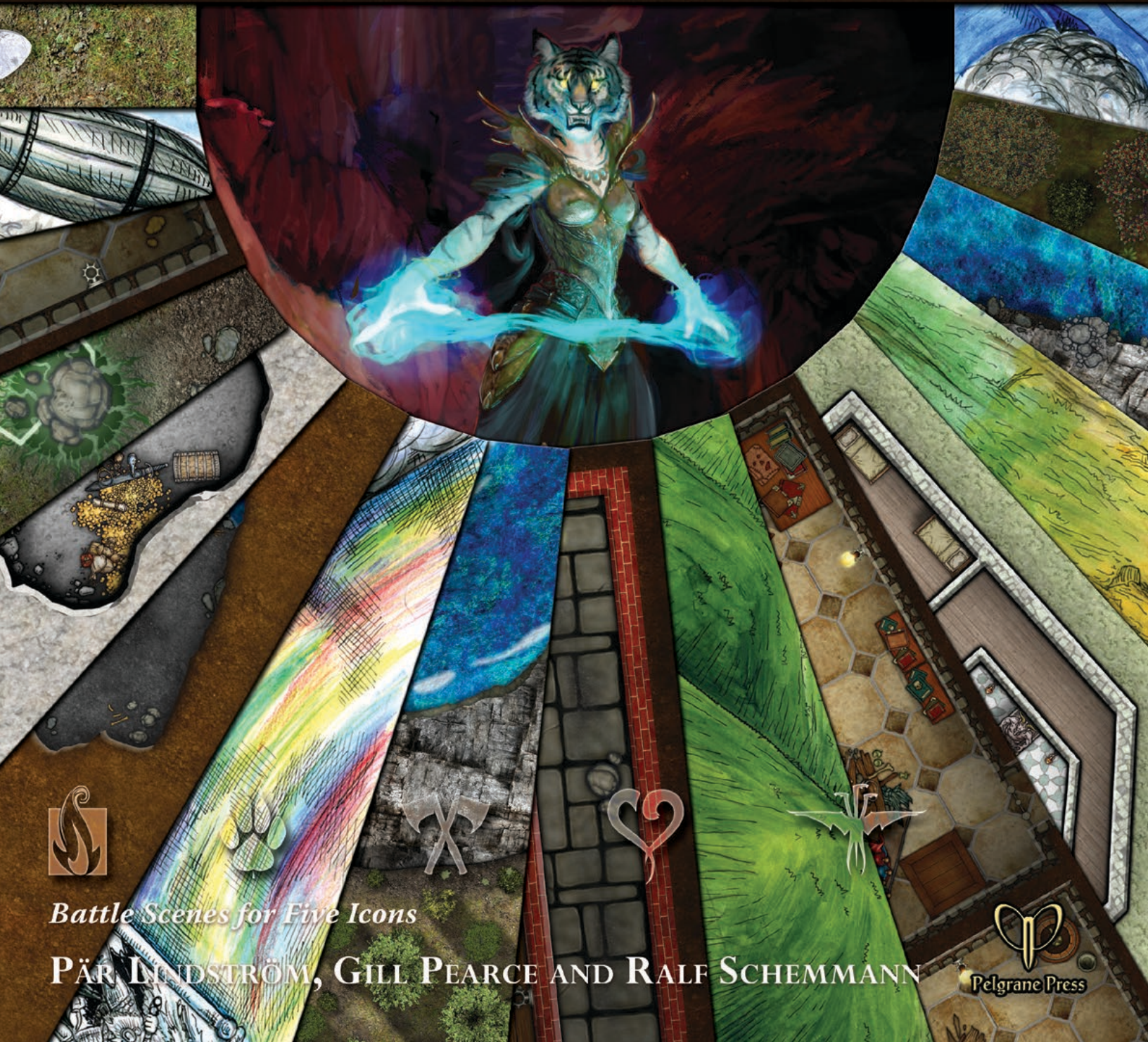


HIGHMAGIC & LOWCUNNING MAPFOLIO

13TH AGE



Battle Scenes for Five Icons

PÄR LINDSTRÖM, GILL PEARCE AND RALF SCHEMMANN



Pelgrane Press

THE HIGH MAGIC & LOW CUNNING MAP FOLIO

BATTLE SCENE FOR FIVE ICOPS

INTRODUCTION

Each one of the encounters in the Battle Scenes series includes an expertly-drawn map. The maps as they appear in High Magic and Low Cunning show the GM what the setting for the battle is and where the monsters are, but they don't show the full glory of the originals.

The Map Folio does justice (but not like the Crusader) to the cartographer's detailed full-colour designs, and bring the encounters to life (but not in the manner of the Lich King). And, while 13th Age doesn't care about exact measurements, all the Battle Scenes make good use of terrain and distances, so these full page and full color versions allow players to plan their moves, climb walls, dodge lava pits and abseil down cliffs, while their foes do the same.

We've included a GM and a player version of each map, which are printed on different sheets, so that GMs

can keep their version behind the screen, while the players see theirs.

Both versions of the maps shows the terrain features and cover. The GM version also includes the encounter title, High Magic and Low Cunning page reference and map labels which show the rough position of monsters and some terrain features. Monster positions are approximate because battles use different numbers of monsters based on the amount and level of the PCs. There is an index of maps on the back cover, which references High Magic and Low Cunning.

And maps are useful in themselves. I'd be very surprised if you didn't find other uses for these maps in your 13th Age games — if you do we'd love to hear from you!

CREDITS

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13TH AGE IS A FANTASY ROLEPLAYING GAME BY

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**MOZ'S
MAGNIFICENT
MESS**

BATTLE 1: THE ANIMATED
LABORATORY
PAGE 10



PCS
G
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GT



MOZ'S MAGNIFICENT MESS

BATTLE 2: THE STRAW KUNG
PAGE 13



S

PCS



W

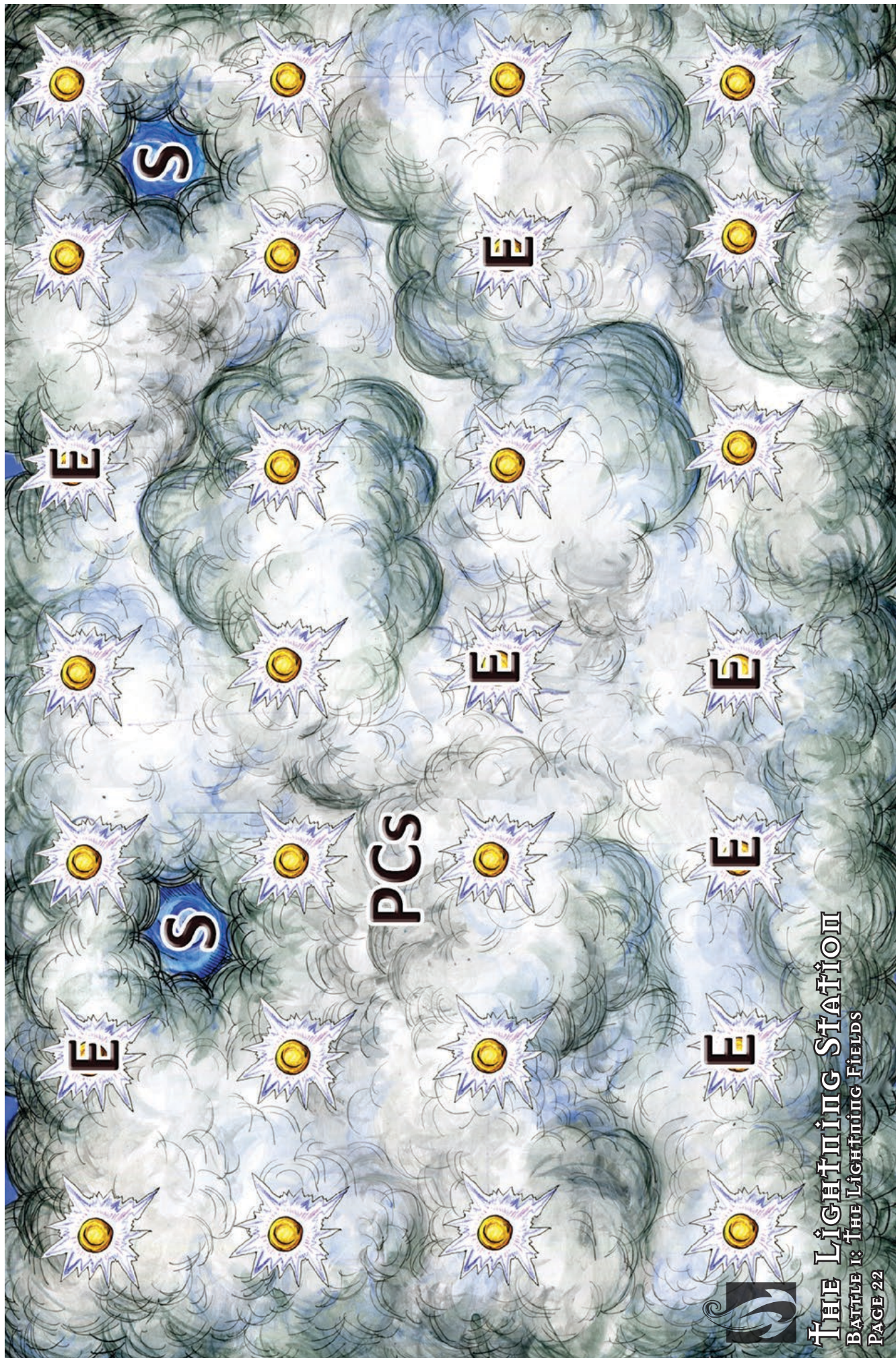
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MOZ'S MAGNIFICENT MESS

