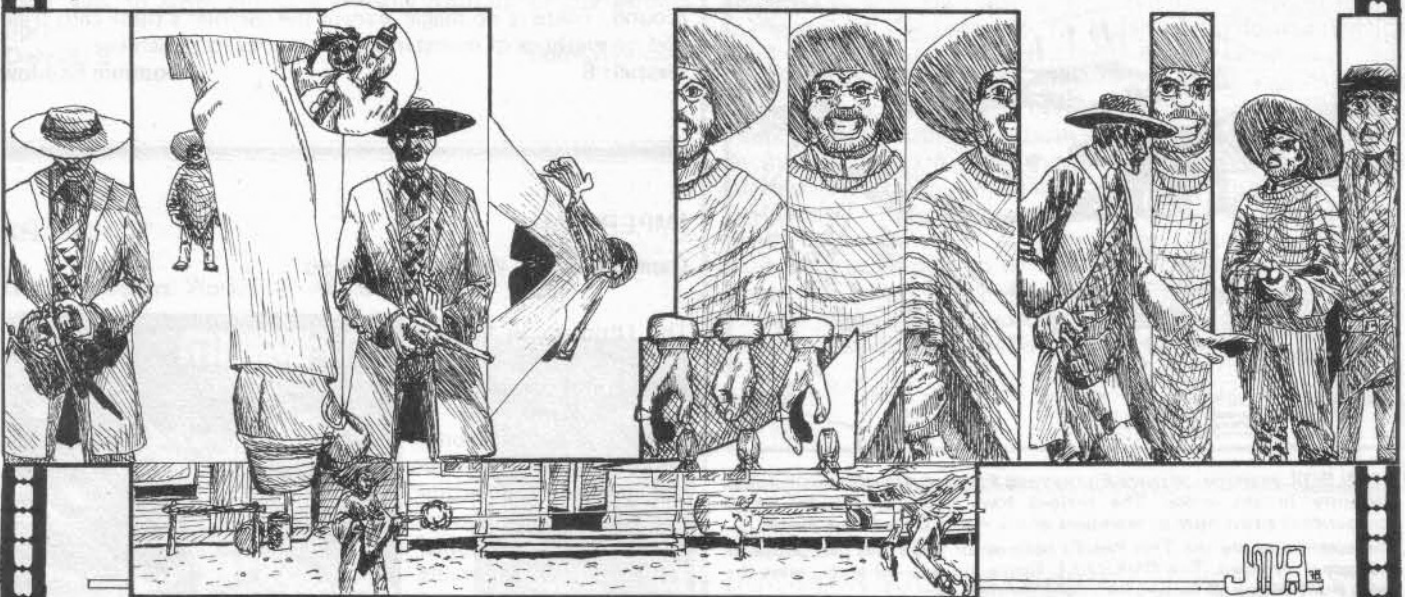


BOOT HILL

ENCOUNTERS
by
Dominic Beddow

The suggested time and place for these encounter tables is 1870-5 in the area where Texas, New Mexico and Mexico meet. Remember that in many cases, the type of person encountered would not be obvious. (e.g. a *Bounty Hunter* could look the same as a *Gunfighter*). Note also that this is the romantic West, and so total accuracy is not guaranteed.



- The procedure for determining encounters is:
1: Find out the number of encounters by rolling on the *Chance for Encounter Table*.
2: Roll on *Encounter Category Table*.
3: Determine exact details.
4: Determine nationality by rolling on *Nationality Table*.

CHANCE FOR ENCOUNTER

Roll every hour. To determine time within the hour of the encounter(s) roll a d6 and a d10 for each encounter. The d6 determines tens (6=0) and the d10, units. Thus a 2 on the d6 and an 8 on the d10 represents 28 minutes past the hour.

