persuade 45% (23/9), Psychology 65% (33/13), Spot Hidden 55% (28/11)

The scenario begins in the early afternoon of Monday, April 28, 1924; after the investigators have had time to read the morning paper and gather themselves together to join the investigation.



### Monday, April 28th

Eugene Saltonstall is killed by the star vampire

### Tuesday, April 29th

Saltonstall Co-Op Bank of Boston closed today

### Wednesday, April 30th

Eugene Saltonstall's funeral is announced

### Thursday, May 1st

Eugene's funeral at St. Agatha Cemetery

### Friday, May 2nd

Edward Saltonstall is killed by the star vampire

### Saturday, May 3rd

### Sunday, May 4th

### Monday, May 5th

### Tuesday, May 6th

Star vampire attacks Andrew Saltonstall

### Wednesday, May 7th



## Scene 1

- 146 W. Derby Street, Arkham
- Saltonstall Estate

The Saltonstall estate is a grand three-story Federalist style home. There are several uniformed police officers patrolling the grounds; some of them are doing crowd control to keep the gawkers at bay, while some of the others are examining the areas around the house for clues as to how the perpetrator committed the crime. As the investigators arrive, Detective Harden informs a uniformed officer that they are special investigators, and that they are cleared to enter, (assuming Detective Harden is aware of who the investigators are).

Detective Harden thanks them for coming so quickly; he informs them of the situation as they walk toward the house. "The housekeeper found him this morning. His body has literally been torn to pieces and tossed around the room. I ain't seen nothing like it in all my years. I'm hoping you can help make heads or tails out of this. Go on, and let me know what you think. And if you're going to puke, don't do it in the bedroom. It's a crime scene."

Detective Harden then leaves the investigators to begin their work as he goes to talk with some of the uniformed officers working crowd control. Before the investigators enter the house, they notice three uniformed cops gathered together near one corner of the house. They are looking at the ground and up at a broken window on the third floor above them.

### Arkham Police, generic uniformed cop

STR 55 (28/11)    CON 60 (30/12)  
SIZ 60 (30/12)    INT 65 (33/13)  
POW 50 (25/10)    DEX 60 (30/12)  
APP 55 (28/11)  
HP 12  
Build 0  
Damage Bonus: None



Weapons: Fist/Brawling 65% (33/13), damage 1D3 + DB; Firearms: .38 Special 60% (30/12), damage 1D10  
Skills: Dodge 60% (30/12), Law 35% (18/7), Listen 50% (25/10), Spot Hidden 45% (23/9)

### Broken Glass & Clay Shingles

If the investigators approach the trio of uniformed officers, they are open to talking with the special investigators. There is broken glass and brick from the window above and the officers confirm that the broken window is the bedroom where Mr. Saltonstall was murdered. There is a large hole in the side of the house where the window used to be. But what the officers don't understand is why there are also some broken clay shingles from the roofline above the bedroom window. What are they doing down here too?

Investigators may attempt a Spot Hidden roll; with a successful roll the investigator notices a trail of trampled grass leading away from the house. Little bits of glass, and brick, and clay trail along with the trampled grass for about ten feet, but the trail continues on beyond that. The investigator also notices that it is not a trail of footprints; it looks more like something was dragged or rolled away from the house. The investigator may then attempt an INT roll; with a successful roll he surmises that whatever it was was big. If the INT roll was a Hard Success, then the investigator surmises that the trail was made by flopping hoses or tubes.

The strange trail in the grass is about sixty feet long. The trail winds around one side of the house, and heads for a line of trees on the edge of the property. About ten feet away from the trees, the trail fades away, and the rest of the grass looks normal.

### The Master Bedroom

The bedroom is in shambles. The furniture has obviously been broken in some places, pushed against the walls, or flipped over. A uniformed officer stands at the door to the bedroom, and cautions the special investigators to watch their step inside. Eugene Saltonstall's body had been torn to pieces. The coroner has removed Eugene's

body parts, leaving only red smears around the room. Furniture is turned over and scattered everywhere. The first investigator to stand any piece of furniture upright finds Eugene's heart, Sanity roll (1/2 loss); the coroner missed one organ during his clean-up.

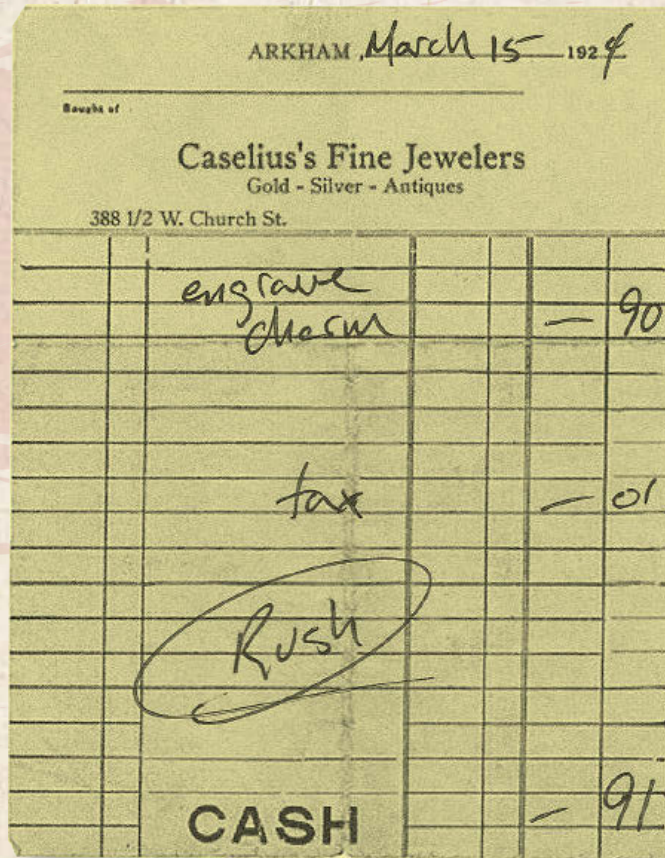
Once inside the bedroom, the investigators may also make an INT or Medicine skill roll; with a successful roll they notice that there is a surprising lack of blood in the room. In fact, it looks like the only blood smears in the room came from the actual meat that was tossed about the room. There is no evidence of blood that would've been pumped out of the body. Investigators that realize that most of the blood from the body is missing must make a Sanity roll (0/1 loss).