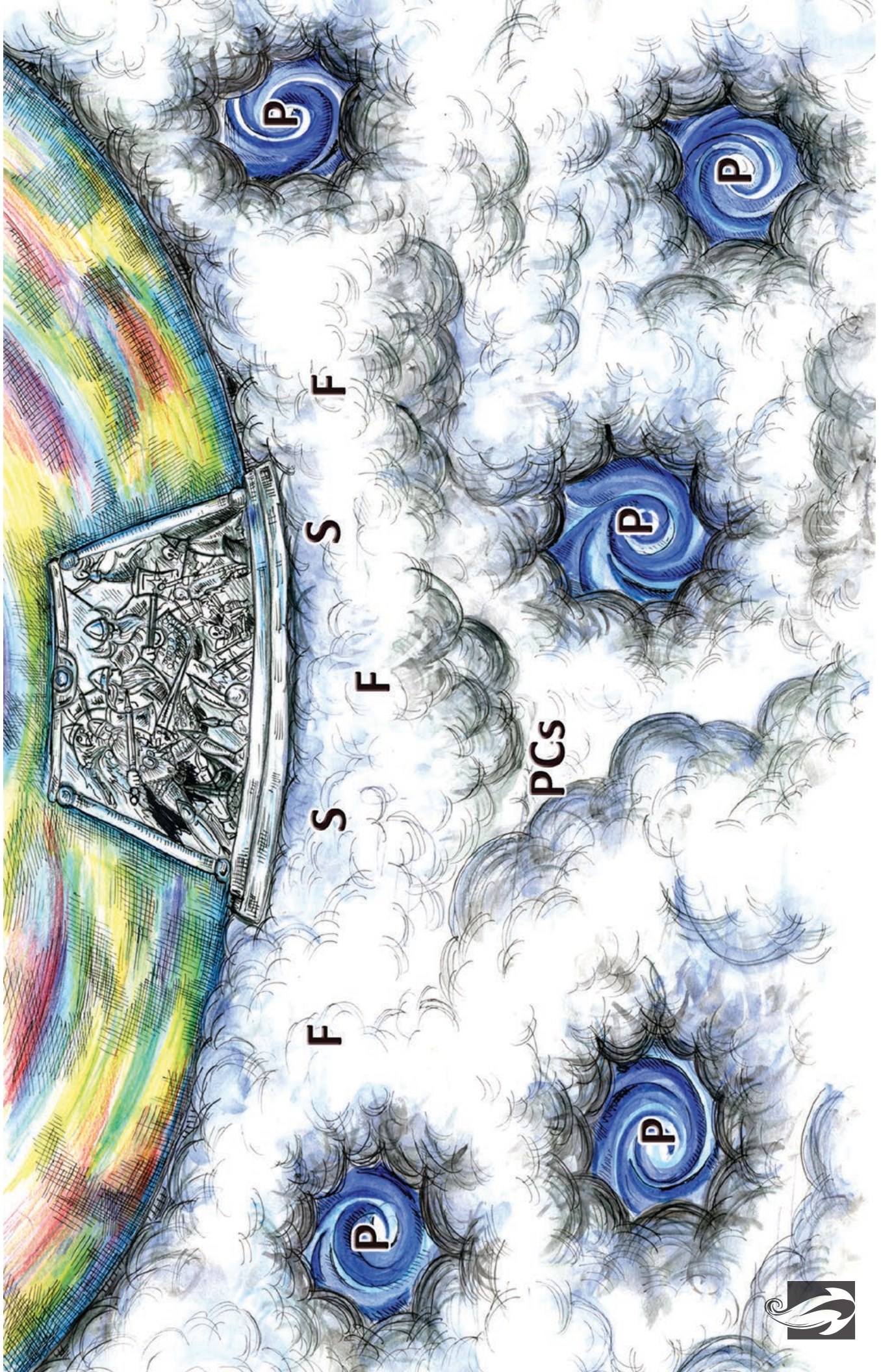
BATTLE 2: DEFIANT ORB

PAGE 17



THE LIGHTNING STATION
 BATTLE 1: THE LIGHTNING FIELDS
 PAGE 22









PCS



THE OVERWORLD VAULT
 BATTLE 3: THE CHAOS STAFF
 PAGE 36



THE WILD SACRIFICE
 BATTLE 1: WOLVES AMONG US
 PAGE 43

PCs



PCs

G
C
C
C
C
C
C



THE WILD SACRIFICE

BATTLE 2: FROM ABOVE & BELOW

PAGE 47



THE WILD SACRIFICE

BATTLE 3: TIANTHE'S LAIR

PAGE 50

PCs



PCS

S

B

B

B

