

AMBER

The Ultimate Chronology of Spoilers

by
Unknown & Anon



Author's Note:

'Unknown' is a writer who compiled the data below some time in the past. 'Anon' merely found it online and made this pdf in 2017.

"You might want to read the books first, but a quick peek probably won't hurt."

The Beginning

Oberon is born to the Unicorn (father is Dworkin)
Dworkin flees from Chaos to a small sudden island
Dworkin meditates upon the abyss
The Jewel is revealed to Dworkin by the Unicorn
Dworkin creates Amber out of Chaos
Oberon marries Cymnea
-3000y Benedict, Osric, Finndo, born to Cymnea (father is Oberon)
Dworkin begins to fashion the family Trumps
Eric born to Faiella (father is Oberon)
Oberon dissolves marriage to Cymnea
Oberon marries Faiella (father is Oberon)
Osric kills three of the House of Karm in a vendetta
Oberon acquits Osric at a hearing, though he is friendly
with Karm
Oberon sends Osric to front lines in a nasty war
Osric dies
Finndo dies, purportedly in the service of Amber
Corwin, Caine born to Faiella (father is Oberon)
Faiella dies giving birth to Deirdre (father is Oberon)
Oberon marries Clarissa
Fiona, Bleys born to Clarissa (father is Oberon)
Llewella born to ? (father is Oberon)
Oberon divorces Clarissa
Oberon recognizes Llewella as legitimate
Brand born to Clarissa (father is Oberon)
Flora born to ? (father is Oberon)
Julian, Gerard born to Rilga (father is Oberon)
Sand, Delwin born to Harla (father is Oberon)
Random born to ? (father is Oberon)
Mandor born to ? (father is Sawall)
Jurt born to Dara (father is Sawall)
Despil born to Dara (father is Sawall)
Coral born to ? of Begma (father is Oberon)
-187y Sand and Delwin depart from Amber

The old days

Deela the Desacatrix burns Unicorn shrines at Begma
Oberon defeats Deela, takes her prisoner, rapes her
Deela escapes
Dalt born to Deela (father is Oberon)
Deela begins to raid once more around Begma
Oberon sends Bleys to defeat and kill Deela
Corwin and Bleys strand Random on an island
Random puts a spike in Corwin's boot
Brand, Bleys, and Fiona study with Dworkin
Kashfa and Begma clash over Eregnor
Corwin rules over Avalon
Random goes to Rebma and elopes with Morganthe
Martin born to Morganthe (father is Random)
Random banished from Rebma

Martin walks Pattern, leaves Rebma
Corwin gulls Caine
Corwin beats Julian at his favorite game
-160y Moonriders out of Ghenesh attack Amber
Benedict holds the pass above Arden against the Moonriders
Dark things out of Shadow attack at Jones Falls
Brand has argument with Corwin
Corwin and Eric fight while hunting in the Forest of Arden

Before the chronicles

-156y Corwin exiled by Eric after their fight
Brand and Gerard search for Corwin in many shadows
Tomb built for Corwin, assumed dead
Benedict leaves Amber for Avalon
-74y Flora goes to Shadow Earth
-72y Flora first spots Corwin on Shadow Earth
Dworkin tells Oberon how to destroy the Pattern
Oberon imprisons Dworkin
Brand, Bleys, and Fiona form cabal
Oberon gets mad with Eric and glorifies Corwin over dinner
Brand allies with powers from Chaos and learns how to
destroy Pattern
-65y Brand asks Llewella and Random about Martin
-22y Jasra becomes consort to King Menillan of Kashfa
King Menillan dies
Jasra organizes coup headed by Jasrick and Kasman
Jasra and Brand meet over magical operation, secretly marry
Brand leaves Kashfa
Rinaldo born to Jasra (father is Brand)
Jasra has Jasrick killed
Jasra leaves for the Keep of the Four Worlds
Rinaldo is left in charge of Kashfa
Jasra stays in the Keep, trying to win over Sharu Garrul
Rinaldo takes Dalt to walk the Pattern at Tir-na Nog'th
Rinaldo worries about Jasra, attack the Keep with Dalt
Jasra beats Sharu in a sorcerous duel, pays off Dalt
Kasman takes over in Kashfa
Kasman attacks the Keep in order to eliminate Jasra and
Rinaldo
Rinaldo leaves the Keep
Brand takes Rinaldo to walk the Pattern at Tir-na Nog'th
Brand initiates himself into the Fount of Power at the Keep
Dalt attacks the Keep on his own
Rinaldo takes Dalt to walk the Pattern at Tir-na Nog'th
Dalt attacks Amber, fails, is wounded by Benedict
-2y Random goes to Texorami
Brand paints a trump of Martin
-1y9m Brand finds Martin and stabs him over the Pattern
Brand, Bleys, and Fiona involve Benedict with the hellmaids
Oberon is lured away by Brand, Bleys, and Fiona
-1y6m Oberon is imprisoned in the Courts of Chaos
-3m Bleys and Eric argue over the throne; Bleys leaves Amber
Eric seizes control of Amber
Bleys builds military strike force
Brand tries to win Caine over to the cabal, fails
Eric-Caine-Julian alliance formed

- Brand sees Corwin in Tir-na Nog'th
- Brand sees Corwin in Eric's mind
- Brand under surveillance by Eric in Amber
- Bleys and Fiona split with Brand
- Corwin begins to regain memory
- 2d Brand escapes Amber, puts Corwin in Porter Sanitarium
- Brand recaptured by Eric
- Corwin escapes from Porter
- 0 Brand escapes again, shoots Corwin's tires out
- Eric puts Corwin in Greenwood, under Flora's care
- Brand captured by Bleys and Fiona, put in Tower
- Brand calls Random for help
- Random attempts to save Brand, fails
- Julian contacts Random about the throne
- Random loses his Trumps

1. Nine princes in Amber

- +6d Corwin escapes Greenwood, goes to Flora's house
- Corwin finds Flora's Trumps
- Flora attempts to return to Amber, fails
- Random arrives at Flora's house
- +7d Corwin and Random set out for Amber
- Corwin and Random take Julian prisoner in Arden, release him
- Corwin and Random save Deirdre, go to Rebma
- Random sentenced to marry Vialle
- +9d Corwin walks Pattern in Rebma
- Corwin transports himself to Amber
- Corwin and Eric fight
- Corwin goes to Bleys, encamped at Avernus
- Bleys and Corwin make alliance
- Corwin makes deals with Gerard and Caine to open the seas
- Corwin contacts Oberon and Brand by Trump, both weakly
- Corwin and Bleys build force, attack Amber, fail
- +96d Bleys falls off stairs, Corwin taken
- +100d Eric crowned
- Corwin blinded, imprisoned, fed by Lord Rein
- +4y10d Corwin escapes to Cabra with Dworkin's help
- Corwin stays with Jopin at the Lighthouse
- +4y100d Corwin resists Trump contact, decides to leave Cabra

