

# AGON

HEROIC TRAIT

NAME

LINEAGE

NAME DIE

## QUESTS

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

HEROIC TRAIT BONUS

## ARETE

INSIGHT

GRACE

MIGHT

SPIRIT

## FATE

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	10	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	12	<input type="checkbox"/>	<input type="checkbox"/>

GOD

FAVORED ABILITIES

## DIVINE FAVOR COSTS

- 1: OPEN-END DIE
- 1: +1D6 FOR 1 ROLL
- 2: RE-ROLL ONE DIE
- 2: ATTACK AGAIN
- 2: MOVE HERO 1 RANGE
- 2: NO DMG PEN FOR 1 EX
- 3: +1D8 FOR 1 ROLL
- 4: RE-ROLL ANY/ALL DICE
- 5: DIVINE WEAPON

## OATHS

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<input type="checkbox"/>	<input type="checkbox"/>

## CRAFT

HEAL

LORE

MUSIC

ORATE

## DIVINE FAVOR

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

## GLORY

ADVANCES (UNSPENT)

## EARNING FATE

- 1: AVOID WOUNDS FROM 1 ATTACK
- 1: REMOVE 4 IMPAIR LEVELS
- 1: COMPLETED QUEST
- 1: DEFEATED
- 1: CHALLENGE A GOD

## ADVANTAGE DICE

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<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input type="checkbox"/>

## SPORT

ATHLETICS

CUNNING

HUNT

WRESTLE

## BATTLE

AIM

SHIELD

SPEAR

SWORD

## WOUNDS

<input type="checkbox"/>	1	-1 TO NEXT ROLL
<input type="checkbox"/>	2	-1 TO NEXT ROLL
<input type="checkbox"/>	3	-2 TO NEXT ROLL
<input type="checkbox"/>	4	-1 TO ALL ROLLS
<input type="checkbox"/>	5	-2 TO ALL ROLLS
<input type="checkbox"/>	6	-4 TO ALL ROLLS (DEFEATED)

BOW DICE

SHIELD DICE

SPEAR DICE

SWORD DICE

RANGE

ARMOR DIE

RANGE

RANGE

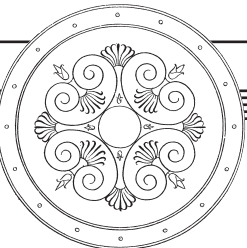
JAVELIN DICE

RANGE

- HELMET (-1 MISSILE)
- BREASTPLATE (-1 MELEE)
- GREAVES (-1 POSITION)

SPECIAL ITEMS

LEFT HAND



RIGHT HAND