The bed was flanked by his and her nightstands; inside Katherine's nightstand is a pair of dime store romance novels, tubes of lipstick, small felt-lined box of gold necklaces and a receipt from Caselius's Fine Jewelers. The hand-written receipt is for an engraved charm; give the players For the Love of – Handout B. None of the necklaces in the box have charms on them. An in-depth search of the rest of the bedroom reveals no other relevant clues.

## The Roof

Roof access is available through a dormer window in the attic. The roof is comprised of clay shingles, and from the dormer an investigator can see what looks like three lines where something was dragged across the roof. The dragging process pulled shingles out

that then fell to the ground below, (as noted in Broken Glass & Clay Shingles on page 4).



Handout B

If an investigator climbs out onto the roof, a Hard DEX roll is required to maintain their balance. A steamer trunk in the attic contains several old sheets that can be tied around an investigator's waist to insure his safety while walking on the roof. With a successful Spot Hidden skill check, an investigator on the roof finds several ounces of translucent goo smeared on a few clay shingles.

Investigators with access to an adequately stocked chemistry lab may conduct tests on the goo. With a successful Science (Chemistry) skill check, an investigator determines the goo to be previously

unclassified. With a Hard Success of the Science (Chemistry) skill check also finds a reagent that eliminates the transparency of the goo. The reagent is a sulfurous-based power, and can be dispensed as an aerosol. The reagent not only renders the goo visible, but it also causes a violent reaction with the substance. If the reagent is mass produced, and it is sprayed on a star vampire, it temporarily makes the creature visible without it having fed on blood, and it does 1d8+1 damage. Base chance to operate an aerosol as a weapon is 20%.

## Katherine Saltonstall & the Rest of the House

About ten minutes after the investigators arrive; a black Bentley pulls up to the house, and Katherine Saltonstall gets out of the car. The rest of the house is in very nice order. The Saltonstall home does

**If an investigator is able to speak to Katherine Saltonstall privately, and they quiz her about anyone who may have had a grudge against her husband, Katherine can think of no one other than his sister, Lucile Saltonstall. The reason being is because she was omitted from Barbara Saltonstall's will.**



Handout C

not seem to have been robbed. Eugene has an in-home office, and there is a wall safe behind a large painting. The safe is in-tact and contains Eugene's important paperwork and \$1500.00 in cash. Katherine Saltonstall knows the combination if she needs to open it.

Eugene's desk has lots of paperwork on it, most of it is banking related, but there is a Last Will & Testament on the desk. It is his mother's will, Barbara; her death certificate is paper clipped to the back of it. Barbara Saltonstall died on February 22, 1924. Investigators that review the will may make a Law roll; with a successful roll the investigator notices that Barbara left her vast fortune to her three sons, and explicitly left her daughter Lucile out of the will because of her rebellious lifestyle.

There is a bookcase in Eugene's office that has several shelves of books on Massachusetts law, and state and federal banking regulations. On that same bookcase is a framed photograph. If the investigators take a closer look give them For the Love of – Handout C. If the investigators take the picture out of the frame, there is an inscription on the back that reads, "1899 – Eugene, Edward, Andrew, Lucile, and Mother."

Katherine Laying Blame here is a library next to Eugene's office, and it is also well stocked with books, but these are rare and valuable; a hodge-podge of subject matter. There are no Mythos tomes here. The rest of the house seems to be pretty normal. There are several framed family photographs in the library; many of them feature Eugene, Katherine, and their two young children. But there is one photo of four adults, one of whom is Eugene; if the investigators take a close look give them For the Love of – Handout D. If the investigators take the picture out of the frame, there is an inscription on the back that reads, "1923 – Lucy, Ed, Gene, and Andy."

After Katherine arrives, Detective Harden escorts her into the house and they sit in the library in order to talk. Detective Harden is doing his best to reassure her that her husband's murder will not go unsolved.





Handout D

He will not allow her to view the crime scene. If the investigators begin to ask her questions about Eugene, she composes herself enough to answer their questions. Eugene had no enemies that she knows of. If the subject of his mother's recent death comes up, Katherine will at first talk about how good and kind Barbara Saltonstall was and how much her children miss her, then Katherine will get a queer look on her face as she then recalls that Eugene's little sister, Lucy, was excluded from the will. Lucy didn't even come to the funeral. Katherine will wonder aloud if Lucy could have anything to do with this.

If the investigators do not ask her, Detective Harden will ask Mrs. Saltonstall where they can get in touch with her. She tells them that she cannot stay in the house, and that she and the kids will be staying with her parents in Kingsport, 830 Dublin Rd. Detective Harden instructs the investigators to keep him abreast of their progress.

## The Gawking Neighbors

If the investigators begin to question the neighbors that have gathered to see what is going on, they meet a lot of frightened people who are concerned that something like this could happen in their neighborhood. Investigators who are talking to the crowd may attempt a Spot Hidden roll. With a successful roll, the investigator notices Mrs. Gloria Burke peeking out of her house as she cradles her Yorkshire terrier.

Mrs. Gloria Burke is a widow living alone across the street. She is watching what is going on from the safety of her living room window. If an investigator sees her peeking through her curtains, she notices the investigator at the same time, and quickly closes her curtains and moves away from the window. If the investigators knock on her door she will answer it. She is 83 years old, thin but healthy; she answers the door holding her little tan dog in her arms.

If the investigators ask her any questions about the events in the Saltonstall home, then the investigators may attempt a Psychology roll; a successful roll informs the investigator that Mrs. Burke is scared out of her mind. If the investigators try to befriend her, or if they can successfully Charm, Fast Talk, or Persuade her, she will tell her story, otherwise she asks them to leave because she's too scared to relive her experience.

Mrs. Burke says, "I was walking Gi-Gi this morning, like I always do, when I heard the smashing of glass and brick from across the street. I also heard what sounded like cicadas chirping, but it's the wrong time

of year for that. I picked up Gi-Gi so we could hurry home when I saw some kind of... thing fall from the Saltonstall's window. It was huge, bigger than a horse, and it was beet red. The thing seemed to flop and roll across the lawn, and before it got to the trees over there it began to lift into the air. I ran away as fast as I could and bolted the door behind me. I think my mind is finally going."

At this point, Mrs. Burke puts one hand to her face as she begins to cry. If the investigators press Mrs. Burke she tells them that she's waiting on her daughter to come, that she plans to live with her for a while. She then asks them to leave.