2. The guns of Avalon

- Corwin goes to Lorraine
- Corwin meets Lance, travels to the Keep of Ganelon
- Corwin meets Lorraine, the girl
- Someone attempts to contact Corwin once more
- Corwin and Ganelon defeat the Black Circle
- Corwin and Ganelon travel to Avalon
- Benedict romances Lintra, then kills her, losing an arm
- Benedict defeats the hellmaids
- Dara is born in Chaos (great-grandfather is Benedict)
- +5y90d Corwin and Ganelon meet Benedict
- +5y93d Corwin meets Dara

- Ganelon kills Benedict's servants
- +5y94d Corwin gets diamonds and gunpowder
- +5y95m Corwin and Ganelon leave Avalon, encounter Black Road
 - Corwin saves girl from Black Road
 - Benedict chases Corwin, fights, loses
 - Corwin calls Gerard to help Benedict
- +5y129d Corwin gets guns on Earth
 - Eric begins major battle with Black Road
 - Corwin visits old house, reads Eric's message
 - Ganelon and Corwin go to Riik to collect troops
- +5y150d Ganelon and Corwin march on Amber
 - Dara arrives in Amber
- +5y156d Corwin wins battle at Amber
 - Eric dies in battle
 - Corwin and Random go to the Pattern
 - Dara completes the Pattern
 - Dara claims "Amber will be destroyed"
 - Merlin born to Dara (father is Corwin)
 - Merlin grows up in the Courts of Chaos

3. Sign of the unicorn

- +5y162d Caine is found dead
 - Random tells his story (of the Tower) to Corwin
 - Corwin attunes to the Jewel
 - Flora tells her story (of Eric, etc.) to Corwin
 - Corwin visits his tomb with Ganelon
- +5y163d Corwin and Gerard fight, bury Caine, at the Grove of the Unicorn
 - Corwin and Gerard see the Unicorn
 - Brand is returned by united family effort
 - Fiona stabs Brand
 - Gerard takes care of Brand
 - Caine stabs Corwin
 - Corwin returns to Shadow Earth, stashes Jewel
- +5y164d Random brings Corwin back to Amber
 - Corwin visits Brand
 - Brand recovers well
 - Corwin goes to Tir-na Nog'th, gets mechanical arm from Benedict
- +5y165d Corwin, Ganelon, and Random follow Unicorn to Primal Pattern

4. The hand of Oberon

- Martin's Trump found in the Pattern
- Benedict and Random seek Martin
- Corwin talks to Vialle
- +5y167d Corwin goes to Dworkin's quarters
 - Corwin trumps to the Courts of Chaos, kills rider, meets Merlin
- +5y175d Corwin returns via Gerard's Trump
 - Corwin talks to Brand again
 - Caine attacks Brand

Ganelon tells Benedict about Dara
Corwin and Benedict form alliance
Gerard fights Corwin again, Ganelon intercedes
Corwin talks to Julian
Corwin returns to Earth to retrieve the Jewel, talks to
Bill Roth
Brand gets the Jewel first
Corwin orders all the Patterns guarded
Corwin talks to Fiona
Brand show up at the Pattern in Amber, met by Gerard, flees
Brand starts walking the Primal Pattern
Corwin intercepts him, forces Brand to transport out
Random finds Martin, who tells his story
Brand goes to Tir-na Nog'th to walk Pattern there
Benedict intercepts him, regains the Jewel, using
mechanical arm
Ganelon reveals himself as Oberon

5. The courts of Chaos

+5y178d Oberon takes command, gives separate orders to his children
Brand draws Trumps for Sand and Delwin, who refuse to help him
Replay of Tir-na Nog'th scene in Amber, Benedict loses arm
Corwin talks to Dara, learns of Merlin
Corwin tries to repair the Pattern himself and is stopped by
Oberon
Corwin talks to Oberon
Oberon orders everyone to attack Chaos
Corwin begins his hellride
Oberon starts walking the Pattern to repair it
Oberon sends the Jewel to Corwin via the bird
Brand's first contact with Corwin ("Dad failed")
Corwin hides in cave, meets man with scripture
Corwin almost lured by dwarves and by Lady
Brand's second contact with Corwin (appears with crossbow,
loses eye)
Corwin meets Ygg, Hugi, and the Jackal
Corwin inscribes a new Pattern
Brand's third contact with Corwin (grabs the Jewel)
Corwin and Brand both transport to Chaos
Corwin kills Duke Borel of Chaos
Battle of Chaos
Oberon's message in the sky
Brand killed by Caine's crossbow, drags Deirdre over the
cliff
Family reunites after the battle
Oberon's funeral
Merlin appears
Random made King of Amber by the Unicorn
Corwin attunes Random to the Jewel
Random diverts the Wave of Chaos
+5y6m Corwin tells his story to Merlin
Rinaldo hears of his father Brand's death, on April 30

6. Trumps of doom

+5y6m Merlin goes to Shadow Earth, studies computer science in college
 Fiona takes Merlin to see Corwin's pattern
 Bill Roth works up Patternfall Treaty between Random and Swayvil
 Merlin meets Luke (Rinaldo) in college
 Merlin takes his girlfriend Julia through Shadow
 Rinaldo attempts to kill Merlin on April 30
 Rinaldo tries again the next year, and the next
 Rinaldo breaks off the attempts on Merlin's life; Jasra continues them

+9y6m Merlin and Rinaldo graduate and join Grand Design
 Merlin begins building Ghostwheel
 Merlin breaks up with Julia
 Jasra attempts to kill Merlin, making a total of seven tries

