Basic Fantasy
Role-Playing Game

Character Name _____ Campaign _____

Spells:	1st	2nd	3rd	4th	5th	6th

First Level Magic-User Spells

Charm Person						
Detect Magic						
Floating Disc						
Hold Portal						
Light*						
Magic Missile						
Magic Mouth						
Protection from Evil						
Read Languages						
Shield						
Sleep						
Ventriloquism						

Second Level Magic-User Spells

Continual Light*						
Detect Evil						
Detect Invisible						
ESP						
Invisibility						
Knock						
Levitate						
Locate Object						
Mirror Image						
Phantasmal Force						
Web						
Wizard Lock						

Third Level Magic-User Spells

Clairvoyance						
Darkvision						
Dispel Magic						
Fireball						
Fly						
Haste*						
Hold Person*						
Invisibility 10‘ radius						
Lightning Bolt						
Protection from Evil 10’ radius						
Protection from Normal Missiles						
Water Breathing						

Fourth Level Magic-User Spells

Charm Monster						
Confusion						
Dimension Door						
Growth of Plants*						
Hallucinatory Terrain						
Ice Storm						
Massmorph						
Polymorph Other						
Polymorph Self						
Remove Curse*						
Wall of Fire						
Wizard Eye						

Fifth Level Magic-User Spells

Animate Dead						
Cloudkill						
Conjure Elemental						
Feeblemind						
Hold Monster*						
Magic Jar						
Passwall						
Telekinesis						
Teleport						
Wall of Stone						

Sixth Level Magic-User Spells

Anti-Magic Shell						
Death Spell						
Disintegrate						
Flesh to Stone*						
Geas*						
Invisible Stalker						
Lower Water						
Projected Image						
Reincarnate						
Wall of Iron						