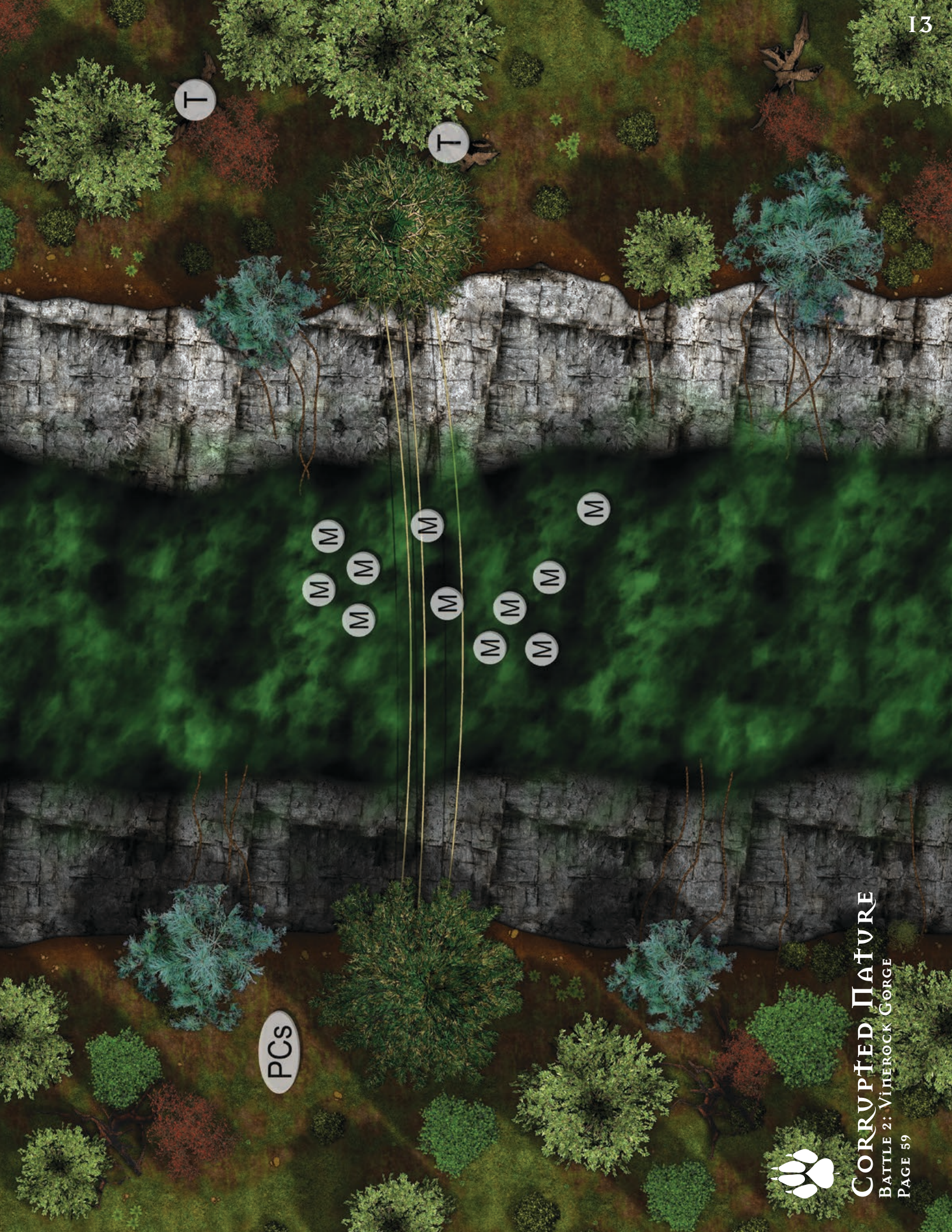
B



CORRUPTED NATURE

BATTLE 1: CORRUPTED BEASTS

PAGE 55



T

T

PCs

M

M

M

M

M

M

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M





CORRUPTED NATURE

BATTLE 3: THE SACRIFICE OF MOTHER BARK

PAGE 62

PCs

T

M
M
M
M

M
M
M

M

M

M

M



THE RITUAL OF TAKING

BATTLE 1: BAD TREES

PAGE 68



C

W

W

PCs



THE RITUAL OF TAKING

BATTLE 2: TAKING THE CAUSEWAY

PAGE 71



G