US off road	US on road	MEXICO	No. of Encounters
01-02	01-05	01-03	1-6
03-05	06-10	04-07	1-3
06-10	11-20	08-15	1
11-00	21-00	16-00	0

ENCOUNTER CATEGORY TABLE

US off road	US on road	MEXICO
01-06 A	01-07 A	01-07 B
07-31 B	08-15 B	08-09 D
32-35 D	16-40 C	10-19 E
36-44 E	41-47 D	20-27 G
45-50 F	48-50 E	28-31 H
51-60 G	51-54 F	32 K
61-65 H	55-61 G	33-49 M
66-73 I	62-65 H	50-71 N
74 J	66-70 I	72-73 O
75 K	71-72 K	74 P
76-87 L	73-83 L	75 Q
88-91 N	84 N	76 S
92 O	85-86 O	77-79 T
93 P	87 P	80 U
94-95 Q	88-91 Q	81 V
96 S	92 R	82 W
97 T	93 S	83-85 X
98-99 X	94 U	86-97 Y
00 ?	95-96 V	98-99 Z
	97 W	00 ?
	98-99 X	
	00 ?	

Where unspecified men are stated (e.g. with Lawmen, Doctors, Patients, etc.), roll again on Encounter Category Table for them, using discretion e.g. Bandits with Lawmen would be prisoners etc.

A: US Lawmen

- 01-20 1 Deputy US Marshall
- 21-40 1 Deputy US Marshall + 1-6 men
- 41-43 1 US Marshall + 1-10 men
- 44-60 Posse of 11-30 men
- 61-70 Town Marshal + 1-6 men
- 71-80 1-3 Deputies
- 81-00 County Sheriff + 1-10 men

B: Cowboys (all on Horseback)

- 01-10 1-3
- 11-60 1-6 (50% chance + Rancher)
- 61-80 1-20 (50% + Rancher)
- 81-90 2 on Wagon + 1-6
- 91-00 1-20 + 20-100 Cattle (50% + Rancher)

C: Stagecoach

1-6 Passengers + Driver and Guard
Roll again on 'US on Road' Table for each passenger, using discretion (e.g. US Trooper would be retired; if Lawmen and Bandit present, Bandit would be prisoner; Senators etc. would have own coach so ignore; etc.). Ignore, or think up good reasons, for inappropriate results (e.g. Mexican Peasant).

D: Homesteaders

- 01-10 1-6 on Foot + 1 Mule
- 11-60 1-4 + Wagon (1 Driver, max. 3 on Horseback)
- 61-70 2-8 + 2 Wagons (2 Drivers, Rest on Horseback)
- 71-00 3-8 Wagons and Drivers + 1-20 Others (1/2 in Wagons, 1/2 on Horseback)

E: Drifter

- 01-15 1 on Foot
- 16-35 1 on Mule
- 36-00 1 on Horse

F: US Troops

- 01-30 1-6 + Sergeant (80% chance Cavalry)
- 31-60 1-20 + Lt. (80% chance Cavalry)
- 61-80 1-20 + Capt. (80% chance Cavalry)
- 81-85 20-120 + Capt. (80% chance Cavalry)
- 86-90 1-20 + Colonel (80% chance Cavalry)
- 91-95 50-500 + Colonel (50% chance Cavalry)
- 96-98 1-20 + General (80% chance Cavalry)
- 99 Wagon + 11-30 Troops (50% chance Cavalry)
- 00 Field Ambulance

G: Gunfighters

Each party has 90% chance of having horses.

