

**+1 Damage  
Per Chip**  
Maximum  
Bet:

**+1 To-Hit  
Per Chip**  
Maximum  
Bet:

**-2 to  
Damage  
Per Chip**  
Maximum  
Bet:

Total  
Chips:

**AGILITY**

Total  
Chips:

**DAMAGE**

Total  
Chips:

**ENDURANCE**



**BRAWLING  
MAT**