V

G

PCs





RAFTING RAZOREDGE GORGE

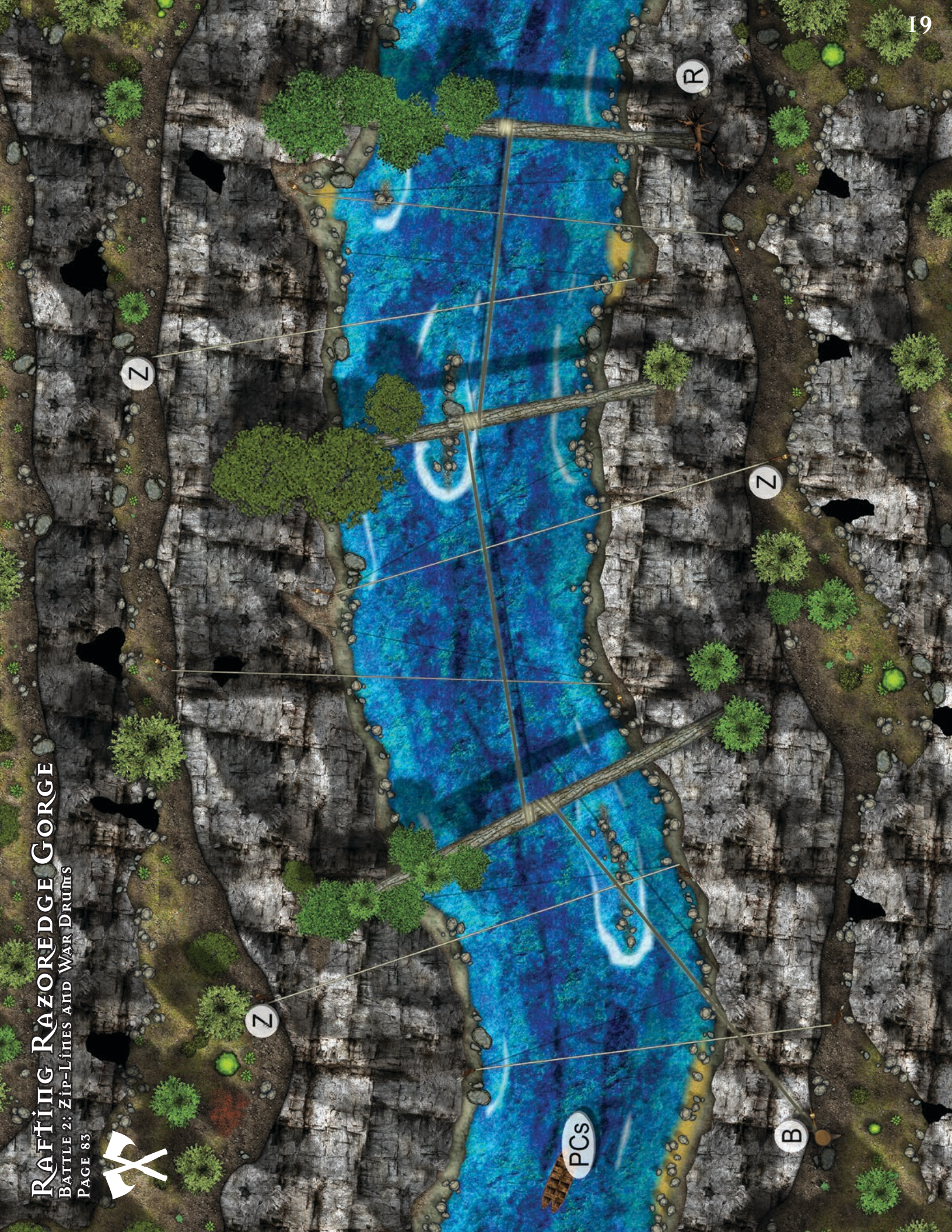
BATTLE 1: CATCH OF THE DAY

PAGE 79

RAFTING RAZOREDGE GORGE

BATTLE 2: ZIP-LINES AND WAR DRUMS

PAGE 83



Z

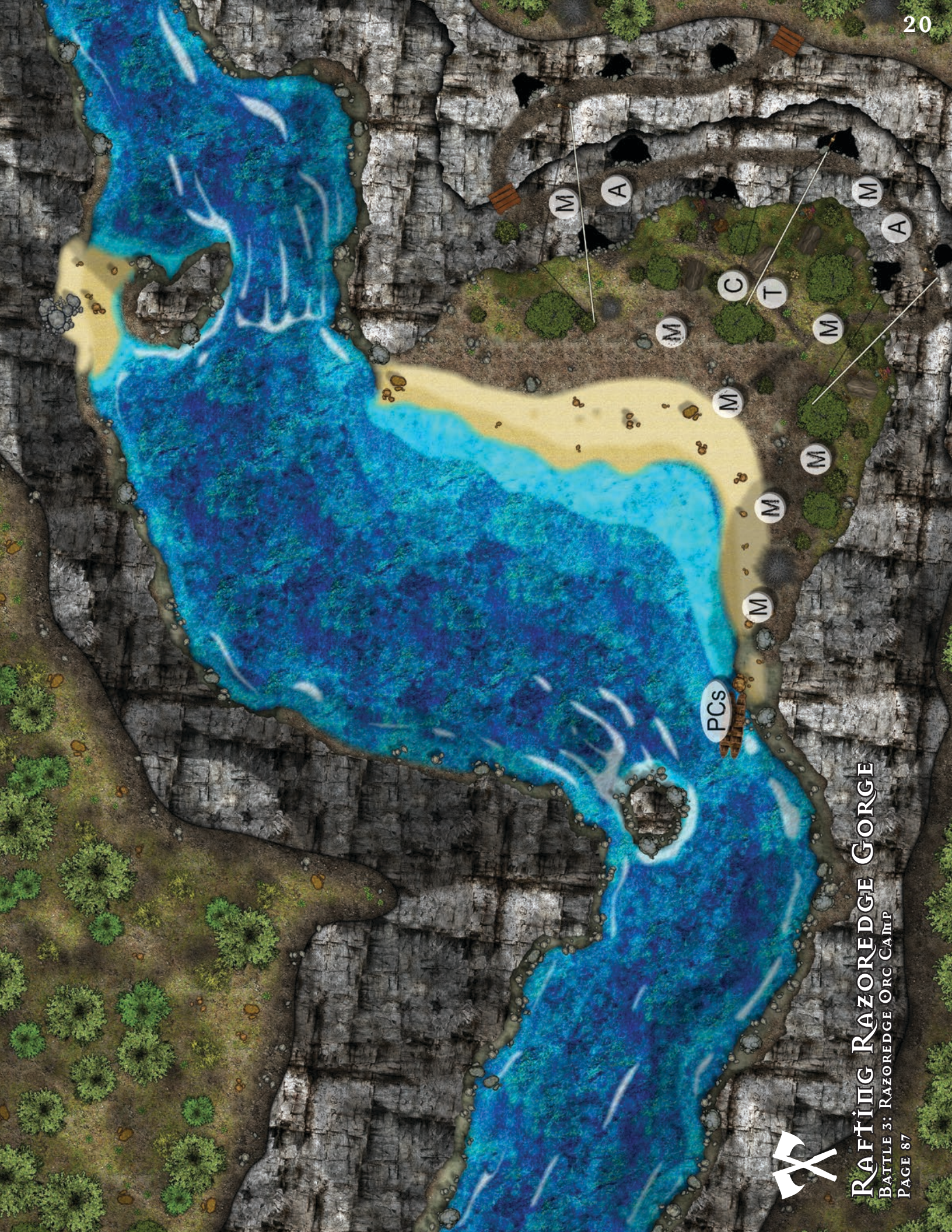
R

Z

Z

PCs

B



RAFTING RAZOREDGE GORGE

BATTLE 3: RAZOREDGE ORC CAMP

PAGE 87



B

U

M

M

M

M

M

M

M

M

M

M

PCs



CONQUER & DEFEND

BATTLE 1: TAKING TERROR HOLD

PAGE 93



M
M
H
M
G
M
B
M
M
