

# BLUEHOLME

## CHARACTER RECORD



HIT POINTS

6 MAX \$ 1 CURRENT

2 AC



NAME: THORKLIN THORKHAMMER

LEVEL: 1 XP: 1,240

RACE: DWARF ALIGNMENT: N

### ABILITIES

STR 18

INT 9

WIS 10

CON 18

DEX 13

CHA 9

### SAVES

BREATH WEAPON 13

WAND or TOUCH 11

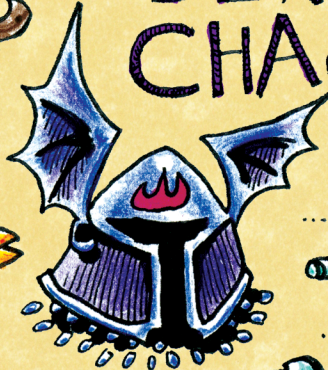
GAZE 12

RAY or POISON 10

SPELL or STAFF 14

### TO HIT AC

10	9
11	8
12	7
13	6
14	5
15	4
16	3
17	2
18	1
19	0



### TREASURES

- +10% XP
- +3 HIT POINTS PER LEVEL
- +1 TO HIT WITH MISSILES
- MAXIMUM 3 FOLLOWERS

### NOTES

- 60' DARK VISION
- SPOT CONSTRUCTION STUFF 1-2 ON 1D6
- WEARS MONOCLE
- COMMON, DWARVEN, GNOME, KOBOLO, GOBLIN

### WEAPONS/ARMOR

- PLATE & SHIELD
- WAR HAMMER
- LIGHT CROSS BOW (20 QUARRELS)
- BACKPACK
- WINE SKIN (1 QUART OF WINE)
- IRON RATIONS (1 WEEK) 3 DAYS
- ROPE (50')



# BLUEHOLME<sup>TM</sup>

## CHARACTER RECORDS

**FOR CHARACTER LEVELS 1 TO 20**

FANTASY ROLE PLAYING GAME FOR 3 OR MORE PLAYERS AGE 12 AND UP  
FOR TABLE-TOP PLAY WITH PAPER, PENCILS, AND MINIATURE FIGURINES

DRAWN BY

**JAMES V WEST**

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FOR USE WITH THE BLUEHOLME<sup>TM</sup> FANTASY ROLE PLAYING GAME

1ST EDITION, 1ST PRINTING, 2017



BLUEHOLME, DREAMSCAPE DESIGN AND THE DREAMSCAPE DESIGN LOGO ARE TRADEMARKS OF

**DREAMSCAPE DESIGN<sup>TM</sup>**

DD0002

# BLUEHOLME

## CHARACTER RECORD

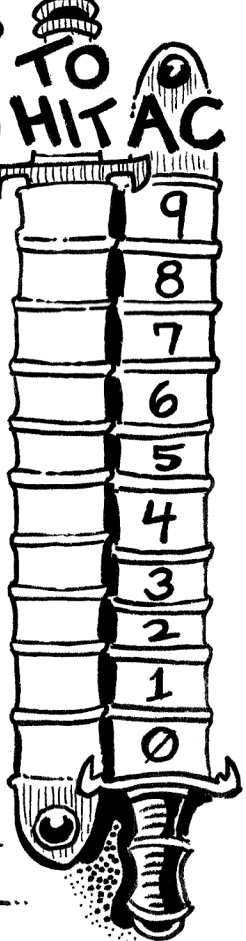
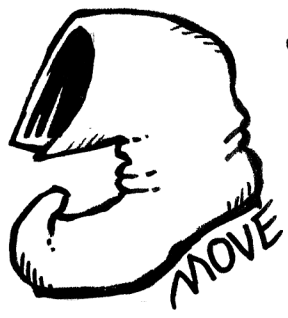
NAME: \_\_\_\_\_ ALIGNMENT: \_\_\_\_\_  
 LANGUAGES: \_\_\_\_\_ CLASS: \_\_\_\_\_ RACE: \_\_\_\_\_  
 LEVEL: \_\_\_\_\_ XP: \_\_\_\_\_