- 01-30 1
- 31-50 1-6
- 51-80 2-12 (normal dice)
- 81-00 1-20

H: Bounty Hunters

- 01-85 1-3 on Horseback
- 86-00 1-3 on Foot

I: Indians

- 01-40 1-6
- 41-50 1-6 + Warrior Leader
- 51-70 1-20 + Warrior Leader
- 71-90 1-100 + Warrior Leader
- 91-00 1-20 Women, Elderly & Children

J: Army Scout (all on Horseback)

- 01-80 1
- 81-00 1-3

K: Despatch Rider

- 1 on Horse

L: US Civilians

- 01-10 1-20 Chinese Railway Workers
- 11-30 1-20 American Farmhands (not Cowboys)
- 31-50 1-6 Hill-billy Types on Foot
- 51-60 3-10 Builders on Wagon
- 61-70 1-20 Mexican Peasant Refugees
- 71-80 6-15 Workmen (fences etc.) on Foot + Foreman
- 81-85 1-6 Repairmen + Wagon (Telegraph)
- 86-90 Teacher + Wagon + 1-10 Children (50% chance Teacher is Cleric)
- 91-95 Urban Type + Wife in 1-Horse Trap
- 96-97 Rancher's Wife on Horse & Trap
- 98-00 Other

M: Mexican Civilians

- 1-10 Poor Peasants on Foot; all Ages; either Sex.

N: Bandits

- In US: 50% chance of being Mexican.
- In Mexico: 90% chance of being Mexican.
- 1-50 (75% chance on Horses)

O: Travelling Salesman

50% chance has Wagon. Invariably sells ridiculous products.

P: Pinkertons (always on Horses)

- 01-30 1
- 31-80 2
- 81-00 1-6

Q: Businessmen

- 01-10 Banker + 1-6 Guards on Horseback
- 11-20 Insurance Salesman on Horse
- 21-30 1-6 Surveyors on Horses
- 31-40 Trader + Wagon (Timber, Metal etc.)
- 41-45 1-6 Railroad Engineers on Horses
- 46-50 Glass Merchant + Assistant on Wagon
- 51-60 Grain Trader + Assistant on Wagon
- 61-70 Mechanic + Assistant on Wagon
- 71-75 Carpenter + Assistant on Wagon
- 76-80 Wheelwright + Assistant on Wagon
- 81-90 Doctor with Horse and Trap (10% chance transporting Patient)

R: Local Officials

- 01-40 Mayor of nearest Town + 1-6 Men (50% chance Lawmen), all on Horses
- 41-70 Official from Governor's Office in Coach + 3 Guards

- 71-80 Judge in Coach with Secretary + 4 Guards
- 81-90 State Revenue Officer in Coach + 4 Guards
- 91-95 Landowner in Coach + 2 Guards + 1-3 Horsemen

- 96-97 Congressman on visit in Coach with 3 Guards + 4 Horsemen

S: Clergyman

One in Trap. 30% chance other Passenger

- T: Down and Out U: Con-men
- One on Foot 1-3 on Horses

V: Entertainers

- 01-40 Troupe of 5-10 Saloon Girls + Manageress & Pianist in 2 Wagons

- 41-55 Opera Singer in Wagon with Manager/Guard/Wagon Driver

- 56-75 5-10 Actors + 2 Driver/Guards in 2 Wagons

- 76-85 Journalist on Horse
- 86-90 Photo-journalist on Pony and Trap

W: Gambler (all on Horseback)

- 01-75 1
- 76-00 1-3

X: Miners

- 01-55 1-10 Men on Horses
- 56-90 1-10 Men on Foot
- 91-00 1-10 Men, 1 on Wagon, rest on Horses

Y: Federals

As for 'F' but if 90+ thrown, roll again.

Z: US Lawmen/Troops South of the Border (Incognito)

- 01-25 Lt. + 1-10 Men on Horses
- 26-40 Capt. + 1-20 Men on Horses
- 41-75 Deputy US Marshall on Horse
- 76-90 Deputy US Marshall with 1-10 Lawmen on Horses
- 91-00 Federal Agent on Horse

? Referee's Choice

NATIONALITY

Individual notes above take precedence.

Those in A, F, P, R and Z are always US citizens. Those in J, O, Q, V and W always roll on "In US" Table. M and Y are always Mexicans.

Be prepared to make exceptions either way.

Dice Roll	In US	In Mexico
01-90	US Citizen	Mexican
91-99	Mexican	US Citizen
00	Other	Other