M

PCs





OLD INJURIES REPAID

BATTLE 1: THE OUTER GUARDS

PAGE 103



W

V

G





E

L

M

M

M

M

M

PCs



OLD INJURIES REPAID

BATTLE 3: LARS' LAIR
PAGE 110



BACK-ALLEY POLITICS

BATTLE 1: CRATE & BEATSTICK

PAGE 116





BACK-ALLEY POLITICS

BATTLE 3: SHADOW GAMES

PAGE 122



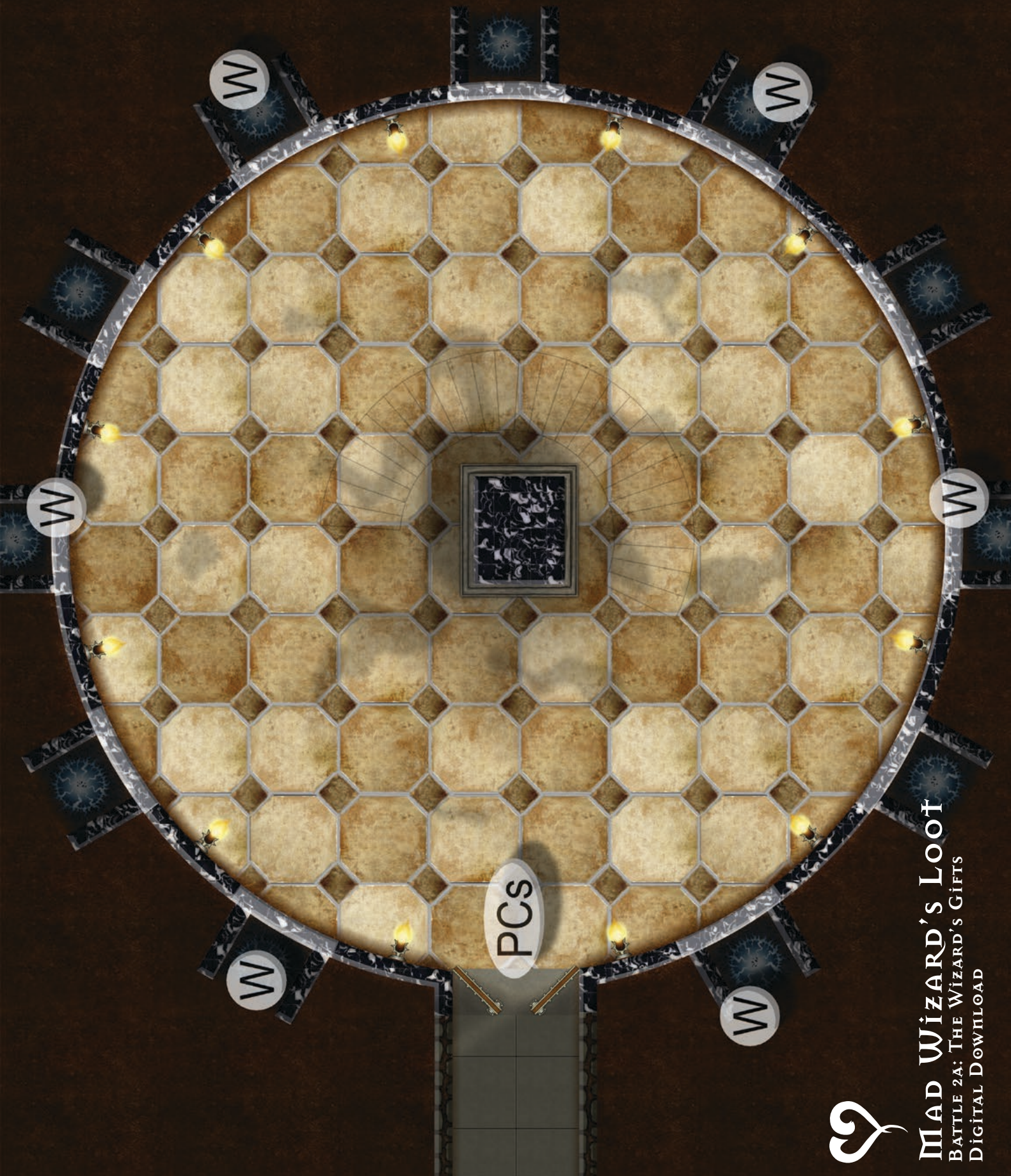


BACK-ALLEY POLITICS

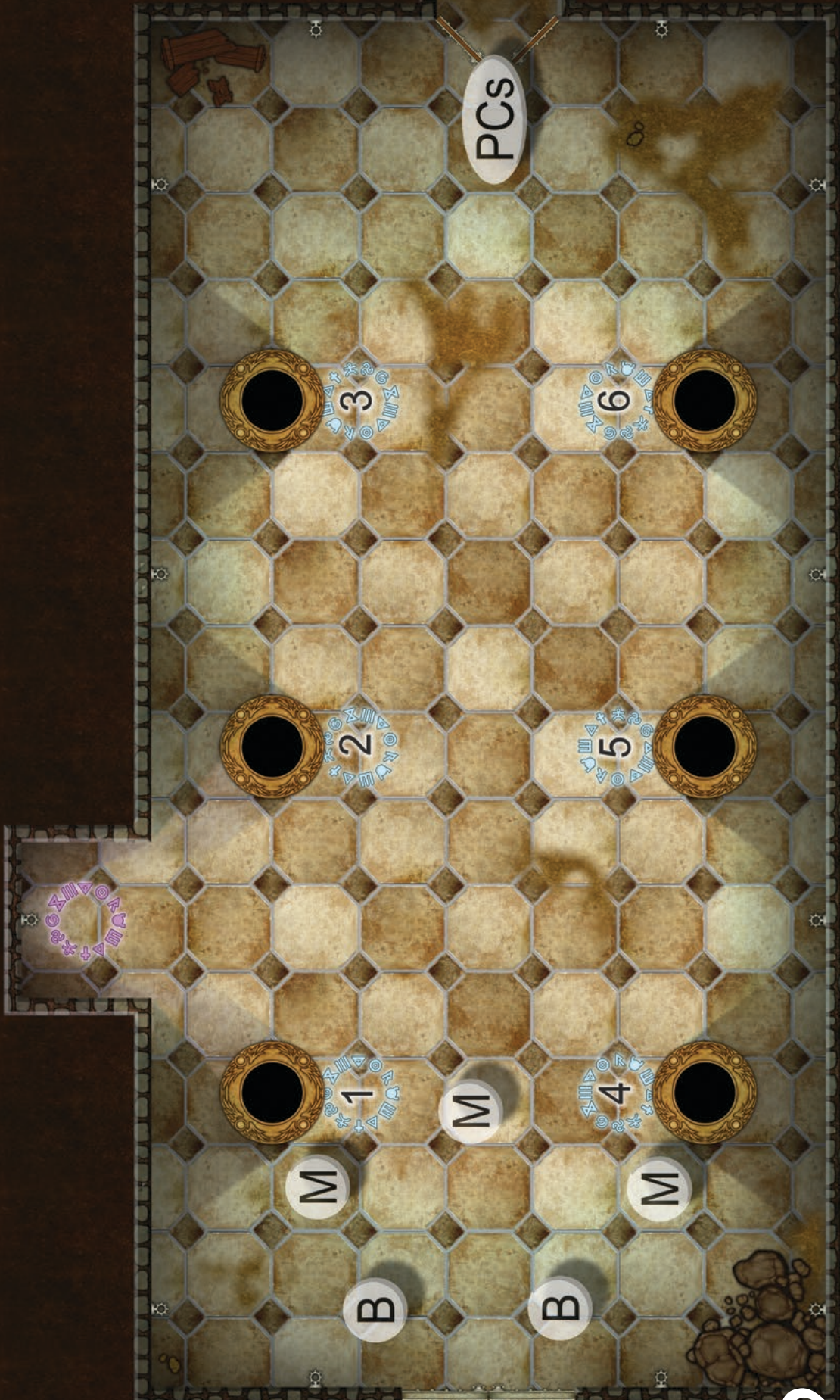
BATTLE 4: REDFANG'S SANCTUARY
PAGE 125



