



New Qualities

Tireless

(Submitted by [Sean Powers](#))

3-point Quality

A **Tireless** character can handle a great deal less sleep than a normal person. The character is naturally resilient against sleep deprivation. **Tireless** gives the character a +3 to his Survival Test against falling unconscious (ONLY in relation to sleep deprivation), and adds 9 points to the character's Endurance Pool.

Spirit Empathy

(Submitted by [Sean Powers](#))

3-point Quality

This character has found some sort of spiritual bond with the spirit world. She feels somehow connected to the strange creature's that plague the world, and can communicate with them to some extent. **Spirit Empathy** adds 9 Essence Points to the character's pool, and provides a +3 bonus to social rolls involving supernatural creatures. The Gift is a pre-requisite to possessing this Quality.

If you want to submit some new Qualities, please [submit](#) them to us.



[Story](#)

[Characters](#)

[Support](#)

[Flesh
Files](#)

[Product
Info](#)

[Links](#)



Copyright © 1999 Eden Studios, Inc. All Rights Reserved.

Any questions or comments regarding All Flesh Must Be Eaten or this website, please [send](#) them to us.