+13y6m Merlin quits Grand Design, talks to Rinaldo about it
 Julia is killed by a dog-beast from Shadow
 Merlin goes to Julia's place, finds her dead, kills the beast
 Merlin finds the Trumps of Doom
 Merlin visits Rick Kinsky, Julia's old boyfriend
 Merlin visits Victor Melman, kills him in self-defense
 Jasra arrives at Melman's place, bites Merlin
 Merlin trumps off to the Sphinx, escapes
 Dalt gets ammo from Melman's building, burns it
 Merlin returns to Melman's building, finds a shotgun shell
 Caine murdered by Rinaldo, Bleys wounded by Rinaldo
 Merlin goes to Rinaldo's hotel, gets ring
 Merlin checks into Hilton in Santa Fe
 Merlin meets up with Rinaldo
 Dan Martinez talks to Merlin
 Merlin removes ring
 Rinaldo and Merlin drive into the country
 Rinaldo kills Martinez
 Merlin goes to Bill Roth
 Merlin meets George Hansen
 Merlin and Bill Roth go to Amber
 Random discovers that the shotgun shells explode in Amber
 Merlin talks to Fiona and goes back to a bar on Earth
 Merlin meets Meg Devlin and goes to her apartment
 Caine's funeral
 Rinaldo attempts to bomb the Amberites, fails
 Merlin tells Random about Ghostwheel, is told to shut it down
 Merlin tries to reach Ghostwheel, but is told to go back
 Merlin meets a lady in Shadow
 Merlin meets Rinaldo in Shadow
 Rinaldo imprisons Merlin in a crystal cave

7. Blood of Amber

Merlin is locked in the crystal cave for over a month
 Merlin rigs a booby trap and escapes
 Merlin meets up with Jasra, immobilizes her, trumps to Flora on Earth
 Rinaldo grabs Jasra away from Merlin
 Flora tells Merlin about Jasra, Kashfa

Merlin tells Flora about Rinaldo
Merlin tries to call Meg Devlin and George Hansen, fails
Mask contacts Merlin
Flora and Merlin go to Julia's place
Merlin goes through trap door at Julia's place
Merlin runs into Scrof, defeats him
Rinaldo hires Dalt to attack the Keep with him
Merlin goes to the Keep of the Four Worlds, meets the hermit
Dave
Dave tells Merlin about Sharu, Dalt, Kashfa, Jasra, Rinaldo,
Brand
Merlin tries to move closer to the Keep, is stopped by Mask
Merlin trumps to Amber
Dalt intentionally wounds Rinaldo in battle at the Keep
Random tells Merlin about Dalt and Deela
Merlin goes to Bloody Bill's for seafood
Merlin meets Old John, the King's emissary
Merlin leaves, gets attacked, saved by Vinta Bayle
Merlin and Vinta go to Arbor House, where they trade
information
Ghostwheel contacts Merlin
Rinaldo calls Merlin, trumps in
Merlin calls Dalt, Dalt shows aggression, Merlin hangs up
Rinaldo asks Merlin to help rescue Jasra
Merlin takes Rinaldo to crystal cave, negotiates deal
Merlin returns to Arbor House briefly
Merlin runs into a lop-eared wolf, which tries to kill him
and escapes
Merlin returns to Amber, talks to Bill Roth
Merlin goes to Corwin's tomb
Merlin goes to the Pattern, walks it, trumps to the Keep
Merlin finds Jasra frozen
Mask appears, has duel with Merlin
Merlin trumps back to Amber with Jasra
Rinaldo contacts Merlin
Merlin goes into the main hall
Benedict and Random enter the main hall
Rinaldo tells all about Dalt's plan to attack Amber with
riflemen
Merlin walks into a huge trump of himself, disappears into
Wonderland

8. Sign of Chaos

Jaston, Ruler of Kashfa, falls off balcony, dies
Random goes to Kashfa to put Arkans on the throne
Random promises Eregnor (territory between Kashfa and Begma)
to Arkans
Merlin and Rinaldo experience LSD in Shadow Wonderland
Fire Angel sets upon Merlin
Fire Angel is defeated by Merlin and the Jabberwock
Merlin calls Mandor, they talk
Fiona calls, comes through to Merlin
Tornado in Shadow
Merlin, Mandor, and Fiona talk about Corwin's Pattern
Mandor and Fiona team up to find cause of Shadow storms
Merlin returns to Amber, talks to Llewella and Vialle

Begma delegation arrives (Orkuz, Nayda, Coral)
Coral and Merlin walk
Jurt attacks Merlin in the caves, fails, retrieved by Mask
Jurt returns to the Keep to be initiated into the Fount of Power
Merlin takes Coral to the Pattern below Amber
Coral walks the Pattern, asks it to transport her somewhere
Martin goes punk
Fiona and Mandor call Merlin, warn him about Ghostwheel
Rinaldo calls Merlin, they plan attack on the Keep
Nayda and Merlin talk
Ghostwheel calls Merlin, warns him about Fiona and Mandor
Merlin tells Ghostwheel about the attack on the Keep
Mandor calls, Merlin cuts him off
Merlin talks to Bill Roth
Merlin talks briefly with Benedict
Merlin attends state dinner with Llewella, Vialle, Bill, Begmans
Dalt arrives with a small army, demands Rinaldo and Jasra
Merlin is called to speak with Vialle about Dalt
Merlin brings Rinaldo through, they go to Julian in Arden
Rinaldo duels with Dalt, loses, is taken prisoner
Dalt's army retreats
Merlin returns to Amber
Merlin talks to Nayda in his room
Merlin creates Trump for Coral, reaches her briefly
Merlin attempts to reach Rinaldo, is blocked
Merlin realizes that Nayda is the Guardian, and he calls Mandor
Mandor binds the Guardian, who is a ty'iga demon
Merlin frees Jasra
Ty'iga can't tell Merlin who sent it, tells Mandor
Mandor refuses to tell Merlin
Merlin goes to Corwin's room
Jasra agrees to attack the Keep with Merlin
Ghostwheel takes Merlin, Jasra, Mandor to Keep
Merlin, Jasra, Mandor find Jurt and Mask
All five fight a battle of wizardry
Mask is injured
Sharu Garrul is freed
Mandor destroys the Fount
Mask is Julia

mber /

Timeline

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[Amber Timeline](#)

[The Beginning](#)

N/A

There is nothing?