PORTRAIT/SYMBOL

### ABILITIES

- STR
- INT
- WIS
- CON
- DEX
- CHA



### NOTES

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

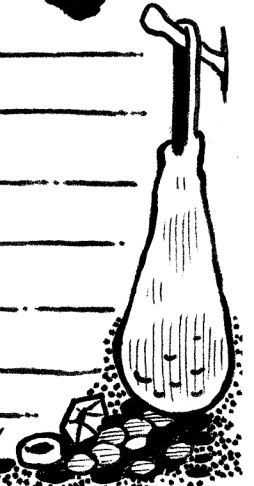
### SAVES

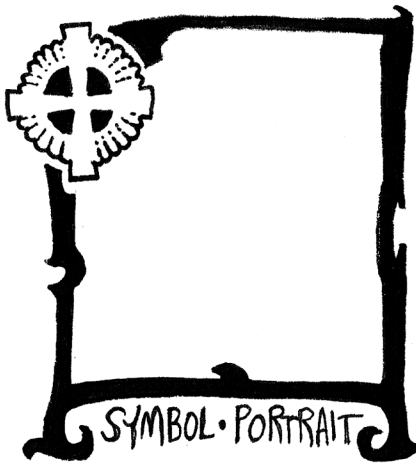
- BREATH WEAPON
- WAND or TOUCH
- GAZE
- RAY or POISON
- SPELL or STAFF

### EQUIPMENT and MAGIC ITEMS

### TREASURE

\_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_





# BLUEHOLME CLERIC RECORD



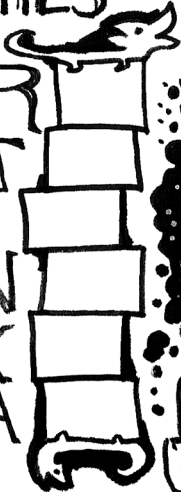
NAME: \_\_\_\_\_ RACE: \_\_\_\_\_

LEVEL: \_\_\_\_\_ XP: \_\_\_\_\_

ALIGNMENT: \_\_\_\_\_

## ABILITIES

STR  
INT  
WIS  
CON  
DEX  
CHA



HIT POINTS



MOVE



AC

TURN UNDEAD

HD

1	2	3	4	5	6	7	8	9	10

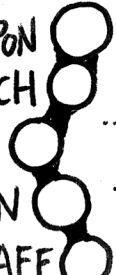
SPELLS PREPARED



TO HIT	AC
	9
	8
	7
	6
	5
	4
	3
	2
	1
	0

## SAVES

BREATH WEAPON  
WAND or TOUCH  
GAZE  
RAY or POISON  
SPELL or STAFF



## MAGIC BOOK



## EQUIPMENT and MAGIC ITEMS



## TREASURE

# BLEEDING FIGHTER RECORD



NAME: \_\_\_\_\_  
LEVEL: \_\_\_\_\_ XP: \_\_\_\_\_  
RACE: \_\_\_\_\_ ALIGNMENT: \_\_\_\_\_

HIT POINTS  
MAX \_\_\_\_\_ CURRENT \_\_\_\_\_  
AC \_\_\_\_\_

## ABILITIES

STR

INT

WIS

CON

DEX

CHA

## SAVES

BREATH WEAPON

WAND or TOUCH

GAZE

RAY or POISON

SPELL or STAFF

TREASURES

TO HIT AC

9
8
7
6
5
4
3
2
1
0



## NOTES

## WEAPONS/ARMOR





NAME: \_\_\_\_\_

LEVEL: \_\_\_\_\_ XP: \_\_\_\_\_

RACE: \_\_\_\_\_ ALIGNMENT: \_\_\_\_\_

# BLUEHOLME THIEF RECORD

LANGUAGES: \_\_\_\_\_

SKILLS:

STR  ABILITIES  
 INT   
 WIS   
 CON   
 DEX   
 CHA  S

CLIMB SMOOTH SURFACES \_\_\_\_\_  
 HEAR NOISE \_\_\_\_\_  
 HIDE IN SHADOWS \_\_\_\_\_  
 MOVE SILENTLY \_\_\_\_\_  
 OPEN LOCK \_\_\_\_\_  
 PICK POCKET \_\_\_\_\_  
 READ LANGUAGE \_\_\_\_\_  
 READ SCROLL \_\_\_\_\_  
 REMOVE TRAP \_\_\_\_\_  
 USE WAND \_\_\_\_\_