## Scene 2 – The Arkham Advertiser

If the investigators want to talk to Deloris Cleburne, the reporter who wrote the article in the Arkham Advertiser, then they can find her at the newspaper office building. Deloris declines to speak to the investigators because her day is far too busy, but if the investigators make a successful Persuade or Charm roll, then she will begrudgingly agree. Journalist and Dilettante investigators may make their roll with 1 Bonus Die. Deloris will meet the investigators outside in a public park as she eats a late lunch, a po-boy sandwich and a Coke. Deloris is 37 years old; she dresses nicely, but her clothes are a little frumpy. She tends to look a little tired all the time.

If the investigators ask her about the article she wrote she gives them the following information, "I don't normally cover the crime beat; I'm the gossip columnist. I've been following up on a recent lead I got about an adultery scandal involving Eugene Saltonstall. I wanted to see if I could catch him off-guard, get an honest reaction out of him. I went to his home early this morning, but when I knocked on the door I could hear screaming inside. I ran inside and found the housekeeper screaming in the doorway to

the bedroom. I can't even tell you what I saw in there." Deloris throws the rest of her lunch away uneaten. "We phoned the police immediately. On the up-side, I got the scoop of my lifetime. The boys on the city desk can have it. I just want to stick with gossip."

Deloris Cleburne, nosy gossip columnist

STR	55 (28/11)	CON	40 (20/8)
SIZ	40 (20/8)	INT	60 (30/12)
POW	70 (35/14)	DEX	65 (33/13)
APP	55 (28/11)	HP	8

Build 0

Damage Bonus: None

Skills: Charm 45% (23/9), Credit Rating 35% (18/7), Fast Talk 65% (33/13), Own Language (English) 85% (43/17)

If the investigators ask Deloris about the adultery scandal, she tells them that someone she knows at the local Co-op Bank of Boston saw Saltonstall and his secretary leaving a hotel together. If the investigators ask who her contact is, she refuses to tell them. If they offer her at least a \$5 bribe, she tells them it was Francine Thorpe, a teller at the bank.

## Newspaper Morgue

If the investigators use any New England newspaper morgue to research the Saltonstall family, the participating investigators may make a Library Use skill check. None of the articles found on the Saltonstall family, (of which there are many), are meaningful to the investigation, but the investigators do learn about the Saltonstall family tree. The Saltonstall family made their original fortune through the settling and industrialization of Arkham. Since the passing of the matriarch, Barbara, the surviving family members are Eugene and Katherine and their two children (residing in Arkham), Edward Saltonstall, an attorney (residing in Arkham), Andrew Saltonstall, an industrialist (residing in Boston), and Lucile Saltonstall, an artist (residing in Boston).



## Keeping Tabs on the Investigators

**Regardless of what the investigators think, Detective Harden is the actual lead investigator, (as far as the Arkham Police is concerned). Detective Harden will contact the investigators every day, or every other day, to get the latest notes on the investigation. Detective Harden can also contact the investigators to inform them of any relevant information, (like new deaths), in case the investigators get lost in the weeds of their investigation.**

## Scene 3

- **Saltonstall Co-op Bank of Boston**
- **Arkham Branch**

Mrs. Francine Thorpe is 49 years old with white hair, glasses, and a broad smile. Francine is quite the gossip, and she's not surprised that "official" people are looking into Mr. Saltonstall's death. Francine believes that the secretary, Jessica Grey, (a flapper girl on the weekends), is the one who killed him for his money. Francine admits to telling everyone about the affair she says she

witnessed, including Deloris Cleburne. But she is all talk, Francine never saw any actual indiscretions; she did let her imagination go wild. With a successful Luck roll, Francine also admits to sending Mr. Saltonstall's wife, Katherine, a letter describing the affair to her.

The bank was already open for business when the news hit about Eugene Saltonstall's death on Monday morning. The bank will be closed on Tuesday, April 29, 1924, in respect to Saltonstall and then resume normal business hours the next day.

## What to Do Between Scenes

This mystery is designed for the Keeper to run the game according to how the players pursue the investigation. The scenes are numbered so the Keeper can clearly delineate between each scene. The death scenes in this adventure are intended to occur in a particular order, but otherwise other scenes can be run in whatever order the investigators choose to encounter them.

If the players think the mystery is leading them to New York, then the Keeper should allow them to go there. The lack of further clues should indicate that New York is not part of the mystery. As additional murders occur, the players can be informed about them through police connections or through public news outlets.

Also, the Keeper is not required to strictly adhere to the timeline noted throughout this scenario. If the player's investigators are boldly racing headlong into danger, then the Keeper is encouraged to adjust Katherine Saltonstall's timetable of events.

Handout E

### Scene 4

- 388 1/2 W. Church St, Arkham
- Caselius's Fine Jewelers

The owner of the store, Lazlo Caselius, is pleasant and eager to assist the investigators in any way possible. If the investigators present Katherine's receipt found in her nightstand, Mr. Caselius confirms that he made the charm, and shares a sketch Katherine gave him to be etched into the charm, give the players For the Love of - E.



## Scene 5 –

- 944 N. Garrison St., Arkham
- St. Agatha Cemetery

On Thursday morning, May 1, 1924, the surviving members of the Saltonstall family, including Eugene's wife and children Katherine, Ben and Will, and his brothers Edward and Andrew, gather for his funeral. The services at St. Agatha's Catholic Church (508 W. Hyde St.) begin at nine o'clock, and the actual burial begins at nine forty-five at the St. Agatha Cemetery (944 N. Garrison St.). The funeral services were announced in Wednesday's newspaper; it was listed as a private service. Unless an investigator is a blood relative to the deceased, the investigators are not invited to the funeral services.

Edward Saltonstall, attorney at law

STR	60 (30/12)	CON	50 (25/10)
SIZ	75 (38/15)	INT	65 (33/13)
POW	80 (40/16)	DEX	70 (35/14)
APP	60 (30/12)	HP	12
Build	+1		
Damage Bonus:	+1D4		

Skills: Accounting 45% (23/9), Credit Rating 70% (35/14), Law 65% (33/13), Library Use 50% (25/10)

If the investigators choose to attend the funeral to watch it from afar, they see a woman dressed in black is also watching the funeral from a distance. The woman is Lucy Saltonstall. If by some account

an investigator is attending the funeral with the rest of the Saltonstall family, then that investigator only notices Lucy with a successful Spot Hidden skill check.

