

NAME: _____

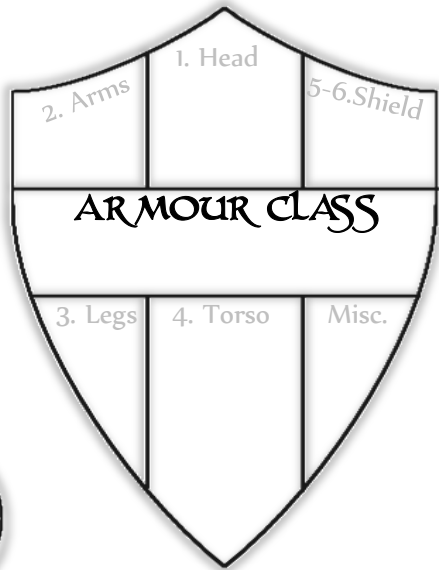
CLASS: _____

CLASS DIE: _____

RELIGION: _____

LANGUAGES: _____

BACKGROUND: _____



STRENGTH		
MOD	SKILL	SAVE
DEXTERITY		
MOD	SKILL	SAVE
CONSTITUTION		
MOD	SKILL	SAVE
INTELLIGENCE		
MOD	SKILL	SAVE
WISDOM		
MOD	SKILL	SAVE
CHARISMA		
MOD	SKILL	SAVE

ATTACK BONUS	MELEE	SPECIAL
	RANGED	
WEAPON		
WEAPON		
WEAPON		

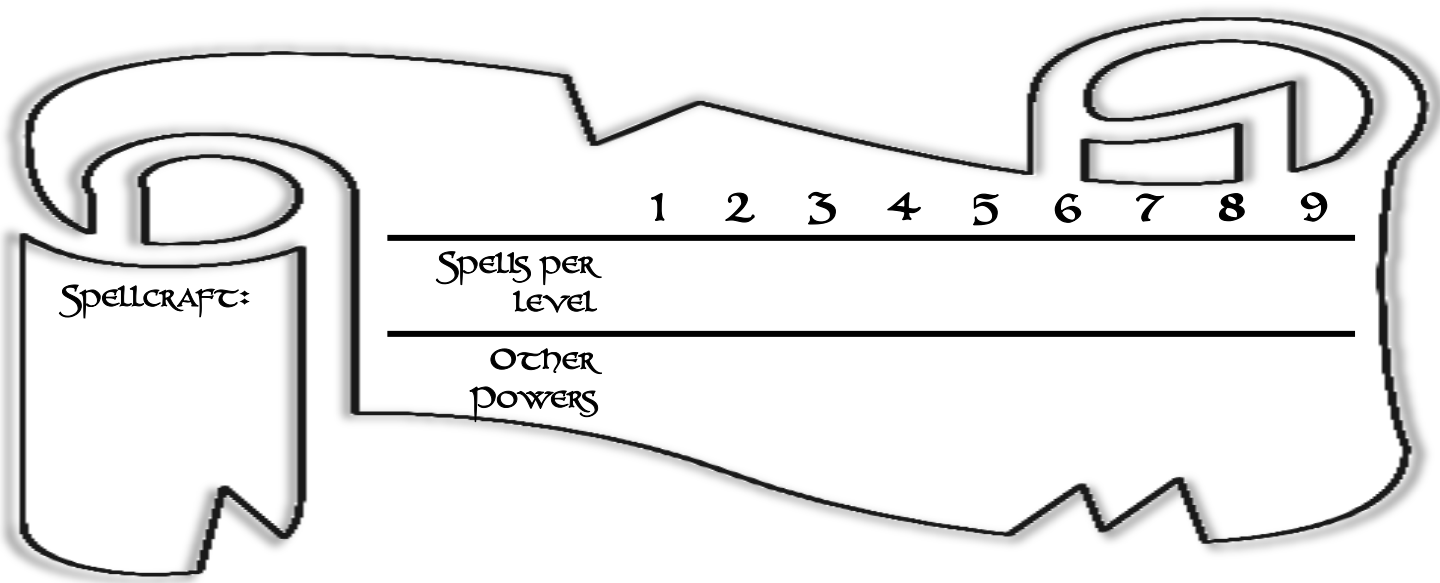
BACKPACK

(STR score) large items can be carried

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____
11. _____
12. _____
13. _____
14. _____
15. _____
16. _____
17. _____
18. _____

POWERS & ABILITIES

MISC GEAR AND TREASURE



Spellcraft:

Spells per level

Other powers

Level One Spells

Level Two Spells

Level Three Spells

Level Four Spells

Level Five Spells

Level Six Spells

Level Seven Spells

Level Eight Spells

Level Nine Spells