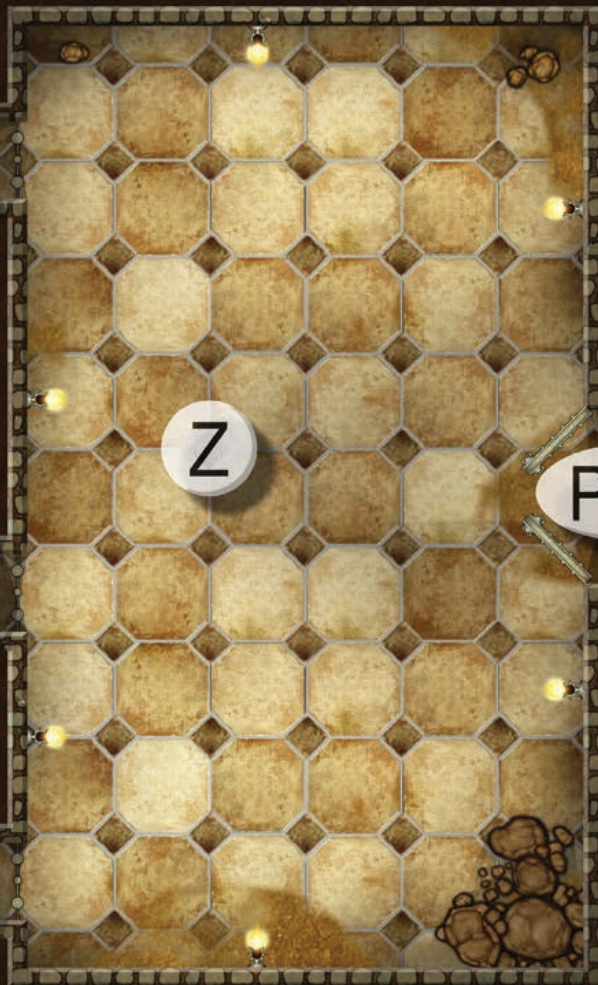




MAD WIZARD'S LOOT
BATTLE 2A: THE WIZARD'S GIFTS
DIGITAL DOWNLOAD

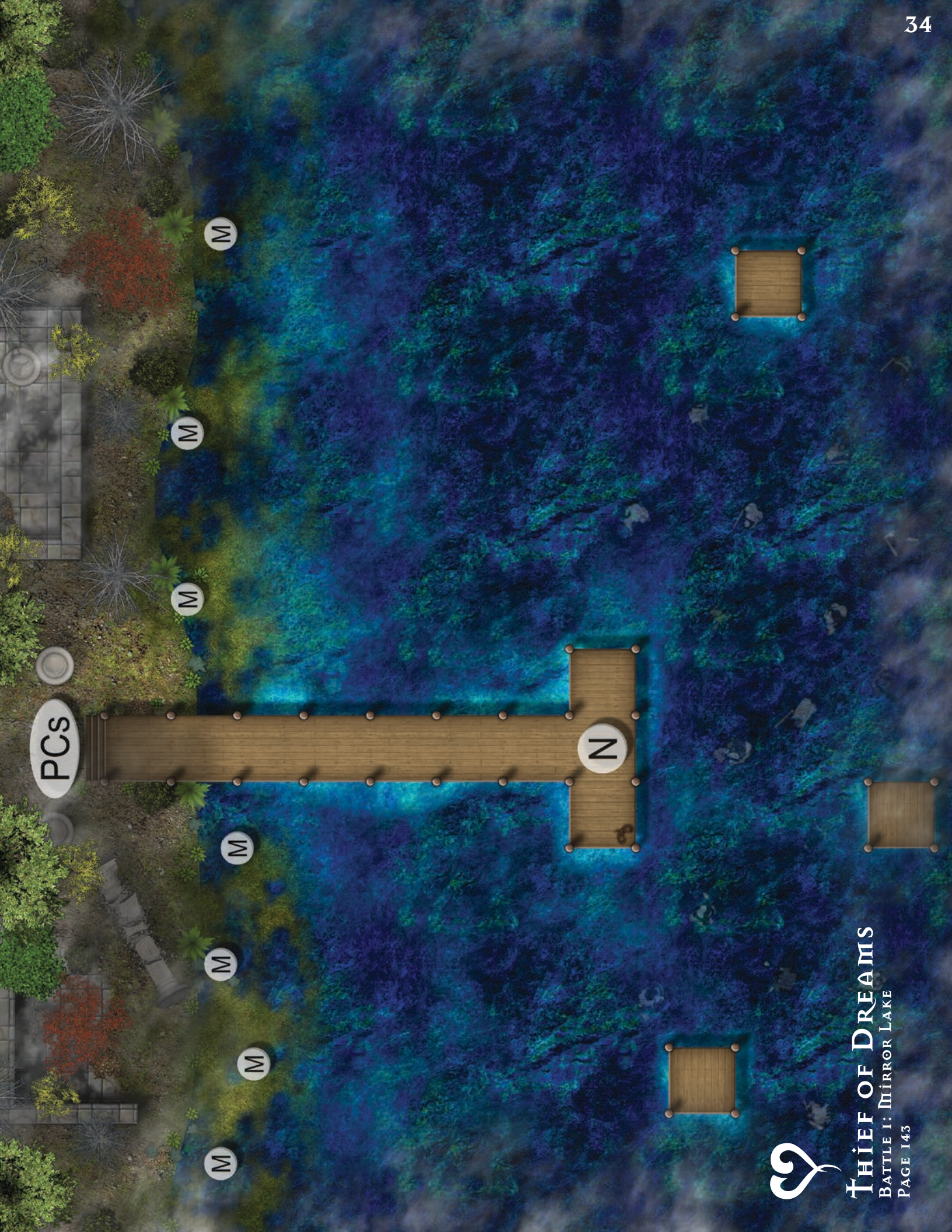


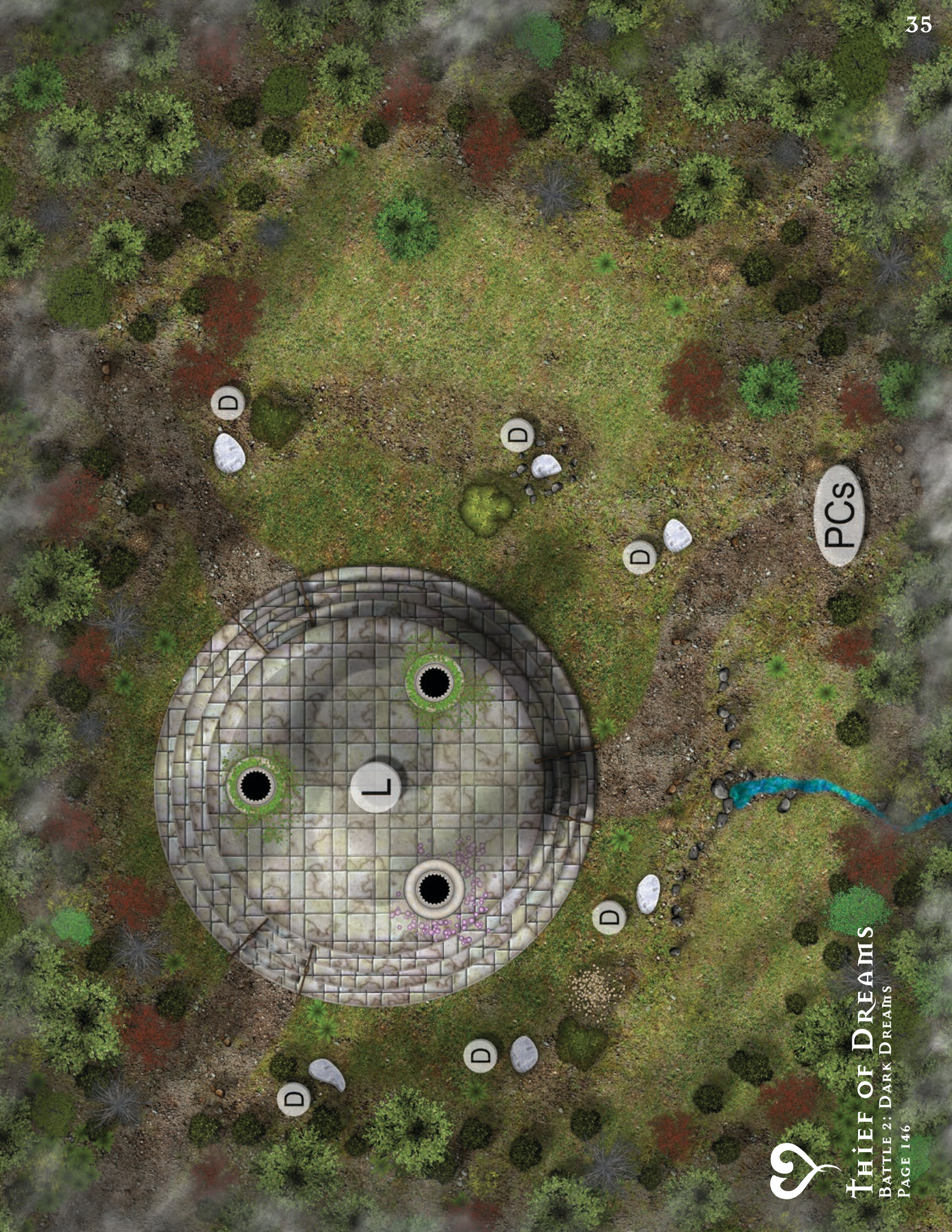
MAD WIZARD'S LOOT
 BATTLE 2: FACING THE COMPETITION
 PAGE 134



PCs







PCs

L

D

D

D

D

D

D





THIEF OF DREAMS

BATTLE 3: THE WILD HUNT

PAGE 149







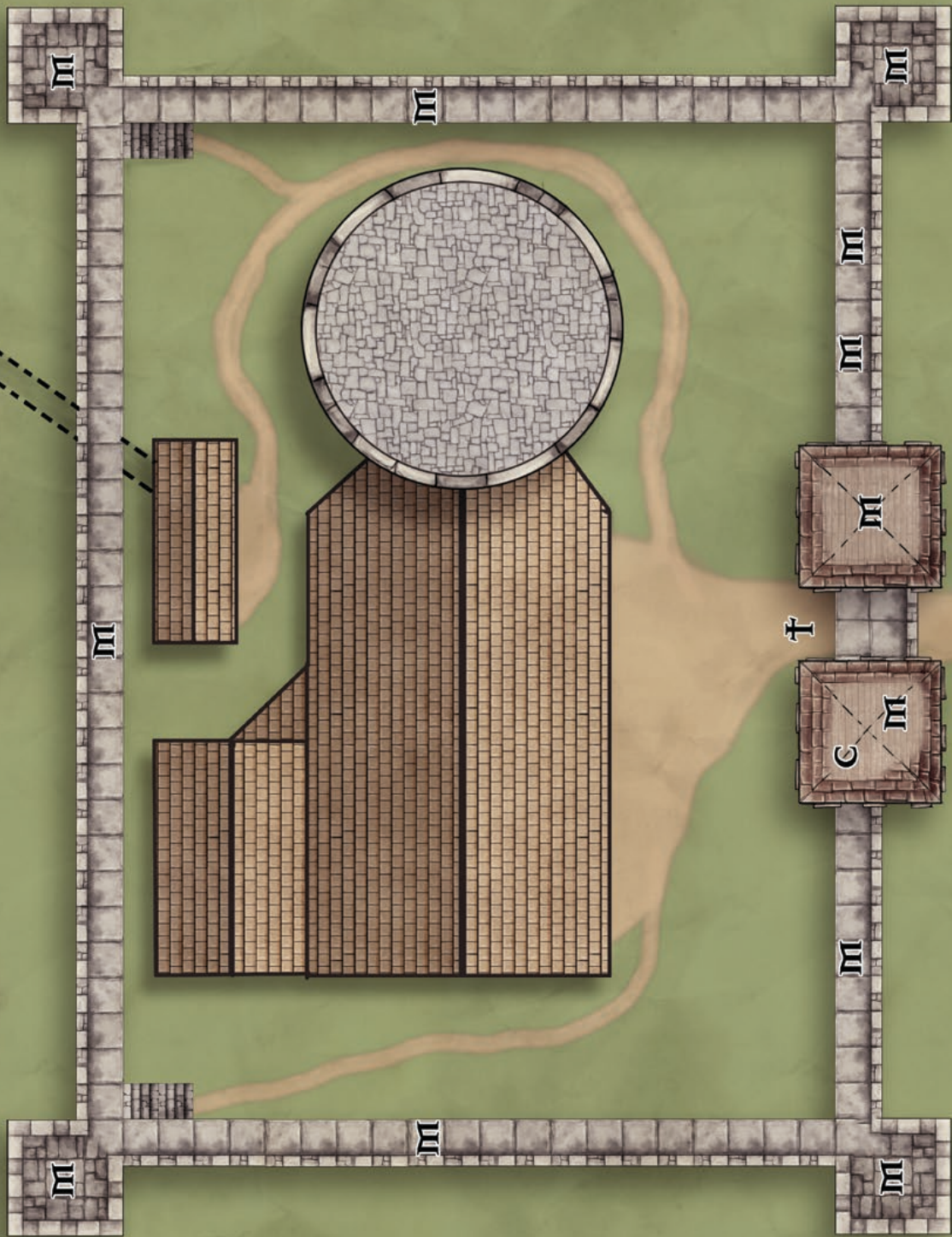


THE BLUE SORCERERS' BARGAIN