Primal Chaos is born

First shape-changers are born

The Serpent and Unicorn come into existence

The Courts of Chaos are created

Oberon is born to the Unicorn (father is Dworkin)

Dworkin flees from Chaos to a small sudden island

Dworkin meditates upon the abyss

The Jewel is revealed to Dworkin by the Unicorn

4000 BC

Dworkin creates Amber out of Chaos

Oberon marries Cymnea

-3000y

Benedict, Osric, Finndo, born to Cymnea (father is Oberon)

Dworkin begins to fashion the family Trumps

Eric born to Faiella (father is Oberon)

Oberon dissolves marriage to Cymnea

Oberon marries Faiella (father is Oberon)

Osric kills three of the House of Karm in a vendetta

Oberon acquits Osric at a hearing, though he is friendly with Karm

Oberon sends Osric to front lines in a nasty war

Osric dies

Finndo dies, purportedly in the service of Amber

Corwin born to Faiella (father is Oberon)

Caine born to Rilga (father is Oberon)

Faiella dies giving birth to Deirdre (father is Oberon)

Oberon marries Clarissa

Fiona, Bleya born to Clarissa (father is Oberon)

Llewella born to Moins (father is Oberon)

Oberon divorces Clarissa

Oberon recognizes Llewella as legitimate

Brand born to Clarissa (father is Oberon)

Flora born to Dybele (father is Oberon)

Julian, Gerard born to Rilga (father is Oberon)

Sand, Delwin born to Harla (father is Oberon)

Random, Mirelle born to Paulette (father is Oberon)

Mandor born to ? (father is Sawall)

Jurt born to Dara (father is Sawall)

Despil born to Dara (father is Sawall)

Coral born to Kinta of Begma (father is Oberon)

-187y

Sand and Delwin depart from Amber

The Old Days

Deela the Desacratrix burns Unicorn shrines at Begma

Oberon defeats Deela, takes her prisoner, rapes her

Deela escapes

Dalt born to Deela (father is Oberon)

Deela begins to raid once more around Begma

Oberon sends Bleys to defeat and kill Deela

Corwin and Bleys strand Random on an island

Random puts a spike in Corwin's boot

Brand, Bleys, and Fiona study with Dworkin

Kashfa and Begma clash over Eregnor

Corwin rules over Avalon

Random goes to Rebma and elopes with Morganthe

Martin born to Morganthe (father is Random)

Random banished from Rebma

Martin walks Pattern, leaves Rebma

Corwin gulls Caine

Corwin beats Julian at his favorite game

-160y

Moonriders out of Ghenesh attack Amber

Benedict holds the pass above Arden against the Moonriders

Dark things out of Shadow attack at Jones Falls

Brand has argument with Corwin

Corwin and Eric fight while hunting in the Forest of Arden
Before the Chronicles

-156y - 1664

Corwin exiled by Eric after their fight

Brand and Gerard search for Corwin in many shadows

Tomb built for Corwin, assumed dead

Benedict leaves Amber for Avalon

-74y - 1787

Flora goes to Shadow Earth

-72y - 10/1790

Flora first spots Corwin on Shadow Earth

Dworkin tells Oberon how to destroy the Pattern

Oberon imprisons Dworkin

Brand, Bleys, and Fiona form cabal

Oberon gets mad with Eric and glorifies Corwin over dinner

Brand allies with powers from Chaos and learns how to destroy Pattern

-65y - 1850-1855

Brand asks Llewella and Random about Martin

-22y

Jasra becomes consort to King Menillan of Kashfa

King Menillan dies

Jasra organizes coup headed by Jasrick and Kasman

Jasra and Brand meet over magical operation, secretly marry

Brand leaves Kashfa

Rinaldo born to Jasra (father is Brand)

Jasra has Jasrick killed

Jasra leaves for the Keep of the Four Worlds

Rinaldo is left in charge of Kashfa

Jasra stays in the Keep, trying to win over Sharu Garrul

Rinaldo takes Dalt to walk the Pattern at Tir-na Nog'th

Rinaldo worries about Jasra, attack the Keep with Dalt

Jasra beats Sharu in a sorcerous duel, pays off Dalt

Kasman takes over in Kashfa

Kasman attacks the Keep in order to eliminate Jasra and Rinaldo

Rinaldo leaves the Keep

Brand takes Rinaldo to walk the Pattern at Tir-na Nog'th

Brand initiates himself into the Fount of Power at the Keep

Dalt attacks the Keep on his own

Rinaldo takes Dalt to walk the Pattern at Tir-na Nog'th

Dalt attacks Amber, fails, is wounded by Benedict

-2y - 1966

Random goes to Texorami

Brand paints a trump of Martin

-1y9m - 1967

Brand finds Martin and stabs him over the Pattern

Brand, Bleys, and Fiona involve Benedict with the hellmaids

Oberon is lured away by Brand, Bleys, and Fiona

-1y6m - 1967

Oberon is imprisoned in the Courts of Chaos

-3m - 1968

Bleys and Eric argue over the throne; Bleys leaves Amber

Eric seizes control of Amber

Bleys builds military strike force

Brand tries to win Caine over to the cabal, fails

Eric-Caine-Julian alliance formed

Brand sees Corwin in Tir-na Nog'th

Brand sees Corwin in Eric's mind

Brand under surveillance by Eric in Amber

Bleys and Fiona split with Brand

Corwin begins to regain memory

-2d - 1968

Brand escapes Amber, puts Corwin in Porter Sanitarium

Brand recaptured by Eric

Corwin escapes from Porter

0d - 1968

Brand escapes again, shoots Corwin's tires out

Eric puts Corwin in Greenwood, under Flora's care

Brand captured by Bleys and Fiona, put in Tower

Brand calls Random for help

Random attempts to save Brand, fails

Julian contacts Random about the throne

Random loses his Trumps
The Nine Princes of Amber

+6d

Corwin escapes Greenwood, goes to Flora's house

Corwin finds Flora's Trumps

Flora attempts to return to Amber, fails

Random arrives at Flora's house

+7d

Corwin and Random set out for Amber

Corwin and Random take Julian prisoner in Arden, release him

Corwin and Random save Deirdre, go to Rebma

Random sentenced to marry Vialle

+9d

Corwin walks Pattern in Rebma

Corwin transports himself to Amber

Corwin and Eric fight

Corwin goes to Bleys, encamped at Avernus

Bleys and Corwin make alliance

Corwin makes deals with Gerard and Caine to open the seas

Corwin contacts Oberon and Brand by Trump, both weakly

Corwin and Bleys build force, attack Amber, fail

+96d

Bleys falls off stairs, Corwin taken

+100d - 1968

Eric crowned

Corwin blinded, imprisoned, fed by Lord Rein

+4y10d - 1971

Corwin regains eyesight and escapes to Cabra with Dworkin's help

Corwin stays with Jopin at the Lighthouse

+4y100d

Corwin resists Trump contact, decides to leave Cabra
The Guns of Avalon

1971

Corwin goes to Lorraine

Corwin meets Lance, travels to the Keep of Ganelon

Corwin meets Lorraine, the girl

Someone attempts to contact Corwin once more

Corwin and Ganelon defeat the Black Circle

Corwin and Ganelon travel to Avalon

Benedict romances Lintra, then kills her, losing an arm

Benedict defeats the hellmaids

Dara is born in Chaos (great-grandfather is Benedict)