Lucy is the black sheep of the Saltonstall family and was not invited to the funeral. If Lucy is approached, she is shy, but is willing to have a polite conversation with strangers. With a successful Spot Hidden skill check the investigator notices that Lucy's fingers are stained with oil paint in a variety of colors. If questioned, Lucy knows very little about her late brother's business life or his personal life. She explains that a disagreement between she and her mother about Lucy's artistic passions drove a wedge between Lucy and the rest of the family. Her brothers always followed mother's lead, and as such, Lucy has very little contact with her family for several years.

With a successful Psychology skill check, the investigator notices that Lucy occasionally stares at Katherine Saltonstall. If the investigators press her for information on Katherine, Lucy will immediately leave to catch a bus back to Boston. Unless she is physically restrained, Lucy will do her best to avoid a conversation about Katherine.

The burial is completed without incident; afterwards Lucy excuses herself to leave. She walks to the nearest bus stop so she can catch the next bus to Boston. The rest of the family goes back to Edward Saltonstall's home for a private lunch; the investigators are not invited to the lunch. Katherine and her children drive back to Kingsport after the meal.

## Scene 6

- 350 W. Armitage Street, Suite 700, Arkham
- Saltonstall Law Office

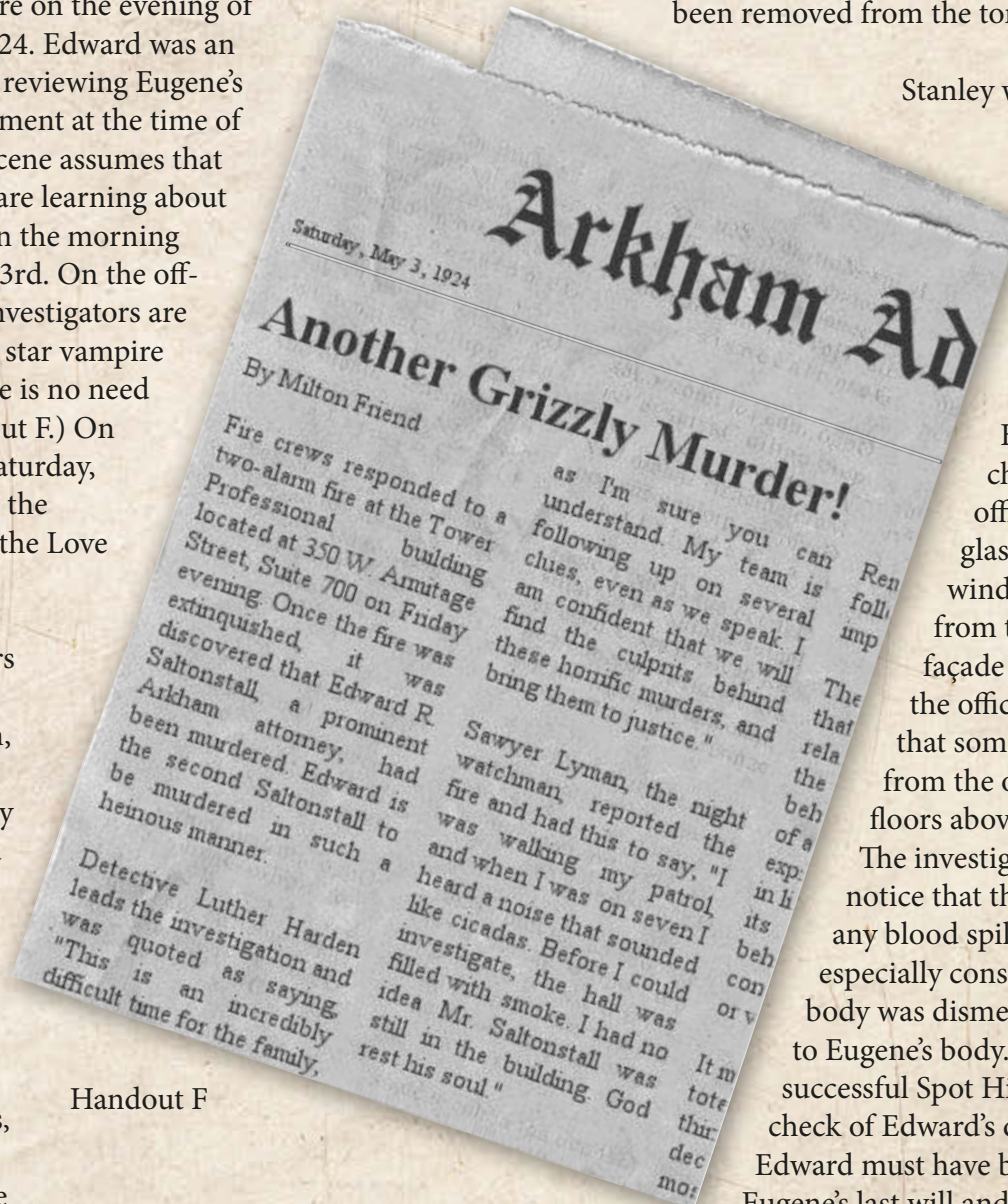
Edward Saltonstall is killed in his office by the star vampire on the evening of Friday, May 2, 1924. Edward was an attorney and was reviewing Eugene's last will and testament at the time of his death. (This scene assumes that the investigators are learning about Edward's death on the morning of Saturday, May 3rd. On the off-chance that the investigators are present when the star vampire attacks, then there is no need to present Handout F.) On the morning of Saturday, May 3, 1924, give the investigators For the Love of - Handout F.

If the investigators don't contact Detective Harden, then he contacts them to see if they can go to Edward Saltonstall's office to check for clues. The coroner's office has already collected Edward's remains, so unless the investigators were present for the attack, there is no SAN loss for visiting the crime scene.

In addition to a couple of uniformed officers keeping watch on the crime scene, fire investigator Stanley

Mueller is assessing the damage done by the fire. Stanley shares what he knows about the fire, that the fire started when a gas line in the wall was breached and was ignited by the exposed wires of a broken incandescent bulb. Stanley visibly shudders as he explains that the evidence suggests that the gas line was ruptured when Mr. Saltonstall's torso was flung through the wall. His head and legs had already been removed from the torso.