BATTLE 1: MARSHDWELLER AMBUSH

PAGE 168





THE BLUE SORCERERS' BARGAIN

BATTLE 2: ENTERING FALGREH KEEP

PAGE 171

PCs



THE BLUE SORCERERS' BARGAIN

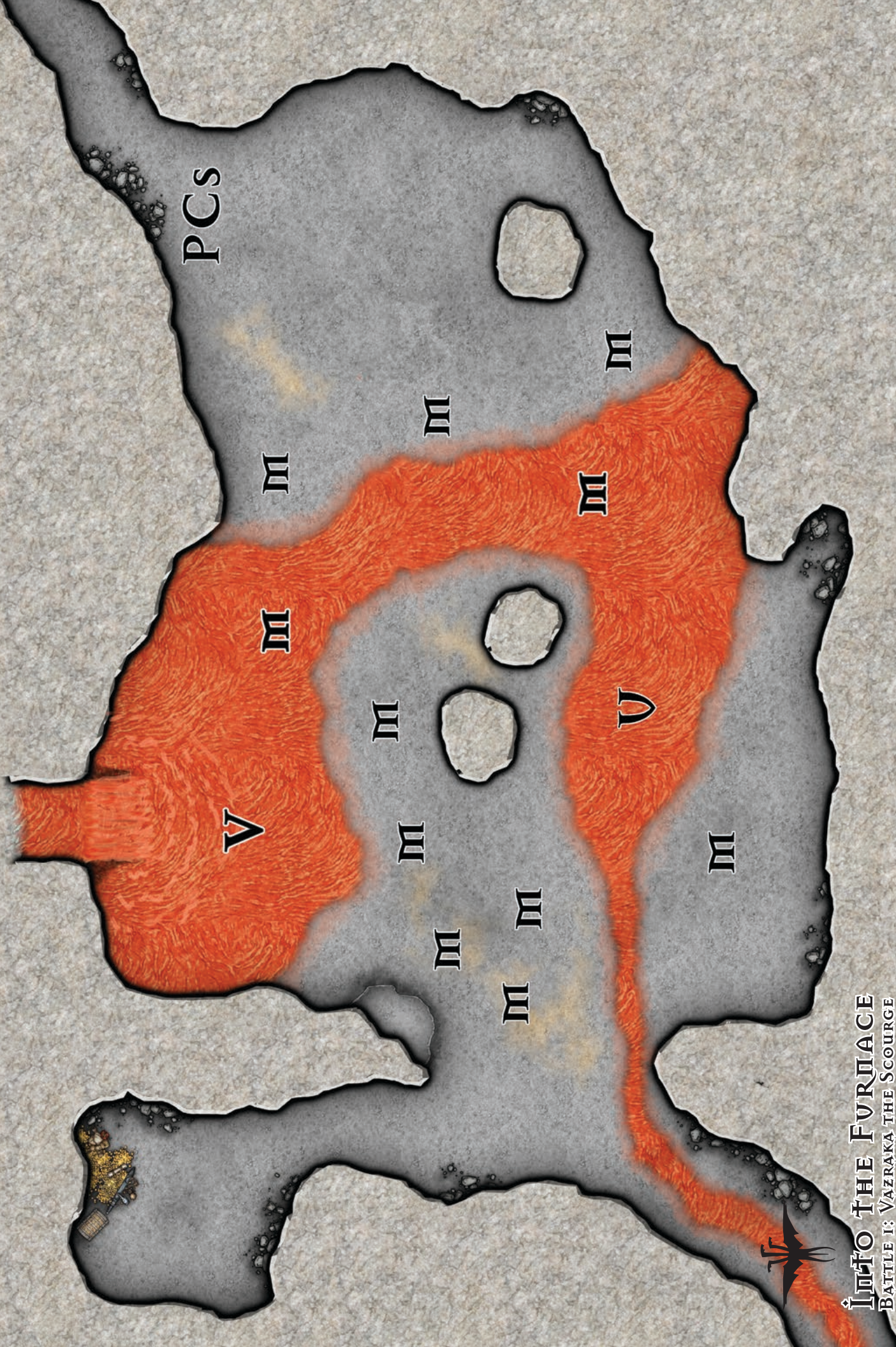
BATTLE 3: THE BLUE CABAL

PAGE 176





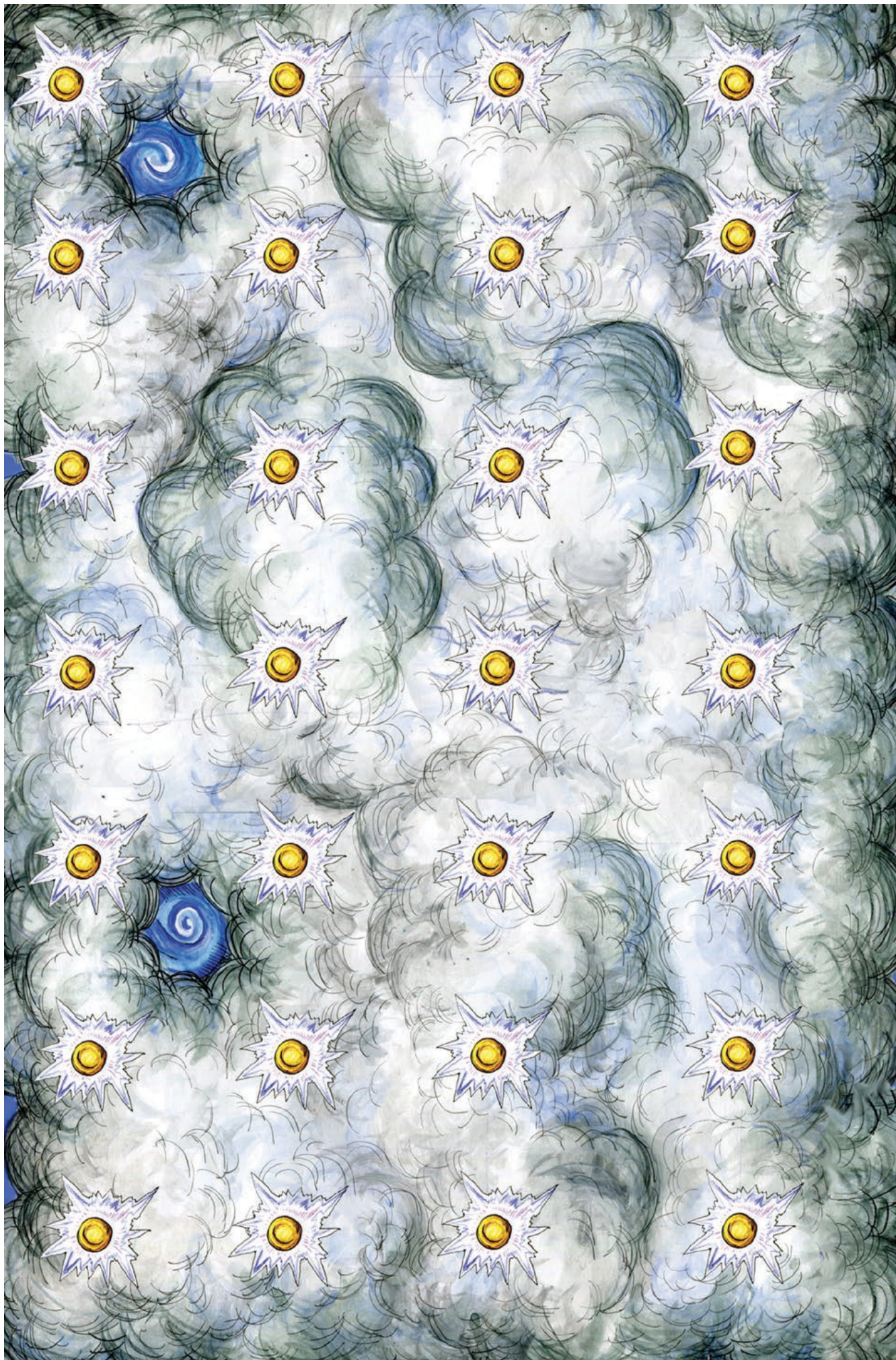


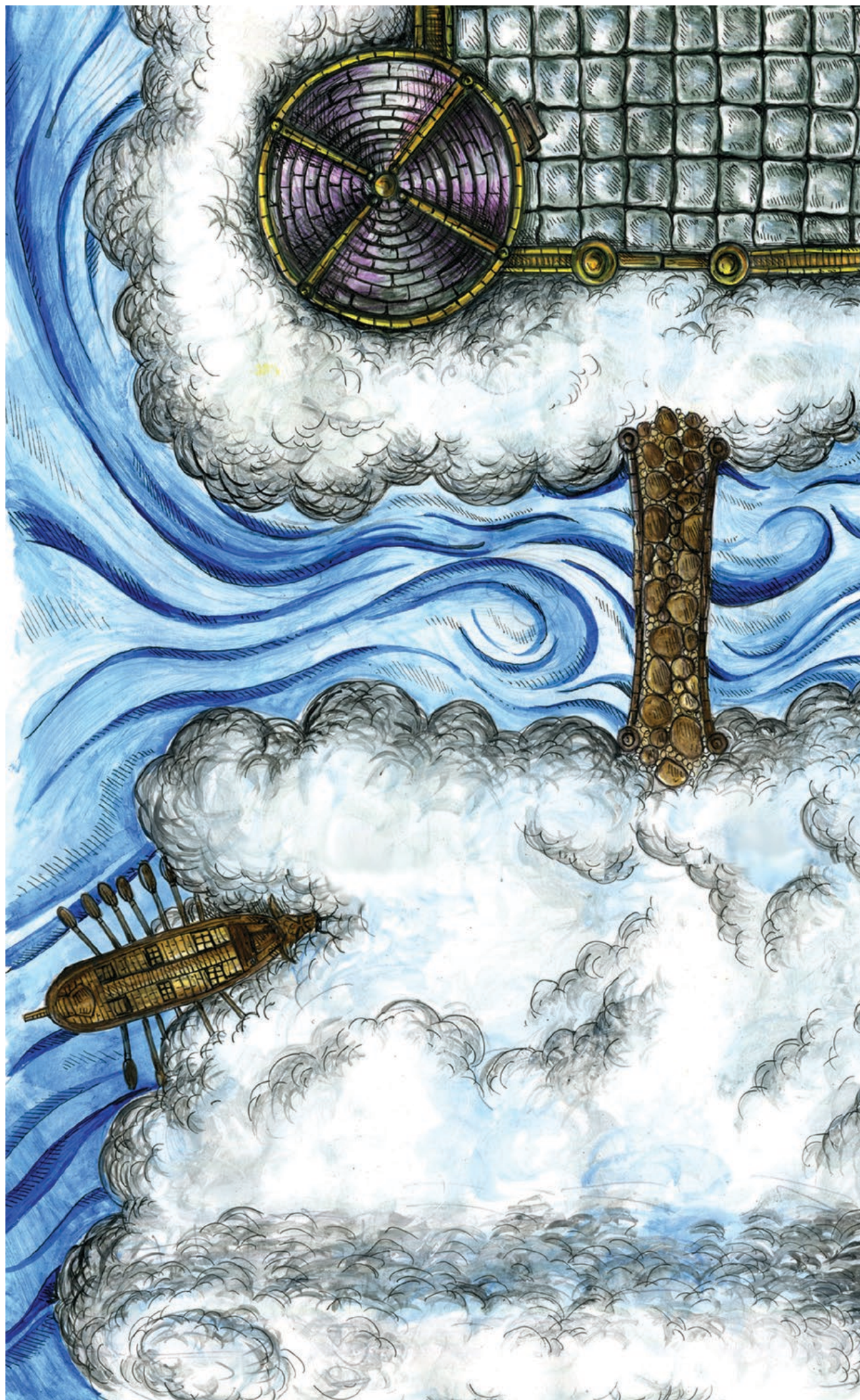


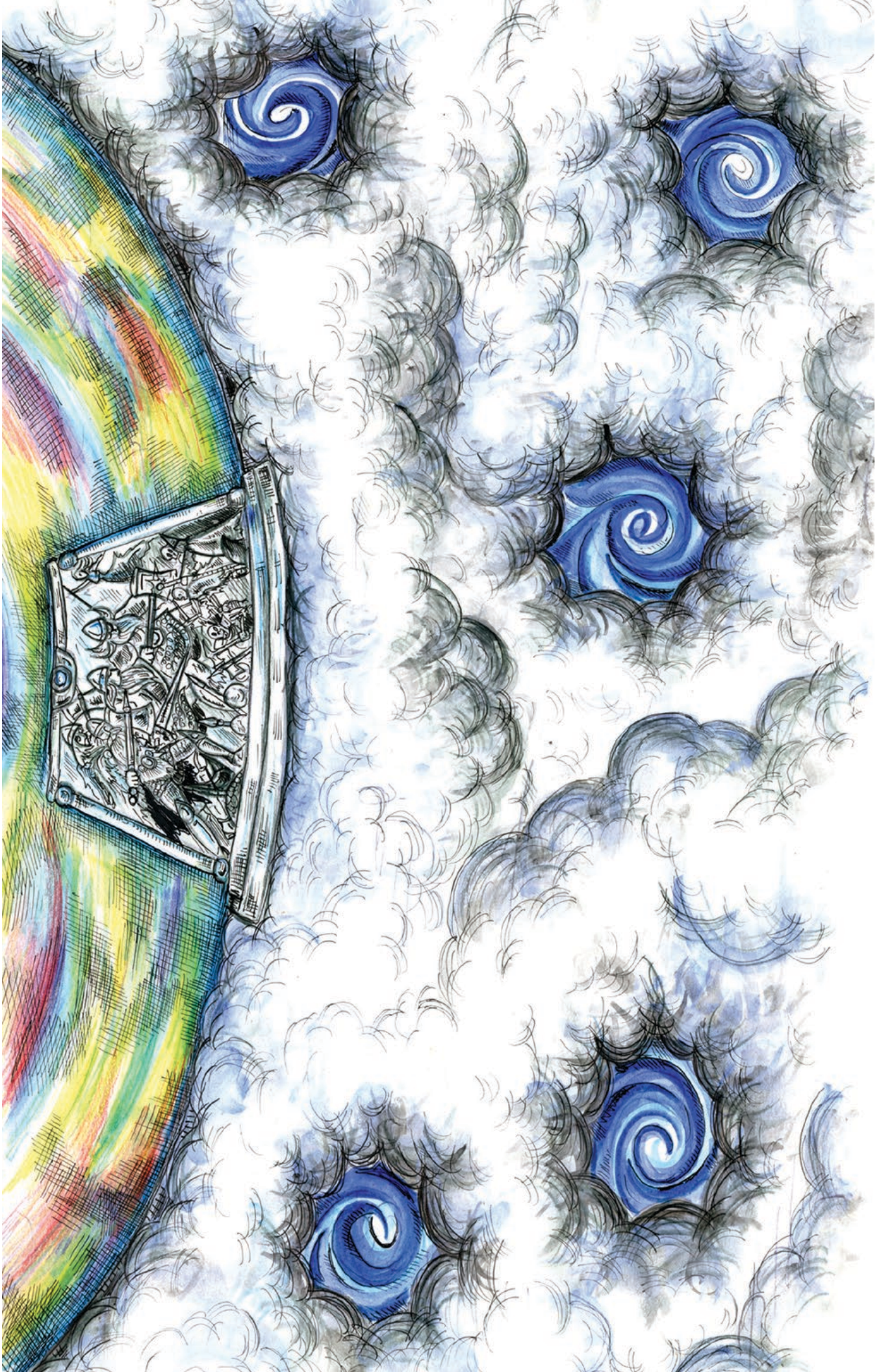














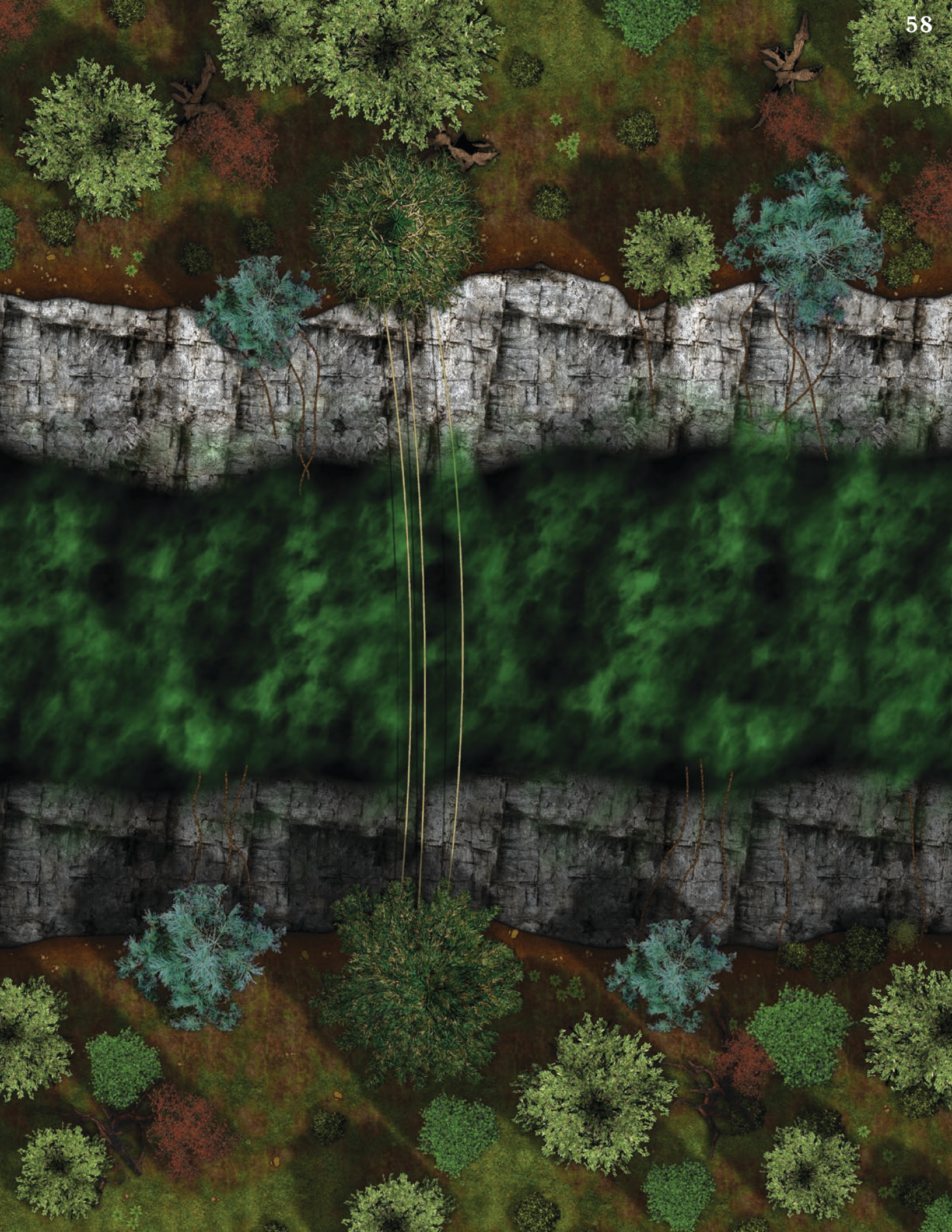