+5y90d - 1972

Corwin and Ganelon meet Benedict

+5y93d

Corwin meets Dara

Ganelon kills Benedict's servants

+5y94d

Corwin gets diamonds and gunpowder

+5y95d

Corwin and Ganelon leave Avalon, encounter Black Road

Corwin saves girl from Black Road

Benedict chases Corwin, fights, loses

Corwin calls Gerard to help Benedict

+5y129d - 08/1972

Corwin gets Winchester 30-30 rifles on Earth

Eric begins major battle with Black Road

Corwin visits old house, reads Eric's message

Ganelon and Corwin go to Riik to collect troops

+5y150d

Ganelon and Corwin march on Amber

Dara arrives in Amber

+5y156d

Corwin wins battle at Amber

Eric dies in battle

Corwin and Random go to the Pattern

Dara completes the Pattern

Dara claims "Amber will be destroyed"

Merlin born to Dara (father is Corwin)

Merlin grows up in the Courts of Chaos

Sign of the Unicorn

+5y162d

Caine is found dead

Random tells his story (of the Tower) to Corwin

Corwin attunes to the Jewel

Flora tells her story (of Eric, etc.) to Corwin

Corwin visits his tomb with Ganelon

+5y163d

Corwin and Gerard fight, bury Caine, at the Grove of the Unicorn

Corwin and Gerard see the Unicorn

Brand is returned by united family effort

Fiona stabs Brand

Gerard takes care of Brand

Caine stabs Corwin

Corwin returns to Shadow Earth, stashes Jewel

+5y164d

Random brings Corwin back to Amber

Corwin visits Brand

Brand recovers well

Corwin goes to Tir-na Nog'th, gets mechanical arm from Benedict

+5y165d

Corwin, Ganelon, and Random follow Unicorn to Primal Pattern
The Hand of Oberon

Martin's Trump found in the Pattern

Benedict and Random seek Martin

Corwin talks to Vialle

+5y167d

Corwin goes to Dworkin's quarters

Corwin trumps to the Courts of Chaos, kills rider, meets Merlin

+5y175d

Corwin returns via Gerard's Trump

Corwin talks to Brand again

Caine attacks Brand

Ganelon tells Benedict about Dara

Corwin and Benedict form alliance

Gerard fights Corwin again, Ganelon intercedes

Corwin talks to Julian

Corwin returns to Earth to retrieve the Jewel, talks to Bill Roth

Brand gets the Jewel first

Corwin orders all the Patterns guarded

Corwin talks to Fiona

Brand show up at the Pattern in Amber, met by Gerard, flees

Brand starts walking the Primal Pattern

Corwin intercepts him, forces Brand to transport out

Random finds Martin, who tells his story

Brand goes to Tir-na Nog'th to walk Pattern there

Benedict intercepts him, regains the Jewel, using mechanical arm

Ganelon reveals himself as Oberon

The Courts of Chaos

+5y178d

Oberon takes command, gives separate orders to his children

Brand draws Trumps for Sand and Delwin, who refuse to help him

Replay of Tir-na Nog'th scene in Amber, Benedict loses arm

Corwin talks to Dara, learns of Merlin

Corwin tries to repair the Pattern himself and is stopped by Oberon

Corwin talks to Oberon

Oberon orders everyone to attack Chaos

Corwin begins his hellride

Oberon starts walking the Pattern to repair it

Oberon sends the Jewel to Corwin via the bird

Brand's first contact with Corwin ("Dad failed")

Corwin hides in cave, meets man with scripture

Corwin almost lured by dwarves and by Lady

Brand's second contact with Corwin (appears with crossbow, loses eye)

Corwin meets Ygg, Hugi, and the Jackal

Corwin inscribes a new Pattern

Brand's third contact with Corwin (grabs the Jewel)

Corwin and Brand both transport to Chaos

Corwin kills Duke Borel of Chaos

4/1977

Battle of Chaos

Oberon's message in the sky

Brand killed by Caine's crossbow, drags Deirdre over the cliff

Family reunites after the battle

Oberon's funeral

Merlin appears

Random made King of Amber by the Unicorn

Corwin attunes Random to the Jewel

Random diverts the Wave of Chaos

Corwin tells his story to Merlin

Rinaldo hears of his father Brand's death, on April 30
Trumps of Doom

Merlin goes to Shadow Earth, studies computer science in college

Fiona takes Merlin to see Corwin's pattern

Bill Roth works up Patternfall Treaty between Random and Swayvil

Merlin meets Luke (Rinaldo) in college

Merlin takes his girlfriend Julia through Shadow

1978

Rinaldo attempts to kill Merlin on April 30

1979

Rinaldo tries again the second year, and the next

1980

Rinaldo tries again the third year. Rinaldo breaks off the attempts on Merlin's life.

1981

Jasra continues the attempts to kill Merlin on April 30

1982

Merlin and Rinaldo graduate and join Grand Design

Merlin begins building Ghostwheel

Merlin breaks up with Julia

Jasra attempts to kill Merlin, making a total of seven tries

4/1984

Merlin quits Grand Design, talks to Rinaldo about it

Julia is killed by a dog-beast from Shadow

Merlin goes to Julia's place, finds her dead, kills the beast

Merlin finds the Trumps of Doom

Merlin visits Rick Kinsky, Julia's old boyfriend

Merlin visits Victor Melman, kills him in self-defense

Jasra arrives at Melman's place, bites Merlin

Merlin trumps off to the Sphinx, escapes

5/1984

Dalt gets ammo from Melman's building, burns it

Merlin returns to Melman's building, finds a 30-30 bullet

Caine murdered by Rinaldo

Bleys wounded by Rinaldo

Merlin goes to Rinaldo's hotel, gets ring

Merlin checks into Hilton in Santa Fe

Merlin meets up with Rinaldo

Dan Martinez talks to Merlin

Merlin removes ring

Rinaldo and Merlin drive into the country

Rinaldo kills Martinez

Merlin goes to Bill Roth

Merlin meets George Hansen

Merlin and Bill Roth go to Amber

Random, Merlin, and Martin discovers that the 30-30 bullets explode in Amber

Merlin talks to Fiona and goes back to a bar on Earth

Merlin meets Meg Devlin and goes to her apartment

Caine's funeral

Rinaldo attempts to shoot/blow up the Amberites, fails

Merlin tells Random about Ghostwheel, is told to shut it down, Merlin leaves.