Stanley welcomes the investigators to look around to see if they see anything that he may have missed. A successful Spot Hidden skill check in Edward's office reveals that glass from the window and brick from the building's façade are spilled into the office, suggesting that something broke in from the outside, seven floors above the ground. The investigators also notice that there is hardly any blood spilled in the office, especially considering that his body was dismembered, similar to Eugene's body. Another successful Spot Hidden skill check of Edward's desk reveals that Edward must have been reviewing Eugene's last will and testament at time of his death. A successful Law skill check of the will reveals everything to be in order, but one line does catch the investigator's notice, "And to my beloved wife, Katherine, whose passion for collecting rare books is only superseded by her love



Handout F

of her children and family, I also bequeath my great-uncle Garret's book collection that she has coveted for as long as we have been married." There is no information of what books are in the collection.

The only Saltonstall family member that has any knowledge about great-uncle Garret's book collection is Lucy Saltonstall. If the investigators contact Andrew Saltonstall, he will direct them to Katherine or his sister Lucy for more information, since they both showed interest in those books.

Garret Saltonstall was a career sailor in the British Navy, and when he retired in 1885 he had amassed an impressive collection of books from around the globe. Ever since she was a little girl, Lucy was fascinated by her great-uncle Garret's travels, and she always believed that someday the books would belong to her. But once Eugene married Katherine, she could see that Katherine was also infatuated with the book collection. Katherine quickly became the daughter that Barbara Saltonstall wished she had, and that pushed Lucy further outside the family circle. Lucy cannot remember any of the titles in the collection, but does remember them as being mysterious and fascinating.



## Scene 7

- **Miskatonic University**
- **School of Medicine**
- **The Morgue**

Two of the murders in this scenario occur in Arkham; the victim's remains are transported to the Miskatonic University School of Medicine's morgue for analysis before burial. An entry for each victim is posted below. Medical students rotate through the different departments of the hospital each semester depending on their current field of study; Dr. John Goble, a 28 year old medical student, is in charge of the morgue. He is a dedicated "by the book" student, and is reluctant to let any non-medical personal into the morgue. He fears that any dereliction in his duties could jeopardize his grade point average.

Dr. John Goble, straight-laced medical student

STR	65 (33/13)	CON	70 (35/14)
SIZ	55 (28/11)	INT	60 (30/12)
POW	50 (25/10)	DEX	70 (35/14)
APP	80 (40/16)	HP	12
Build	0		
Damage Bonus:	None		

Skills: First Aid 70% (35/14), Medicine 55% (28/11), Science (Biology) 45% (23/9)

Eugene Saltonstall – Eugene's remains were transported to the morgue in the morning of Monday, April 28, 1924. The school does its best to work with the authorities, but there are rules and regulations, and they cannot let just anyone have access to the morgue. Investigators need a successful Persuade roll to gain limited access to Eugene's remains. Investigators with medical occupations gain 1 Bonus Die on their skill roll.

Viewing the dismembered remains of Eugene Saltonstall requires a Sanity roll (0/1 SAN loss). Investigators that carefully study Eugene's remains may make a Spot Hidden skill roll. With a successful roll the investigator notices dozens of tiny puncture wounds cover the flesh. Dr. Goble has already completed his analysis of Eugene's remains. Investigators may review his notes; a successful Science (Chemistry or Forensics) skill roll informs the investigator Eugene's remains were covered in an unidentifiable viscous fluid.

Eugene's remains are transported to St. Agatha's Catholic Church on Wednesday, April 30, 1924.

## The Star Vampire Tooth

Any investigator in possession of the star vampire's tooth is protected from attacks by the star vampire. The creature does not have any eyes; it uses extra-terrene senses to gather information about the world around it. So the star vampire assumes any investigator holding the tooth is simply another star vampire.



Handout G

Edward Saltonstall – Edward's remains were transported to the morgue at around midnight on Friday, May 2, 1924. Edward's remains are not only in dismembered pieces, but they are burned as well. The burns vary in degree, with some parts unscathed and other parts blackened and charcoaled. If the investigators have met Dr. Goble previously, then they may gain access to the remains without a skill roll.

Viewing the burned and dismembered remains of Edward Saltonstall requires a Sanity roll (1/2 SAN loss). Investigators that carefully study Edward's remains may make a Spot Hidden skill roll. With a successful roll, the investigator notices dozens of tiny puncture wounds cover the flesh. Dr. Goble has completed his analysis; the investigators are welcome to review his notes. A successful Science (Chemistry

or Forensics) skill roll informs the investigator that trace evidence of the same unidentifiable viscous fluid found on Eugene's body was also found on some of Edward's remains. Also, imbedded between two of Edward's vertebrae was an inhuman tooth, give the players For the Love of – Handout G.

Dr. Goble has not yet had an opportunity to send the tooth away for analysis; it is in a small box labeled with Edward's case number. Investigators that examine the tooth may attempt a Natural World skill roll; a successful roll informs the investigator that the tooth does not belong to any known North American predator. If an investigator wants to steal the tooth, a successful Sleight of Hand skill roll is required, even if Dr. Goble is not in the room. A failed skill roll means that Dr. Goble will discover the missing tooth before the investigators leave, or right as they are leaving.

Edward's remains are transported to St. Agatha's Catholic Church on Monday, May 5, 1924.



## Scene 8 – 454 Harrison Ave, Boston – Lucy Saltonstall’s Art Studio

Depending on when the investigators visit Lucy’s studio, all three of her brothers could be dead, (see Scene 9 for the star vampire’s attack on Andrew Saltonstall), but it is more likely that the investigators will visit her after Edward’s death and after the investigators have seen Eugene’s last will and testament with the reference to great-uncle Garret’s book collection.

Lucy is a Precisionism painter, similar to Charles Demuth and Georgia O’Keeffe. Lucy’s preferred subject matter is historic Boston buildings and key Boston locations. Lucy is much more comfortable in her studio; she’s not as stressed or angry as she was during Eugene’s funeral, and welcomes the investigators into her studio. Lucy lives in an industrial area of Boston; her studio is located above a textile factory. The floor seems to vibrate from the steady thrum from the machinery below her. Her studio is littered with completed paintings of various Boston locales.