◀SAVES▶  
 BREATH WEAPON  
 WAND or TOUCH  
 GAZE  
 RAY or POISON  
 SPELL or STAFF

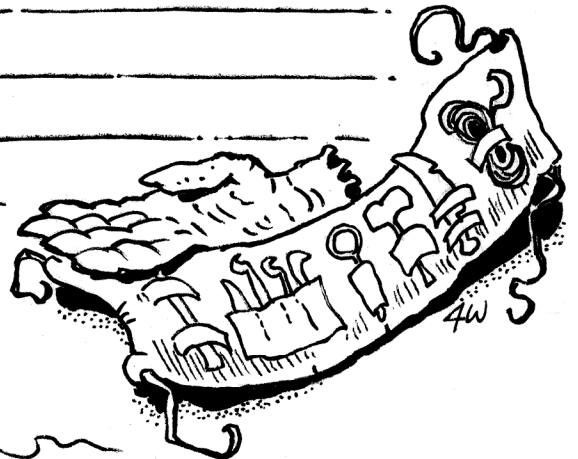
◀WEAPONS/ARMOR▶

◀EQUIPMENT/MAGIC ITEMS▶

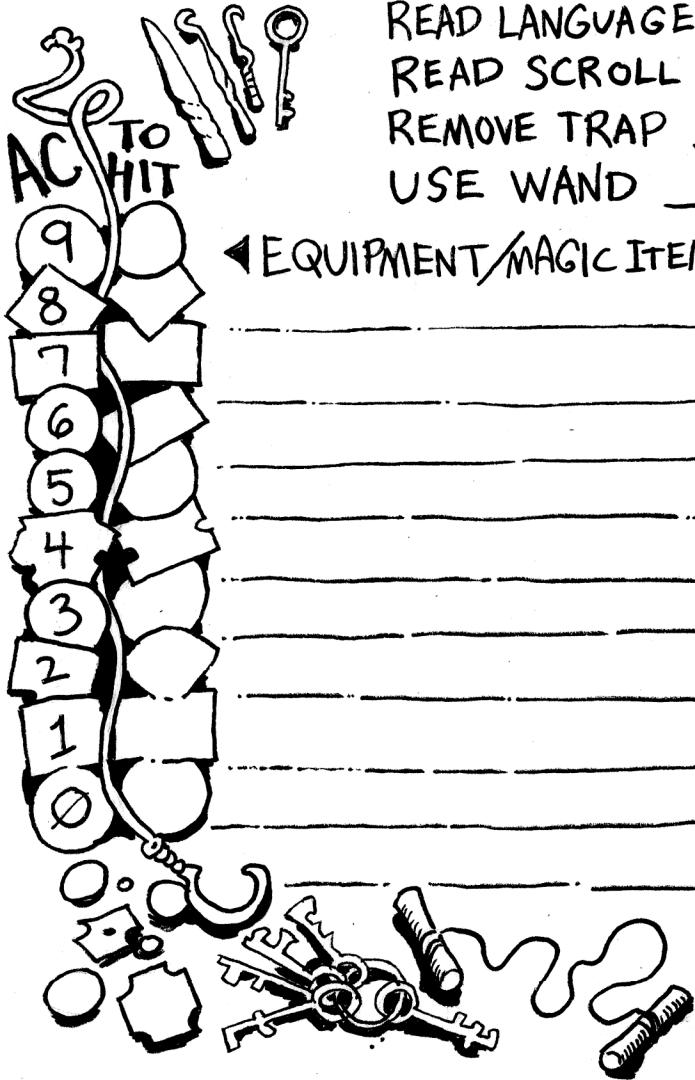
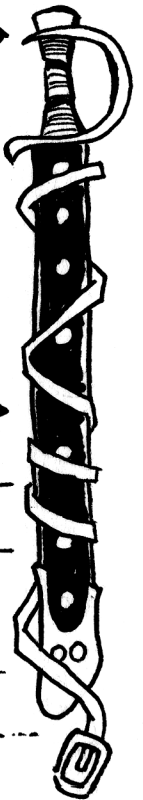
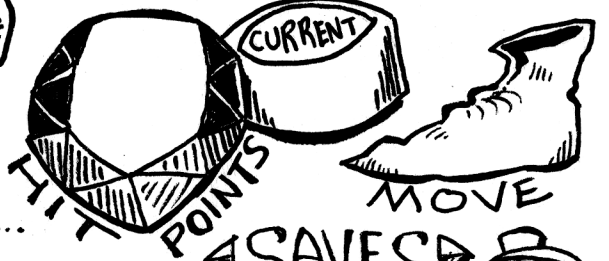
◀TREASURE▶