Merlin tries to reach Ghostwheel, but is told to go back

Merlin meets a lady in Shadow

Merlin meets Rinaldo in Shadow

Rinaldo imprisons Merlin in a crystal cave
Blood of Amber

5/84

Merlin is locked in the crystal cave for over a month

Merlin rigs a booby trap and escapes

Merlin meets up with Jasra, immobilizes her

Merlin trumps to Flora on Earth

Rinaldo grabs Jasra away from Merlin

Flora tells Merlin about Jasra, Kashfa

Merlin tells Flora about Rinaldo

Merlin tries to call Meg Devlin and George Hansen, fails

Mask contacts Merlin

Flora and Merlin go to Julia's place

Merlin goes through trap door at Julia's place

Merlin runs into Scrof, defeats him

Rinaldo hires Dalt to attack the Keep with him

Merlin goes to the Keep of the Four Worlds, meets the hermit Dave

Dave tells Merlin about Sharu, Dalt, Kashfa, Jasra, Rinaldo, Brand

Merlin tries to move closer to the Keep, is stopped by Mask

Merlin trumps to Amber

Dalt intentionally wounds Rinaldo in battle at the Keep

Random tells Merlin about Dalt and Deela

Merlin goes to Bloody Bill's for seafood

Merlin meets Old John, the King's emissary

Merlin leaves, gets attacked, saved by Vinta Bayle

Merlin and Vinta go to Arbor House, where they trade information

Ghostwheel contacts Merlin

Rinaldo calls Merlin, trumps in

Merlin calls Dalt, Dalt shows aggression, Merlin hangs up

Rinaldo asks Merlin to help rescue Jasra

Merlin takes Rinaldo to crystal cave, negotiates deal

Merlin returns to Arbor House briefly

Merlin runs into a lop-eared wolf, which tries to kill him and escapes

Merlin returns to Amber, talks to Bill Roth

Merlin goes to Corwin's tomb

Merlin goes to the Pattern, walks it (to get rid of the blue stone attunement), trumps to the Keep

Merlin finds Jasra frozen

Mask appears, has duel with Merlin

Merlin trumps back to Amber with Jasra

Rinaldo contacts Merlin

Merlin goes into the main hall

Benedict and Random enter the main hall

Rinaldo tells all about Dalt's plan to attack Amber with riflemen

Merlin walks into a huge trump of himself, disappears into Wonderland
Sign of Chaos

Jaston, Ruler of Kashfa, falls off balcony, dies

Random goes to Kashfa to put Arkans on the throne

Random promises Eregnor (territory between Kashfa and Begma) to Arkans

Merlin and Rinaldo experience LSD in Shadow Wonderland

Fire Angel sets upon Merlin

Fire Angel is defeated by Merlin and the Jabberwock

Merlin calls Mandor, they talk

Fiona calls, comes through to Merlin

Tornado in Shadow

Merlin, Mandor, and Fiona talk about Corwin's Pattern

Mandor and Fiona team up to find cause of Shadow storms

Merlin returns to Amber, talks to Llewella and Vialle

Begma delegation arrives (Orkuz, Nayda, Coral)

Coral and Merlin walk

Jurt attacks Merlin in the caves, fails, retrieved by Mask

Jurt returns to the Keep to be initiated into the Fount of Power

Merlin takes Coral to the Pattern below Amber

Coral walks the Pattern, asks it to transport her somewhere

Martin goes punk

Fiona and Mandor call Merlin, warn him about Ghostwheel

Rinaldo calls Merlin, they plan attack on the Keep

Nayda and Merlin talk

Ghostwheel calls Merlin, warns him about Fiona and Mandor

Merlin tells Ghostwheel about the attack on the Keep

Mandor calls, Merlin cuts him off

Merlin talks to Bill Roth

Merlin talks briefly with Benedict

Merlin attends state dinner with Llewella, Vialle, Bill, Begmans

Dalt arrives with a small army, demands Rinaldo and Jasra

Merlin is called to speak with Vialle about Dalt

Merlin brings Rinaldo through, they go to Julian in Arden

Rinaldo duels with Dalt, loses, is taken prisoner

Dalt's army retreats

Merlin returns to Amber

Merlin talks to Nayda in his room

Merlin creates Trump for Coral, reaches her briefly

Merlin attempts to reach Rinaldo, is blocked

Merlin realizes that Nayda is the Guardian, and he calls Mandor

Mandor binds the Guardian, who is a ty'iga demon

Merlin frees Jasra

Ty'iga can't tell Merlin who sent it, tells Mandor

Mandor refuses to tell Merlin

Merlin goes to Corwin's room

Jasra agrees to attack the Keep with Merlin

Ghostwheel takes Merlin, Jasra, Mandor to Keep

Merlin, Jasra, Mandor find Jurt and Mask

All five fight a battle of wizardry

Mask is injured

Sharu Garrul is freed

Mandor destroys the Fount

Mask is Julia

Jurt trumps away with Julia in his arms

Knight of Shadows

Jasra binds Sharu Garrul as the guardian of the Fount

Merlin, Mandor, and Jasra try to reach Coral via Trump

The force holding Coral comes for Merlin

Ghostwheel transports Merlin, Mandor, and Jasra to distant locals

Merlin is visited by Pattern Ghosts of Dworkin, Oberon, and Corwin

Corwin takes Merlin to the place between Pattern and Logrus (Undershadow)

Merlin summons Logrus, Frakir becomes sentient

Unicorn and Serpent "motivate" Merlin to choose sides, he refuses

Merlin unknowingly chooses the path of Chaos

Merlin walks undershadow, meets ghosts of Brand, Jurt, Caine, Lord Borel and Benedict

Merlin 'borrows' the Jewel of Judgment from Random's room

Benedict's ghost gives Lord Borel 'fencing lessons'

Merlin finds Coral unconscious in the center of a Broken Pattern

Merlin walks/repairs broken Pattern, wakes up Coral with an X-Rated spell breaker

Dworkin visits Merlin in his room at Amber

Merlin attunes to the Jewel

Merlin contacts Luke via Trump, finds that he's free and leading an army

The ty'iga grabs the Jewel of Judgement from Merlin calling it the Serpent's Left Eye or the Eye of Chaos