Lucy Saltonstall, black sheep artist

STR	40 (20/8)	CON	50 (25/10)
SIZ	50 (25/10)	INT	60 (30/12)
POW	75 (38/15)	DEX	55 (28/11)
APP	65 (33/13)	HP	10

Build +0  
Damage Bonus: None

Skills: Art (Oil Painting) 60% (30/12), Credit Rating 30% (15/6), Natural World 55% (28/11), Psychology 45% (23/9)

Lucy is mourning her murdered brother, (or brothers), when the investigators come to visit. If the investigators ask Lucy about great-uncle Garret’s book collection, she remembers being fascinated by the books because they represented all of the faraway and mysterious places her great-uncle had visited. The books were written in languages she didn’t understand, and were filled with strange illustrations. Lucy credits great-uncle Garret’s books as being the source of her love for art that she eventually pursued as her career.

When the conversation turns to Katherine Saltonstall, Lucy glowers at the mention of her name. Despite coming from a wealth family herself, Lucy is convinced that Katherine only married Eugene for his money. Lucy noticed that Katherine has a mean streak in her that no one else ever noticed or acknowledged. Lucy advises the investigators, “Never turn your back on that woman. She’s likely to put a knife in it, so watch out.”

If the investigators buy a painting from Lucy, they establish a friendly relationship with her. The likely conclusion of this adventure is Lucy becoming the one remaining true heir of the Saltonstall family fortune. Thus, Lucy could become a future financial patron for the investigators.

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*B*



## Scene 9

- 243 Grove Street, Chestnut Hill
- Andrew Saltonstall Home

This scene takes place on Tuesday, May 6, 1924. By now, Andrew Saltonstall fears for his life. Both of his brothers have been heinously murdered by a mysterious assailant. Andrew has hired several Boston police officers to be his personal body guards. Andrew sent his wife and children to Chicago to visit her family on Saturday, May 3rd, while Andrew stays in their Chestnut Hill home until the maniac attacking the Saltonstall family is brought to justice.

It is conceivable that the investigators may want to assist in the protection of Andrew Saltonstall; in fact, Andrew offers to hire them at \$20 a day to protect his life. Andrew pays each investigator two days of pay in advance.

Andrew Saltonstall, industrialist

STR	65 (33/13)	CON	65 (33/13)
SIZ	80 (40/16)	INT	70 (35/14)
POW	55 (28/11)	DEX	65 (33/13)
APP	50 (25/10)	HP	14
Build	+1		
Damage Bonus:	+1D4		

Weapons: Firearms: .30 Lever-Action Carbine Rifle  
45% (23/9), damage 2D6

Skills: Accounting 60% (30/12), Credit Rating 70%  
(35/14), Persuade 55% (28/11)

Katherine sends the star vampire to kill Andrew on the evening of May 6th, at eleven o'clock. Andrew will be in bed with one police officer sitting in his room as he sleeps. The other officers will be sleeping in shifts between patrolling the interior and exterior of the house. The investigators are expected to participate in the guard duty.

With a successful Listen skill roll, an investigator can hear a chittering sound similar to cicadas just before Andrew's bedroom window is smashed in. Combat unfolds in Andrew's bedroom, with the creature focused on killing Andrew only. The star vampire will drain Andrew of blood, and then rip him to pieces and scatter them about the room. Only after Andrew is dead will the creature attack other people, but even only then if they are obstructing its escape.

Other than Andrew's body, there are no clues to be discovered in the house.



## Scene 10

- 830 Dublin Rd, Kingsport
- Spenser Family Estate

This scene can take place at any time during the investigation. Throughout the investigation, Katherine has been in regular contact with Detective Harden, so she could keep tabs on the investigators. Obviously, if the investigators have shared with Detective Harden that they suspect Katherine Saltonstall, then Detective Harden won't share that information with Katherine. But Katherine is no dummy; she detects the change in tone with him, and assumes that the investigators

now suspect her. If the investigators come to Kingsport to talk to her, she prepares for a possible showdown by summoning the star vampire and holding it in wait in the yard behind the house.

Katherine's maiden name is Katherine Spenser, her father, Clark Spenser, is the grand-nephew once removed from Kirby Spenser, a successful Kingsport industrialist. Katherine and her children are currently staying with her parents, Clark and Emily, in their West Side neighborhood home. The house sits on three acres; there is a detached two-car garage behind the house, and a short decorative cobblestone wall lines the property along the street, but the full property is

not fenced. The majority of the property is filled with balsam fir trees; there is a small pond the family fishes in, and right behind the house and garage is a large grassy clearing about 30 yards squared. The Bentley Katherine was driven in at the beginning of this adventure and a new Ford is parked inside the garage.

Katherine Saltonstall, grieving (black) widow

STR 55 (28/11)    CON 60 (30/12)  
 SIZ 50 (25/10)    INT 70 (35/14)  
 POW 75 (38/15)    DEX 60 (30/12)  
 APP 70 (35/14)    HP 11  
 Build 0  
 Damage Bonus: None  
 Magic Points: 15

Weapons: Firearms: .32 Revolver 35% (18/7),  
 damage 1D8  
 Skills: Charm 70% (35/14), Credit Rating 75% (38/15),  
 Cthulhu Mythos 12% (6/2), Library Use 55% (28/11),  
 Persuade 45% (23/9), Psychology 65% (33/13), Spot  
 Hidden 55% (28/11)  
 Spells: Elder Sign, Summon/  
 Bind Star Vampire

chittering sound similar to cicadas when they arrive. A successful Natural World skill roll informs the investigator that while the sound is similar, it is not the sound of cicadas, especially because they are not in season this time of year.

In addition to summoning the star vampire, Katherine has also taken steps to protect her children and her parents. Katherine brewed a magical sleeping draught; the potion was disguised as chamomile tea. Katherine then etched an elder sign on four small river stones, and placed each protective elder sign stone on the throat of each sleeper to protect them; give the players For the Love of – Handout H if they discover the sleeping family members with the stones.

The star vampire is repelled by the elder sign, and will not attack any of the sleepers as long as they have the elder sign. Each elder sign was activated when it was placed on the throat of the sleeper, if the



Handout H

If it is reasonable that Katherine is aware that the investigators are coming to talk to her, she prepares for their visit by summoning the star vampire and ordering it to wait for her commands at the far back end of the clearing. When the investigators arrive, with a successful Listen skill roll they hear a

elder sign stone is removed for any reason the protective power of the stone is negated, and the elder sign is depowered, becoming useless. Katherine will do anything to protect her children and parents, including calling for the star vampire to attack the investigators while still in the house.