AC TO HIT

9  
8  
7  
6  
5  
4  
3  
2  
1  
0



4w 5



# BLUEHOLME

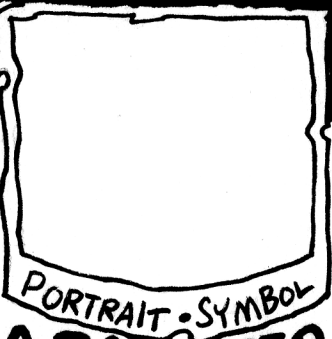
NAME: \_\_\_\_\_

LEVEL: \_\_\_\_\_

XP: \_\_\_\_\_

FIGHTING MAGe RECORD

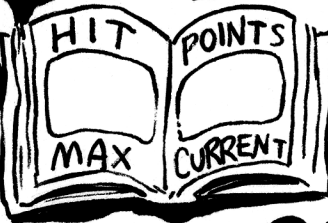
RACE: \_\_\_\_\_ ALIGNMENT: \_\_\_\_\_



PORTRAIT • SYMBOL



MOVE



HIT

POINTS

MAX

CURRENT



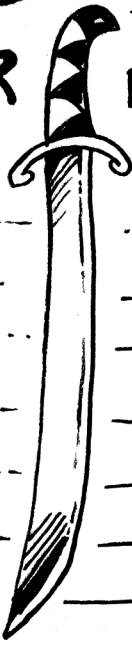
A.C.

WEAPONS/ARMOR

EQUIPMENT/MAGIC ITEMS

ABILITIES

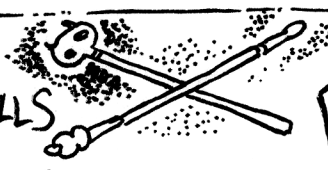
STR	
INT	
WIS	
CON	
DEX	
CHA	



SAVES NOTES

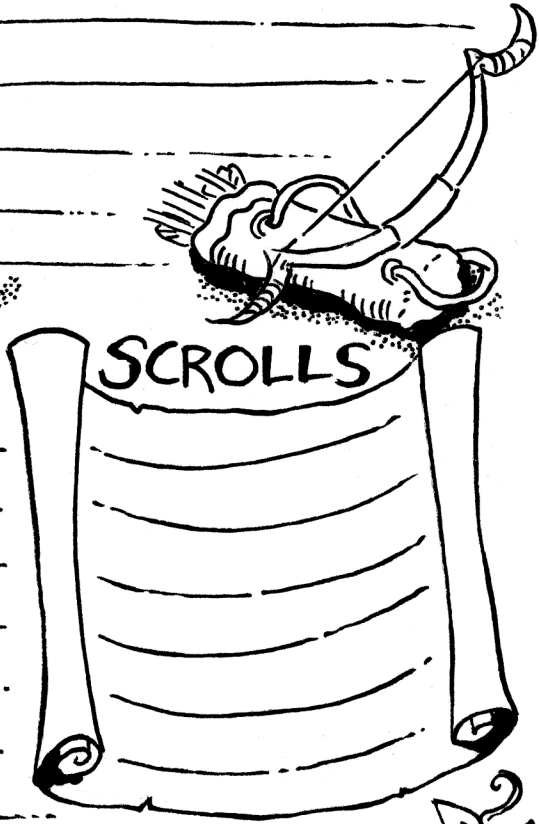
- BREATH WEAPON
- WAND or TOUCH
- GAZE
- RAY or POISON
- SPELL or STAFF

MAGIC BOOK/PREPARED SPELLS



<input type="checkbox"/>	_____	<input type="checkbox"/>	_____	<input type="checkbox"/>	_____
<input type="checkbox"/>	_____	<input type="checkbox"/>	_____	<input type="checkbox"/>	_____
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<input type="checkbox"/>	_____	<input type="checkbox"/>	_____	<input type="checkbox"/>	_____

SCROLLS



WEALTH: \_\_\_\_\_