The Logrus and Pattern appear in Amber

Ghostwheel grabs the ty'iga and keeps the Logrus/Pattern at bay

Ghostwheel disappears with the ty'iga and the Jewel

The Serpent and Unicorn clash, part of castle Amber is destroyed

Dworkin trumps Merlin to safety

Ghostwheel returns the Jewel to Merlin

Merlin daydreams of those plotting against him

Merlin finds the ring, Spikard in Brand's room, puts it on

Merlin gets Weirwindle from Brand's room as a present for Luke

Dworkin places the Jewel in Coral's empty eyesocket and takes her to Kashfa

Merlin uses Spikard to trace Dworkin's path

Merlin goes to Kashfa using the Spikard

Merlin finds that Luke has taken control of Kashfa

Jurt arrives, grabs Weirwindle, gets blasted by Merlin's Spikard

Jurt grabs Coral as a hostage, she blasts him with the Eye

Jurt leaves taking Weirwindle with him

Merlin finds out that Coral is now Luke's wife

Prince of Chaos

Rinaldo is crowned King of Kashfa

Merlin is balked in examining the Jewel with the Spikard

The demon, Gryll, contacts Merlin and escorts him back to the Courts for Swayvill's funeral

Gryll tells Merlin about the imbalance of the Powers and of Mandor/Fiona's report to Suhuy

Merlin arrives at Suhuy's castle

Merlin attempts 'Reflection' sees Tmer, Tubble and Jurt

Mandor arrives at Suhuy's castle tells Merlin of the matters of the succession, makes a breakfast date with Merlin

Dara arrives at Suhuy's castle argues with Merlin about the ty'iga, makes lunch date with Merlin

Mandor and Dara depart, Merlin dreams of Coral, Luke, Victor Melman, Random, Julia, Jasra, Nayda (ty'iga), Jurt, Fiona, Corwin, Bill Roth, Dworkin, and the Cheshire Cat

Suhuy admits casting a spell on Merlin to cause the divinatory dream

Merlin is visited by Ghost, tells it how to reach the cavern where the Logrus is kept

Merlin attempts to contact Coral via Trump, she is asleep and he sees himself in her dreams

Merlin contacts Corwin, a black crow guardian pops out of the Trump

Merlin speaks with Suhuy about the bird, House Hendrake, and the late Lord Borel and Duke Larsus

Merlin meets with Mandor for breakfast they speak of the succession, the power struggle between Pattern & Logrus, the Amber Cult, and of Jurt's presence in the Courts

Merlin travels to cemetery reminisces about childhood and his friend Rhanda, meets Pattern ghost of Luke sent to warn him to leave the Courts.

Luke tells Merlin about Jasra's connection with the Courts and her Sorcerous training under Dara

Merlin 'feeds' Luke blood and they encounter a Logrus ghost of Lord Borel

Corwin's Pattern ghost shows up kicks Borel in the nether regions and knocks him out, Merlin & Luke follow Corwin to his Pattern

Luke's ghost gets adopted by Corwin's Pattern

Merlin encounters Glait on way to meet with Dara and it shows him the chapel dedicated to Corwin

Merlin and Dara dine, they speak of her sorceress skill and the Logrus

Ghostwheel seeks protection from Merlin as the Logrus shows up and demands it (Ghost just walked the Logrus...)

Merlin denies the Logrus, backed up by the spikard

Dara and the Logrus speak of her involvement with Brand and

Patternfall, of her sending Hendrake goons to get Coral

Merlin and Dara argue over Corwin, she tells him "Seek him in the Pit"

Merlin goes to the Maze of Art, meets Kergma, Jurt

Merlin and Jurt call a truce, they plan to free Coral from the Hendrakes

They pop into Kashfa, meet the real Luke, take him back to Corwin's Pattern where he speaks with his ghost, Jurt and Merlin go back to Chaos and the funeral

Tmer is assassinated with a dagger by Mandor's forces

They pop back, speak with the Lukes then back to Chaos and funeral

The Lukes, Nayda (ty'iga) track Coral's kidnapper's trail

Swayvil is dropped from the Rim along with Tubble

Gilva and Merlin visit the Corwin shrine they talk of the Cults

Merlin and Jurt return to the Lukes and continue tracking Coral, Dalt has joined them

Merlin acquires his horse, Tiger

Luke examines the spikard while Merlin feels 'withdrawl' symptoms

Merlin and Luke discuss the succession in Chaos

They find a tower with Pattern ghosts of Eric, Caine, Benedict and Gerard. Gerard is wrestling Chinaway Hendrake

Merlin sneaks in and takes Coral while Gerard snaps Chinaway like a twig, Merlin fries the Hendrakes, Pattern ghosts demand Coral, Dalt intervenes and gets cut down by Eric, Merlin toasts the ghosts but the Pattern transports them to the Primal Plane

Merlin disputes with the Pattern and holds it hostage with a bloody hand. Luke joins in and Merlin gets Coral and the rest away while Luke continues to harass the Pattern

Merlin dreams and meets Delwin and Bleys, they tell him of the spikard switcheroo and a bit about them, of Dara and Mandor's plans, Bleys gives him the original spikard but tells him not to wear it

Merlin returns to Chaos, frees Corwin with Corwin's ghost replacing him, Merlin and the Corwin ghost speak obscurely about Greyswandir

Merlin sees Julia at Jurt's place, they flirt

Merlin summons Ghost and frees him from Kergma's trick/trap

Mandor confronts Merlin, Merlin forcibly Trumps Dara through and they clash. Merlin wins with the spikard's power. Logrus shows up, Ghost shows up, Logrus concedes to Merlin's demands

Mandor sucks up, Dara storms off

Merlin sends Corwin back to Amber

Merlin is to become King of Chaos and war between the Pattern and Logrus seems imminent...

(Finis?)