The Spenser home is beautiful and well decorated. And while Katherine may be aware that the investigators are on their way, it is likely that she does not know exactly how many are coming, so she is not suspicious if not all of the player's characters are present. If Katherine is expecting the investigators, she waits for them in the parlor after tucking her children and parents into their beds; the children share the third bedroom, and her parents sleep in the main bedroom. Katherine will have more sleeping potion disguised as tea in a pot on the stove; she hopes the investigators will accept her offer of tea so she can dispose of them quietly. If the investigators make a surprise visit to the Spenser home, then Katherine is in the library, her parents are in the parlor, and the children are playing with a ball in the backyard. Sharp-eye investigators with a successful

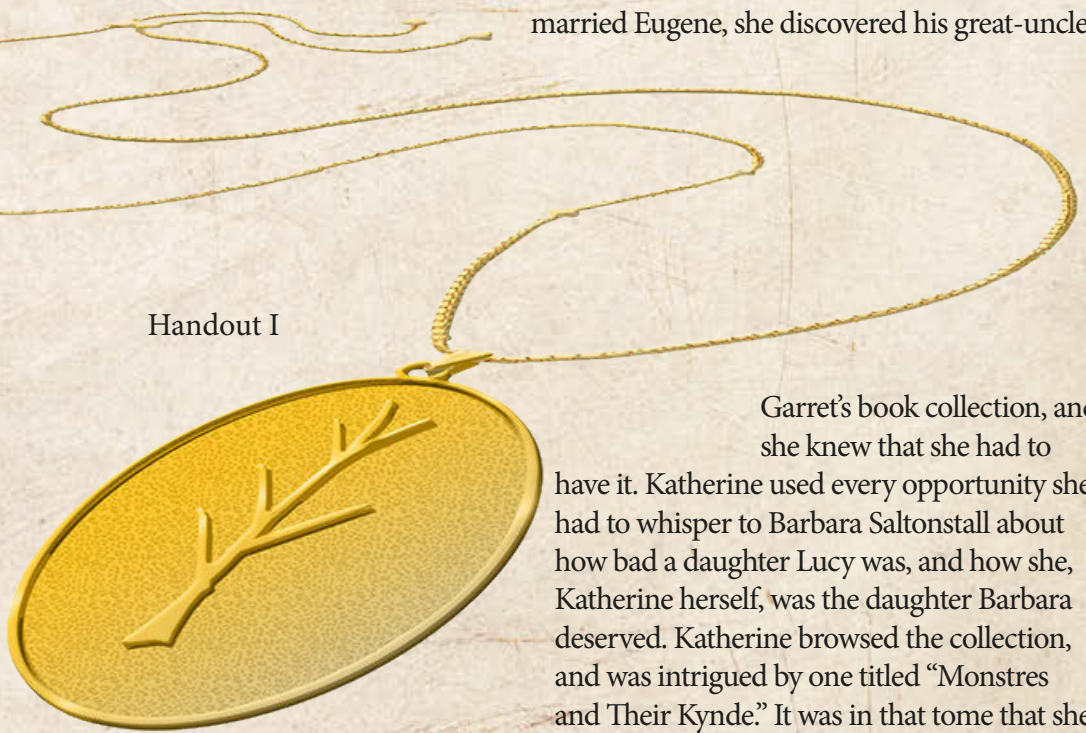
Katherine either flat-out lies to the investigators, or lies through omission to nearly every question the investigators have for her. Eventually, she will try to lead them to the garage, where she has stored a book that she thinks the investigators may find interesting. This is a lie as well; all of Katherine's books are in the house, in the library. Katherine wants the star vampire to attack the investigators when they are outside, but if things begin to get hazardous for her in the house, then she calls for the creature's aid immediately. Katherine says, "Latho tegoth," which means "to sacrifice the humans" in Aklo to trigger the star vampire attack. Katherine's father, Clark, keeps a pistol in a dresser drawer in his bedroom, and she knows where it is hidden in case she needs it.

Katherine has been a collector of rare and exotic books for over two decades. After Katherine married Eugene, she discovered his great-uncle

Spot Hidden skill roll notice that Katherine is wearing a gold necklace with the charm with the Elder Sign etched into it; give the player For the Love of - Handout I.

Katherine is not physically strong enough to confront any opponent, so she will attempt to get the investigators to accept a cup of tea from her. The sleeping potion in the tea is a mild poison, inflicting no damage, but does render the victim unconscious. The poison takes effect in 1d3 rounds, and the victim falls asleep for 2d4 hours. A successful CON prevents unconsciousness, but the victim has a 1 Penalty Die applied to all skill rolls for 2d4 hours.

Handout I



Garret's book collection, and she knew that she had to have it. Katherine used every opportunity she had to whisper to Barbara Saltonstall about how bad a daughter Lucy was, and how she, Katherine herself, was the daughter Barbara deserved. Katherine browsed the collection, and was intrigued by one titled "Monstres and Their Kynde." It was in that tome that she learned the spell, "Husbandry of the Invisible Beast," which is "Summon/Bind Star Vampire." She also learned, "Protective Rune," which is the "Elder Sign" spell. "Monstres and Their Kynde" is on a bookshelf in the library. The rest of the library is fully stocked with all manner of history books, folklore books, and travelogues from all over the world. The Keeper may choose to include up to three additional Mythos tomes in the library. If an

investigator has unlimited time to browse the library, then all of the Mythos tomes are found, otherwise each tome requires a successful Spot Hidden skill roll.

The charm on her necklace protects Katherine from the star vampire. If the charm is removed, then the creature instantly turns to attack her. Afterwards, the star vampire escapes back to the heavens.

Star Vampire, invisible beast of hunger

STR 100 (50/20)    CON 65 (33/13)  
SIZ 110 (55/22)    INT 40 (20/8)  
POW 85 (43/17)    DEX 55 (28/11)  
HP 17                Build 3

Damage Bonus +2D6

Magic Points 17

Attacks per round: 3

Fighting Attacks:

Talons – 45% (23/9), damage 1D6 + damage bonus

Talon Seize – (fighting maneuver), no damage, this maneuver is required before a Bite attack on a victim

Bite – (automatic success on seized victim), damage 3D10 STR blood drain per round

Dodge – 23% (11/4)

Armor: 4-point hide. Bullets do only half damage.

Sanity Loss: 1/1D10 to see a star vampire, or to experience its attack

## Conclusion

If the star vampire kills the investigators without the Spenser home being damaged, then Katherine reports that they never arrived to talk to her, and she disposes of any evidence that they were ever there. Detective Harden eventually has no choice but to move the case to the 'cold case' files and Katherine becomes a very wealthy woman.

If the star vampire kills the investigators, but the Spenser home is damaged, then Katherine feigns memory loss, and is of no help for investigators. She leaves all evidence of the investigators visit alone for the Kingsport Police officials to collect. Katherine's

gamble pays off, since no one on the police force is willing to accept or investigate mystical elements of this case. The Saltonstall family murders go unsolved, and Katherine becomes a very wealthy woman.

If the investigators are able to remove Katherine's Elder Sign charm, then she is ravaged by the star vampire, and Saltonstall family murders go unsolved because Detective Harden refuses to believe any mystical mumbo-jumbo. Any relationship with Detective Harden is severely damaged; he no longer chooses to use the investigators on special cases.

If the investigators succeed in killing the star vampire and Katherine survives, then her will is so broken that she will confess to summoning a demon to kill her husband and other Saltonstall family members for the inheritance. Katherine's case never goes to trial; instead she is remanded to an asylum for the criminally insane.

If the star vampire kills either of Katherine's sleeping children, or her sleeping parents, then Katherine will consider using her father's gun to commit suicide due to the guilt of placing them in harm's way. Each sleeping victim killed represents a 25% chance that Katherine will commit suicide.

## Rewards

### Destroy the star vampire

+1D10 Sanity points

### Katherine dies (combat or suicide)

-1D3 Sanity points

### Katherine's children or parents die

-1D4 Sanity points per person

### Katherine is committed to an insane asylum

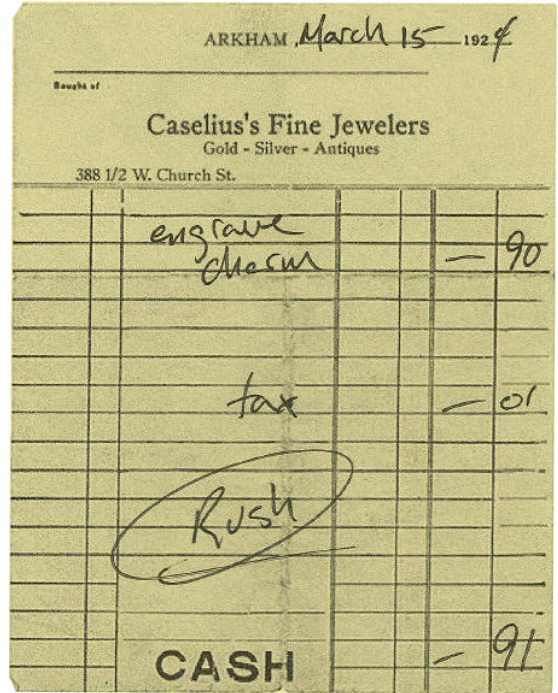
+1D8 Sanity points

### Andrew Saltonstall does not die

+1D6 Sanity points



Handout A



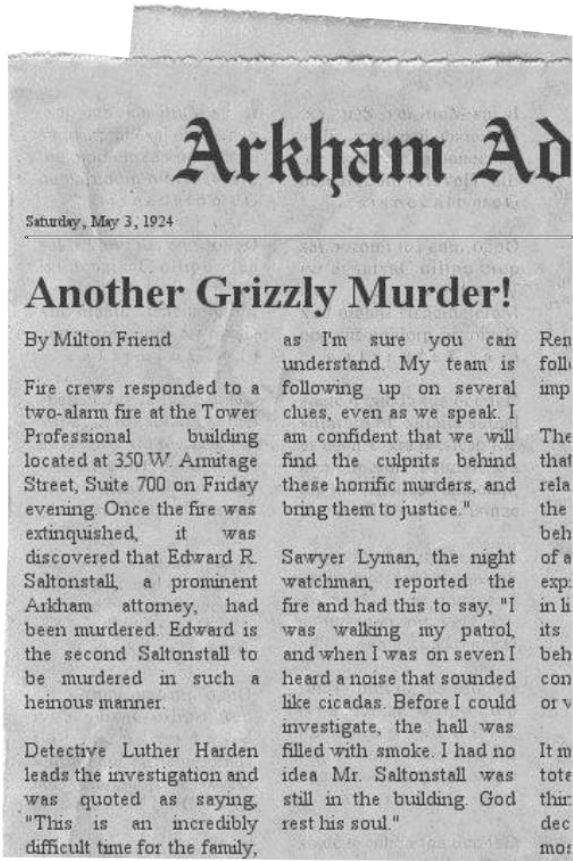
Handout B



Handout C



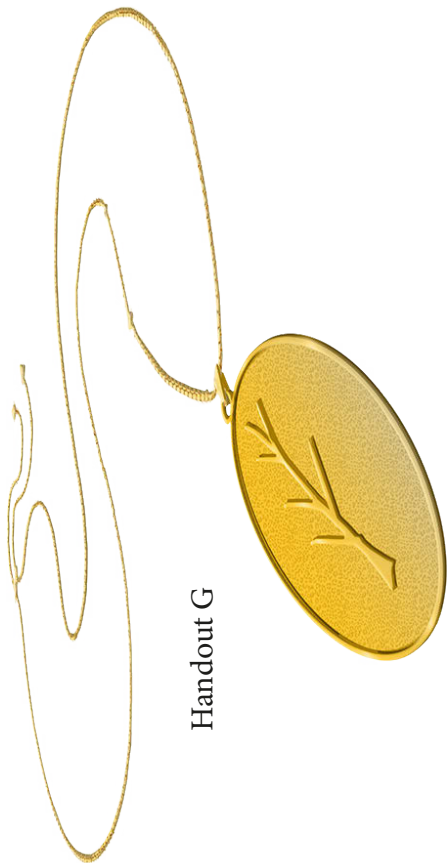
Handout D



Handout E



Handout F



Handout G



Handout H



Handout I

**You and your companions are recognized as local experts in things strange and unusual, which is why Detective Harden has asked you and your team to consult on the murder of Arkham socialite, Eugene Saltonstall. For the crime scene defies all reasonable explanation, and is more aptly described as something strange and unusual. Drained of blood and torn to pieces, the murder of Eugene Saltonstall is something the Arkham Police Department is not trained to understand and unprepared to handle. Hopefully you're up for the task!**