]Roger Zelazny

Zelazny, Roger - A Hand Across The Galaxy

Zelazny, Roger - A Museum Piece

Zelazny, Roger - A Night In The Lonesome October

Zelazny, Roger - A Rose For Ecclesiastes

Zelazny, Roger - Amber Short Story 01 - Prologue to the Trumps of Doom

Zelazny, Roger - Amber Short Story 02 - The Salesman's Tale

Zelazny, Roger - Amber Short Story 03 - Blue Horse Dancing Mountains (b)

Zelazny, Roger - Amber Short Story 04 - The Shroudling and the Guisel 1.0

Zelazny, Roger - Amber Short Story 05 - Coming to a Cord (b)

Zelazny, Roger - Amber Short Story 06 - Hall of Mirrors 1.0

Zelazny, Roger - And I Only Am Escaped to Tell Thee

Zelazny, Roger - Angel, Dark Angel

Zelazny, Roger - Auto-da-Fe

Zelazny, Roger - Blood Of Amber

Zelazny, Roger - Bring Me The Head Of Prince Charming

Zelazny, Roger - But Not The Herald

Zelazny, Roger - Changeling Saga - 01 - Changeling
Zelazny, Roger - Changeling Saga - 02 - Madwand
Zelazny, Roger - Collectors Fever
Zelazny, Roger - Corrida
Zelazny, Roger - Courts of Chaos, The
Zelazny, Roger - Creatures Of Light And Darkness
Zelazny, Roger - Damnation Alley
Zelazny, Roger - Deadboy Donner and the Filstone Cup
Zelazny, Roger - Devil Car
Zelazny, Roger - Dilvish 1 - Dilvish, The Damned
Zelazny, Roger - Dilvish 2 - The Changing Land
Zelazny, Roger - Dismal Light
Zelazny, Roger - Divine Madness
Zelazny, Roger - Doors of His Face The Lamps of His Mouth, The
Zelazny, Roger - Doorways In The Sand
Zelazny, Roger - Dragons
Zelazny, Roger - Engine At Heartsping's Center
Zelazny, Roger - Eye of Cat
Zelazny, Roger - Fire And Or Ice, Exeunt Omnes, A Very Good Year
Zelazny, Roger - For Breath I Tarry
Zelazny, Roger - Four For Tomorrow
Zelazny, Roger - Francis Sandow 1 - Isle of the Dead
Zelazny, Roger - Francis Sandow 2 - To Die in Italbar
Zelazny, Roger - Go Starless In The Night
Zelazny, Roger - Great Slow Kings, The
Zelazny, Roger - Guns of Avalon
Zelazny, Roger - Hand of Oberon
Zelazny, Roger - He Who Shapes
Zelazny, Roger - Here there be dragons
Zelazny, Roger - Home is the Hangman
Zelazny, Roger - Isle Of The Dead
Zelazny, Roger - Jack of Shadows
Zelazny, Roger - Keys To December
Zelazny, Roger - Knight Of Shadows
Zelazny, Roger - Last Defender Of Camelot
Zelazny, Roger - Last of the Wild Ones
Zelazny, Roger - Lord Demon
Zelazny, Roger - Lord Of Light
Zelazny, Roger - Love Is An Imaginary Number
Zelazny, Roger - Lucifer
Zelazny, Roger - Man Who Loved The Faioli, The
Zelazny, Roger - Millenial Contest 01 - Bring Me the Head of Prince Charming
Zelazny, Roger - Monster And The Maiden, The
Zelazny, Roger - My Lady Of The Diodes
Zelazny, Roger - My Name Is Legion
Zelazny, Roger - NAKED MATADOR
Zelazny, Roger - Permafrost
Zelazny, Roger - Recital
Zelazny, Roger - Roadmarks
Zelazny, Roger - Salesman's Tale
Zelazny, Roger - Sign of the Unicorn
Zelazny, Roger - Some Science Fiction Parameters
Zelazny, Roger - The 1st Chronicles of Amber - 00 - Amber Timeline - Kevin Knight & Jean-Christophe Dubacq
Zelazny, Roger - The 1st Chronicles of Amber - 01 - Nine Princes In Amber
Zelazny, Roger - The 1st Chronicles of Amber - 02 - Guns Of Avalon
Zelazny, Roger - The 1st Chronicles of Amber - 03 - Sign Of The Unicorn
Zelazny, Roger - The 1st Chronicles of Amber - 04 - Hand Of Oberon
Zelazny, Roger - The 1st Chronicles of Amber - 05 - The Courts Of Chaos
Zelazny, Roger - The 2nd Chronicles of Amber - 01 - Trumps of Doom

Zelazny, Roger - The 2nd Chronicles of Amber - 02 - Blood of Amber
Zelazny, Roger - The 2nd Chronicles of Amber - 03 - Sign of Chaos
Zelazny, Roger - The 2nd Chronicles of Amber - 04 - Knight of Shadows
Zelazny, Roger - The 2nd Chronicles of Amber - 05 - Prince of Chaos
Zelazny, Roger - The Black Throne
Zelazny, Roger - The Changing Land
Zelazny, Roger - The Courts Of Chaos
Zelazny, Roger - The Doors Of His Face The Lamps Of His Mouth
Zelazny, Roger - The Dream Master (He Who Shapes)
Zelazny, Roger - The Engine At Heartsping's Center
Zelazny, Roger - The Force that Through The Circuit Drives The Current
Zelazny, Roger - The George Business
Zelazny, Roger - The Graveyard Heart
Zelazny, Roger - The Great Book Of Amber
Zelazny, Roger - The Great Slow Kings
Zelazny, Roger - The Hand of Oberon
Zelazny, Roger - The Horses Of Lir
Zelazny, Roger - The Last Defender of Camelot
Zelazny, Roger - The Last Of The Wild Ones
Zelazny, Roger - The Man Who Loved The Faioli
Zelazny, Roger - The Monster And The Maiden
Zelazny, Roger - The Naked Matador
Zelazny, Roger - The Night Has 999 Eyes
Zelazny, Roger - The Parts That Are Only Glimpsed
Zelazny, Roger - The Shrouding And The Guisel
Zelazny, Roger - The Stainless Steel Leech
Zelazny, Roger - This Immortal
Zelazny, Roger - This Moment Of The Storm
Zelazny, Roger - This Mortal Mountain
Zelazny, Roger - Three Descents
Zelazny, Roger - Three For Tomorrow - The Eve of Rumoko
Zelazny, Roger - Unicorn Variation
Zelazny, Roger - Walpurgisnacht
Zelazny, Roger - Wizard World 01 - Changeling (a)
Zelazny, Roger - Wizard World 02 - Madwand
Zelazny, Roger - Wizard's Son
Zelazny, Roger - Zelazny's Agnostic's Prayer
Zelazny, Roger & Bester, Alfred - Pyschoshop
Zelazny, Roger & Lindskold, Jane - Lord Demon
Zelazny, Roger & Randall, Neill - Visual Guide to Castle Amber
Zelazny, Roger & Saberhagen, Fred - Coils
Zelazny, Roger & Sheckley, Robert - Charming Prince 1 - Bring Me the Head of Prince Charming
Zelazny, Roger & Sheckley, Robert - Charming Prince 2 - If at Faust You Don't Succeed
Zelazny, Roger & Sheckley, Robert - Charming Prince 3 - A Farce To Be Reckoned With