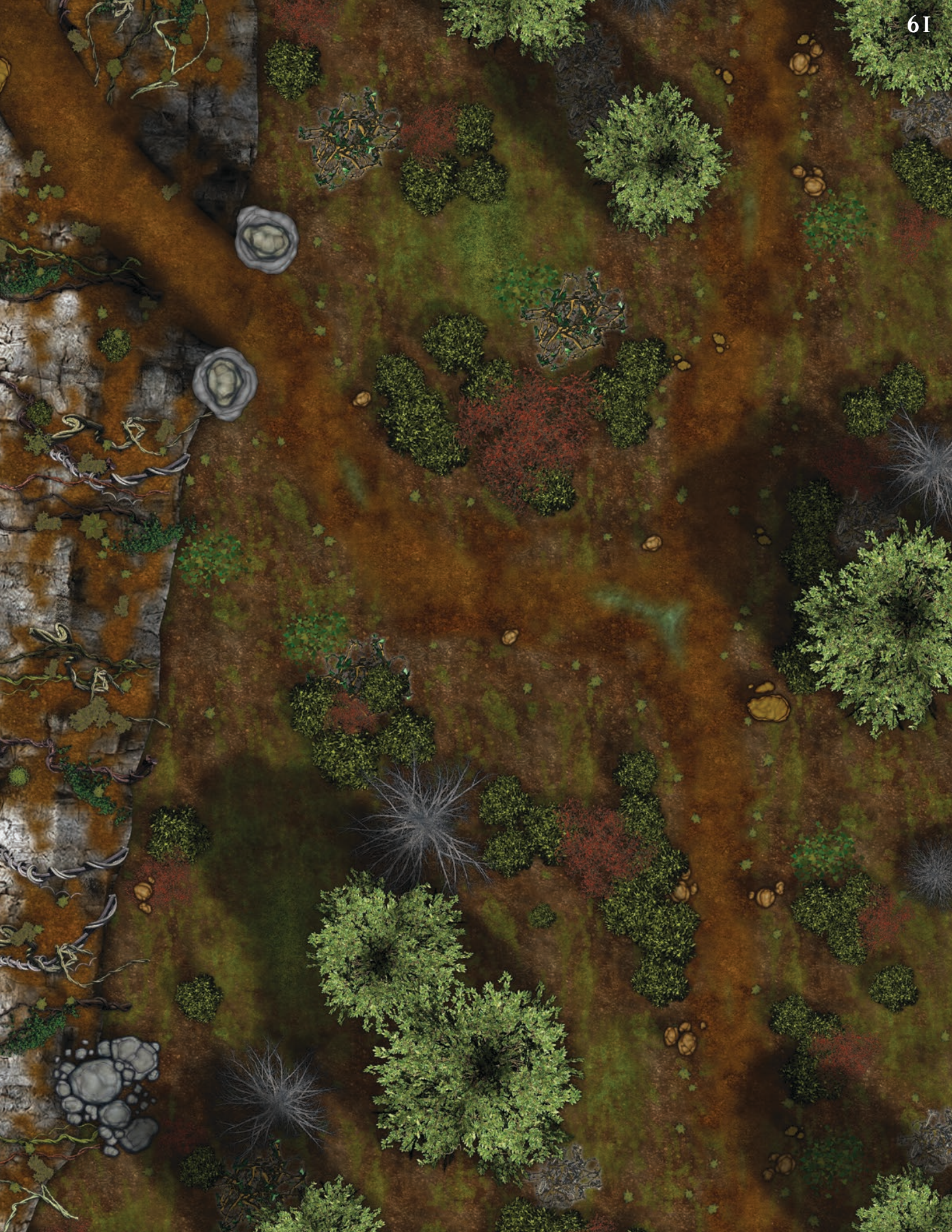






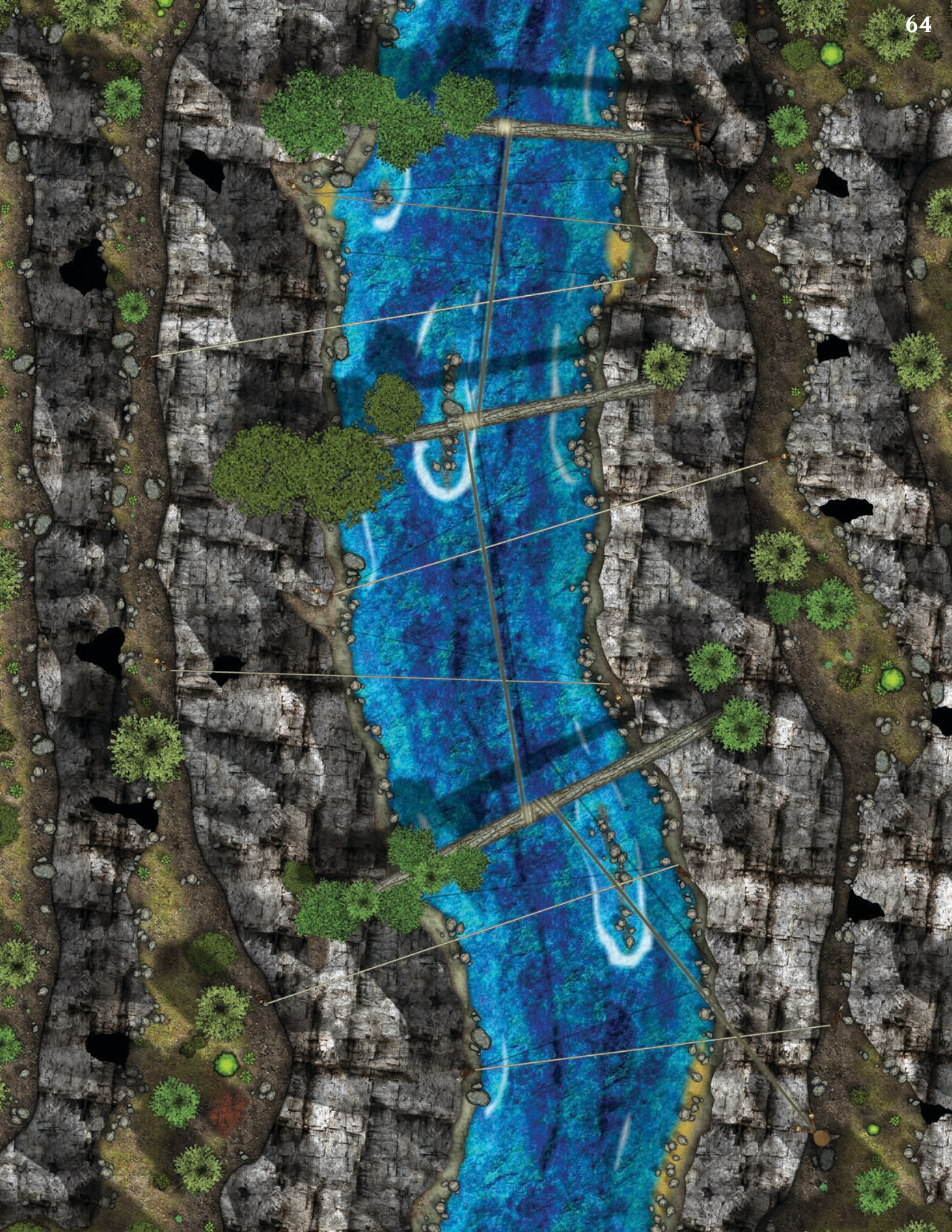




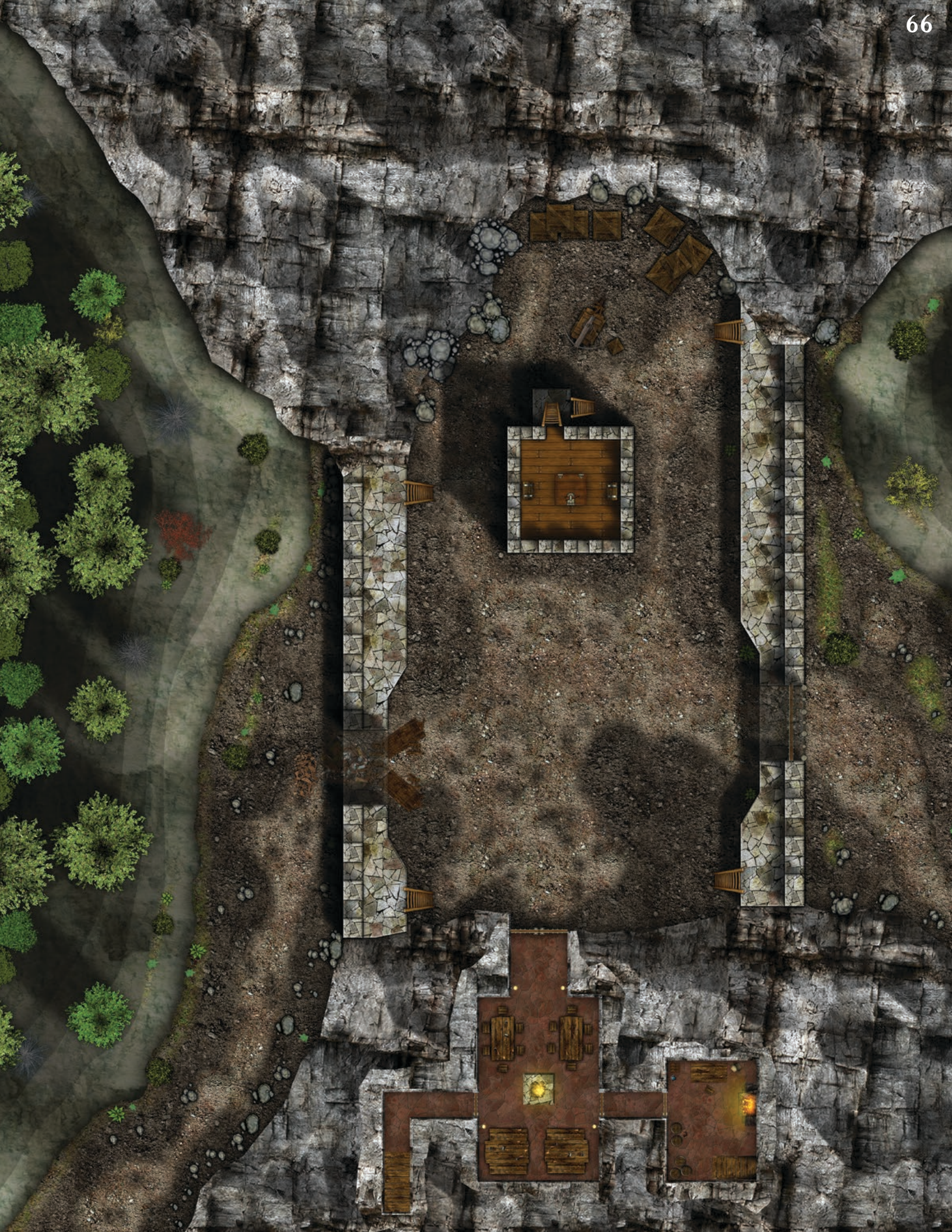




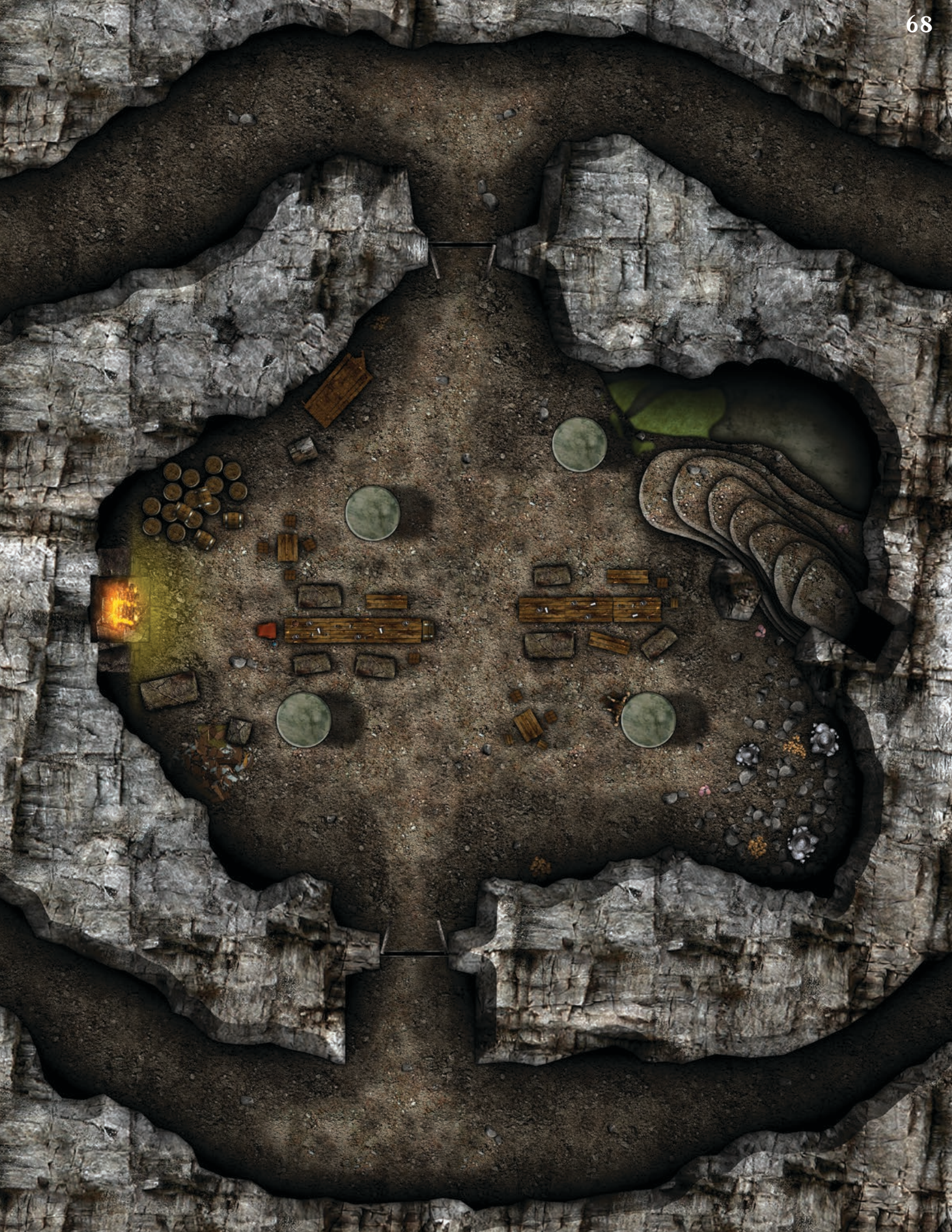






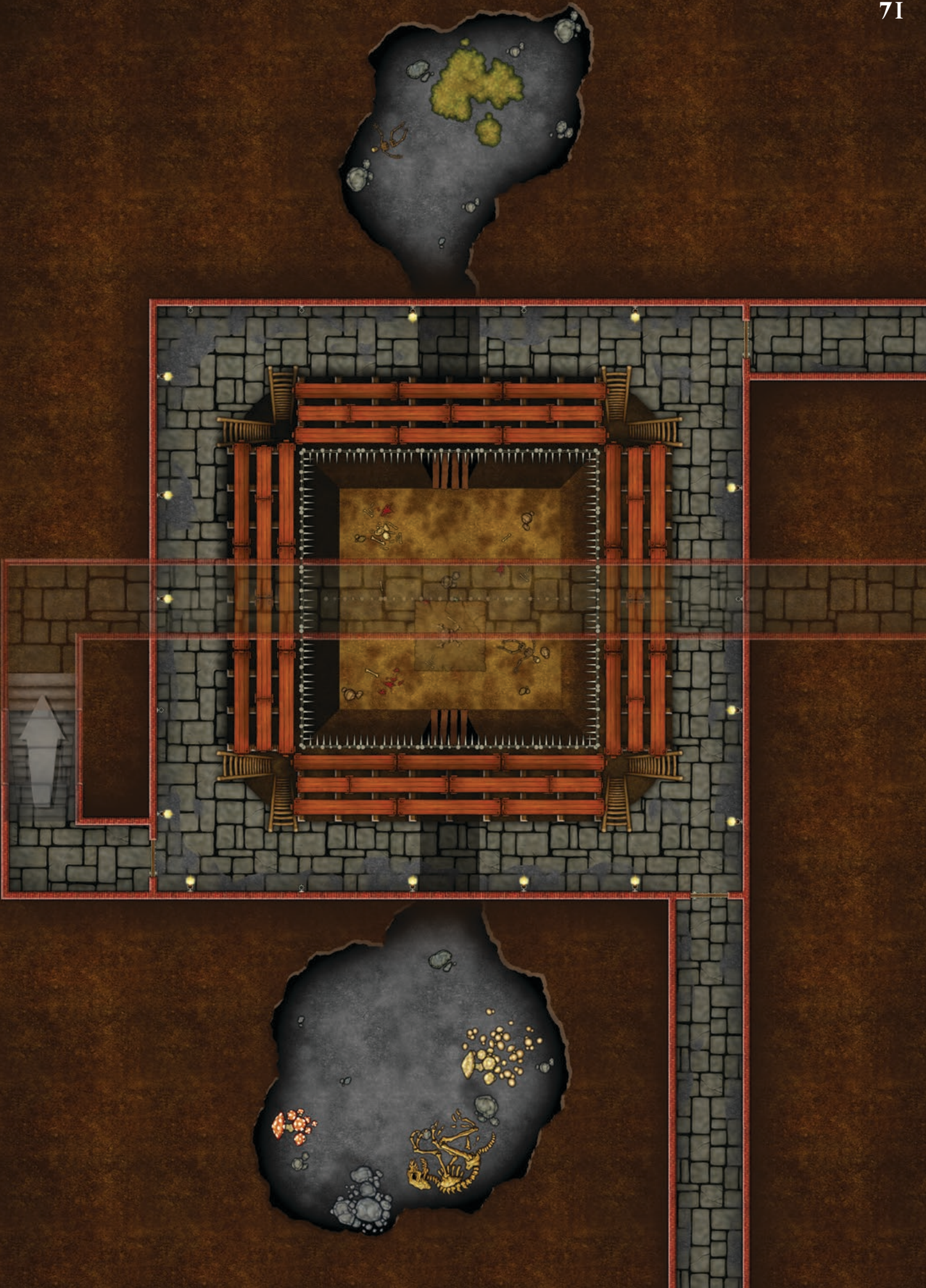




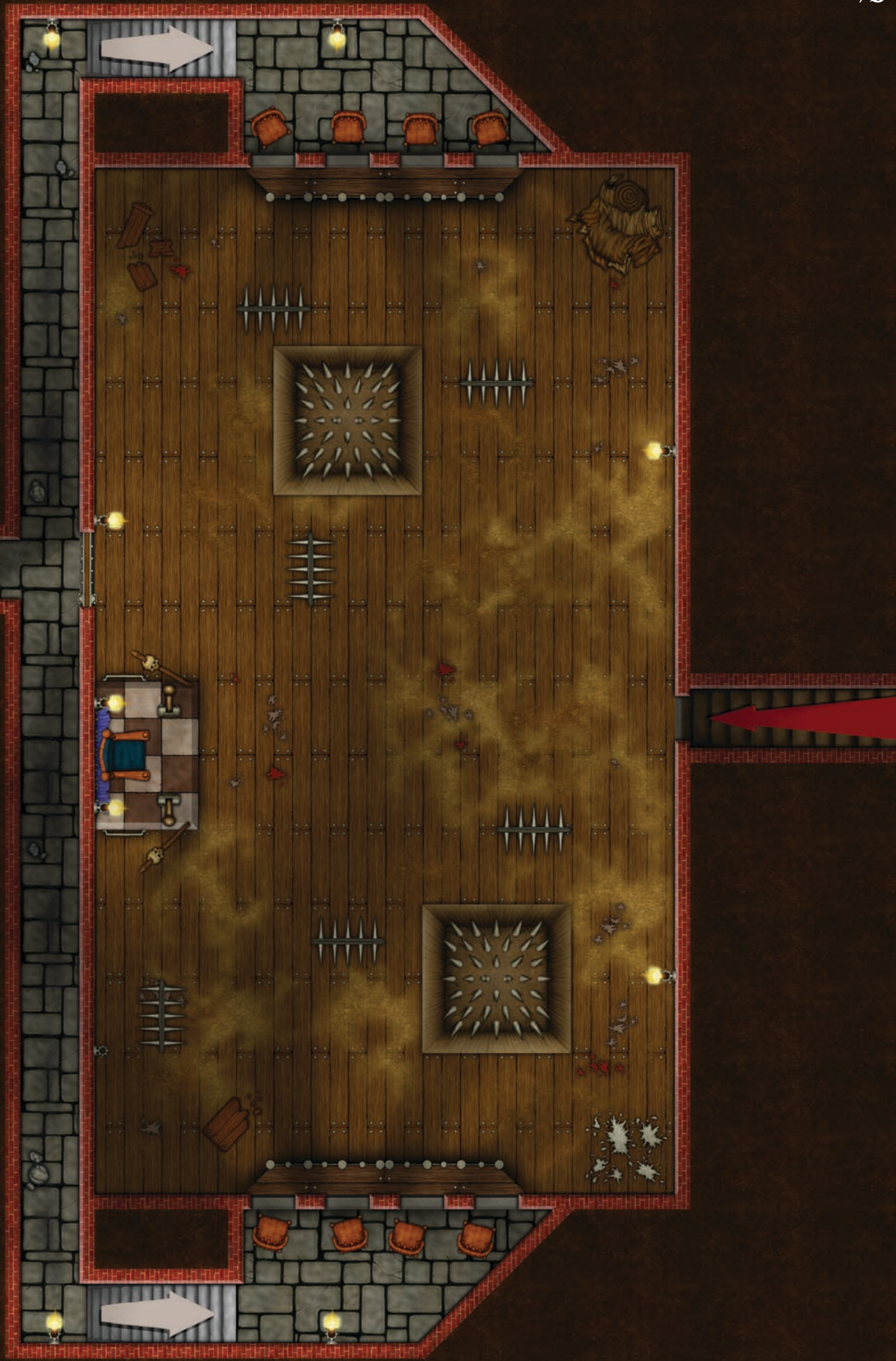




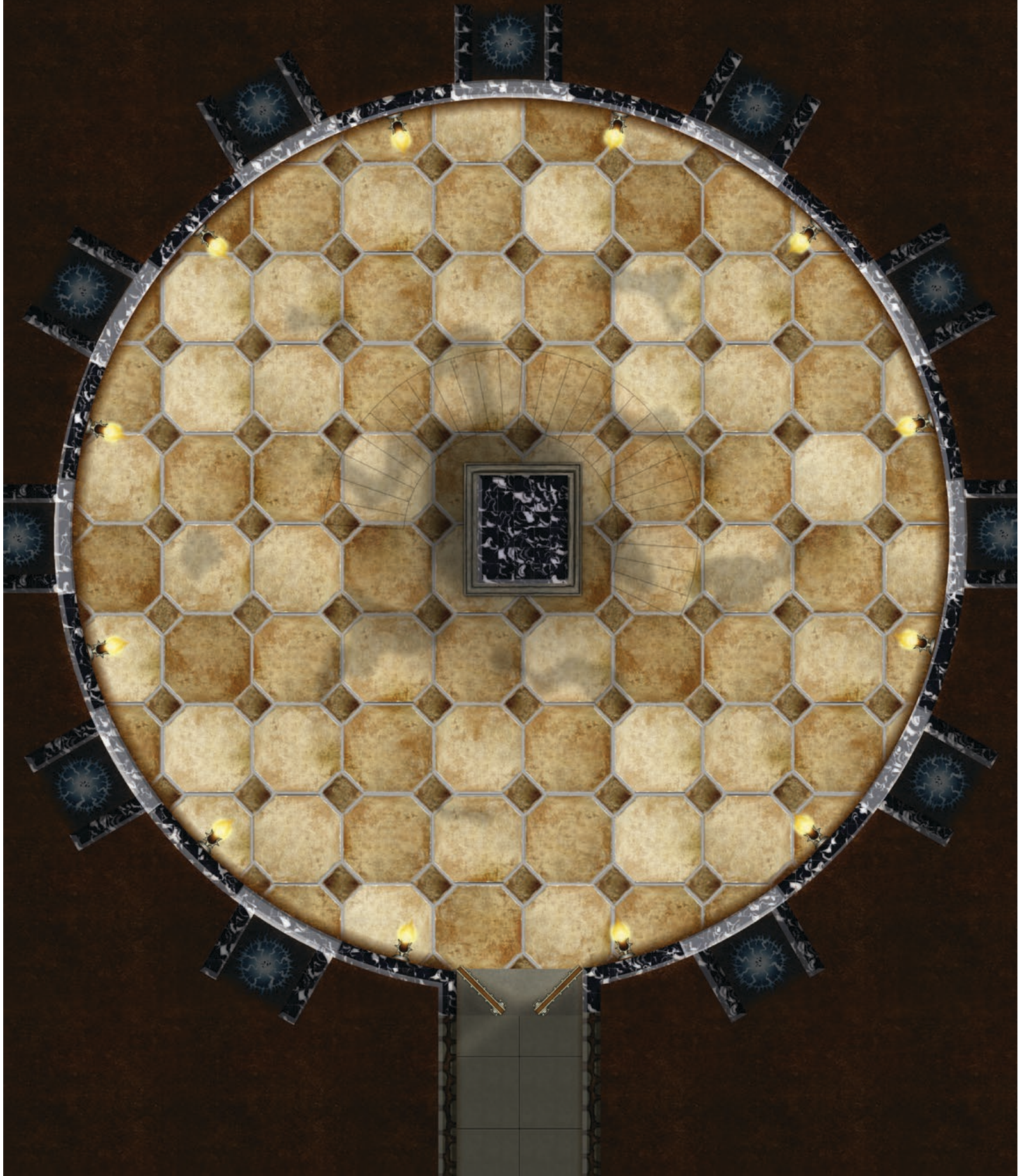






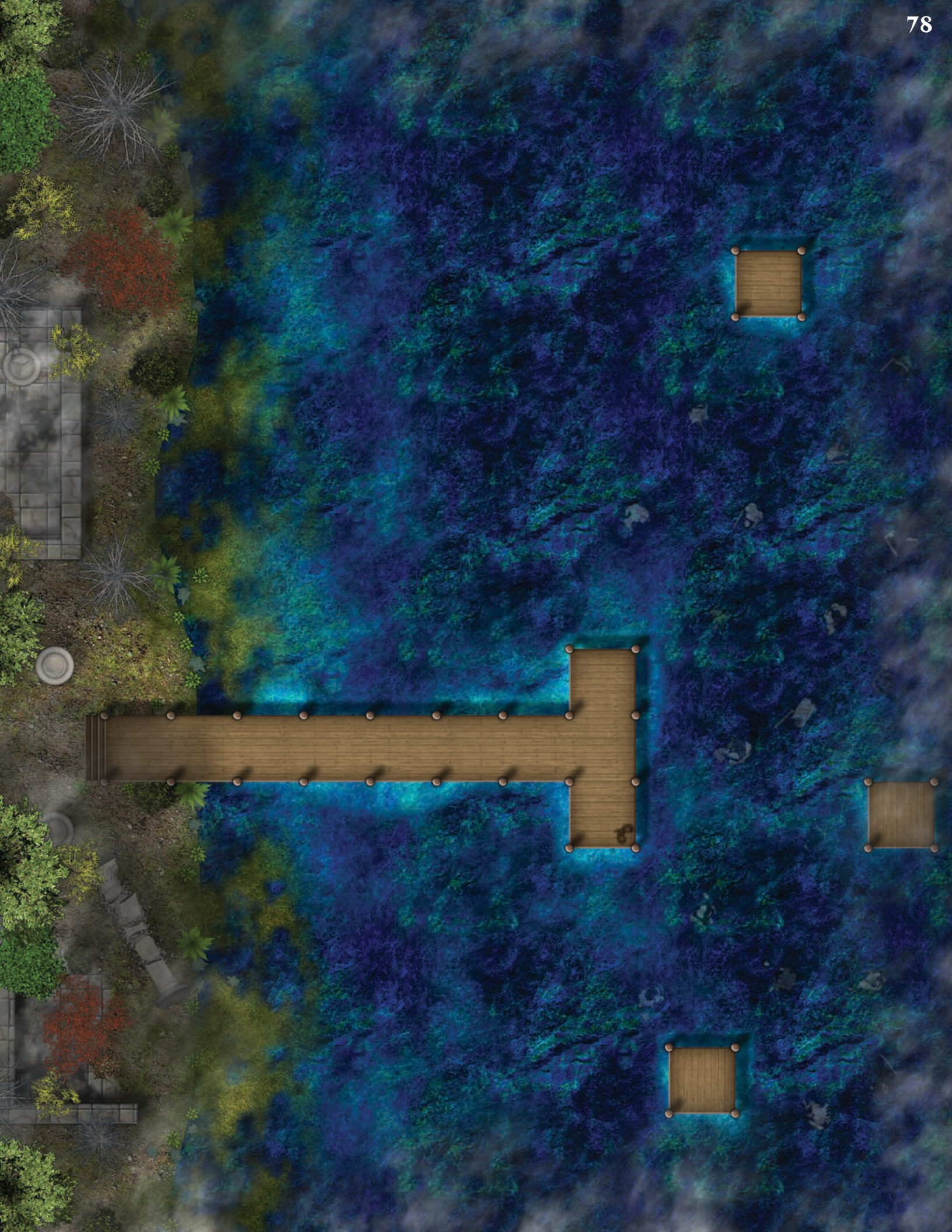


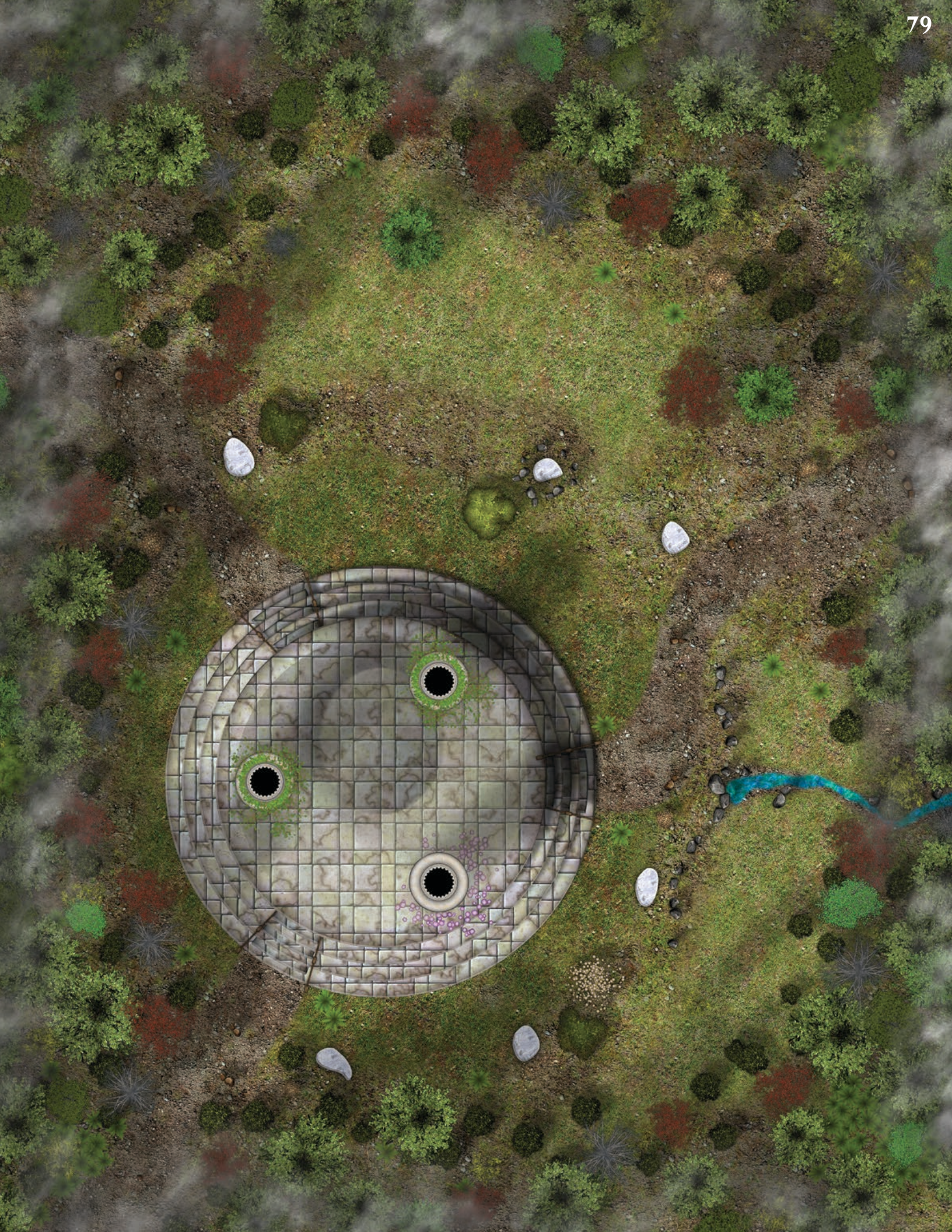








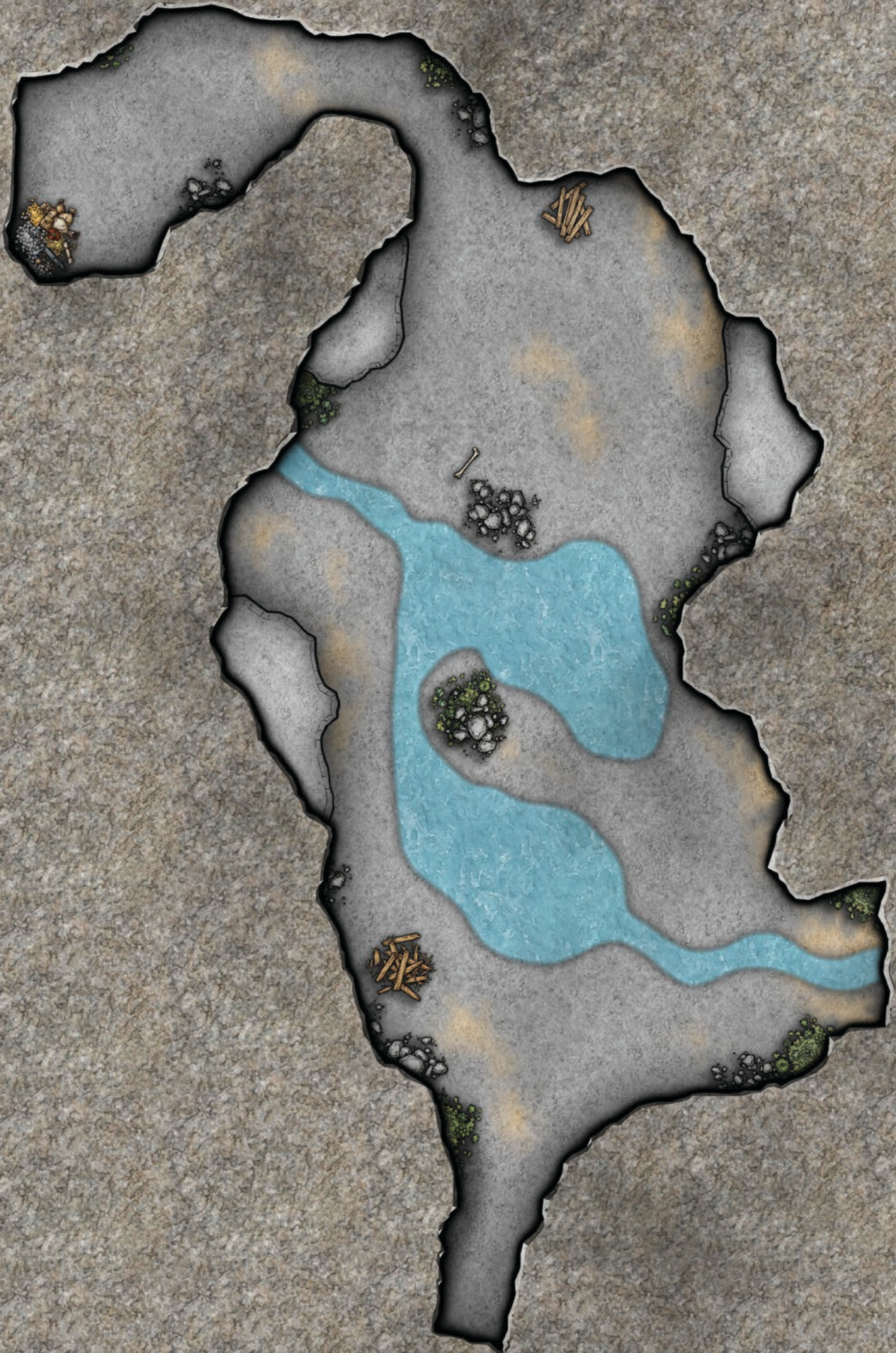




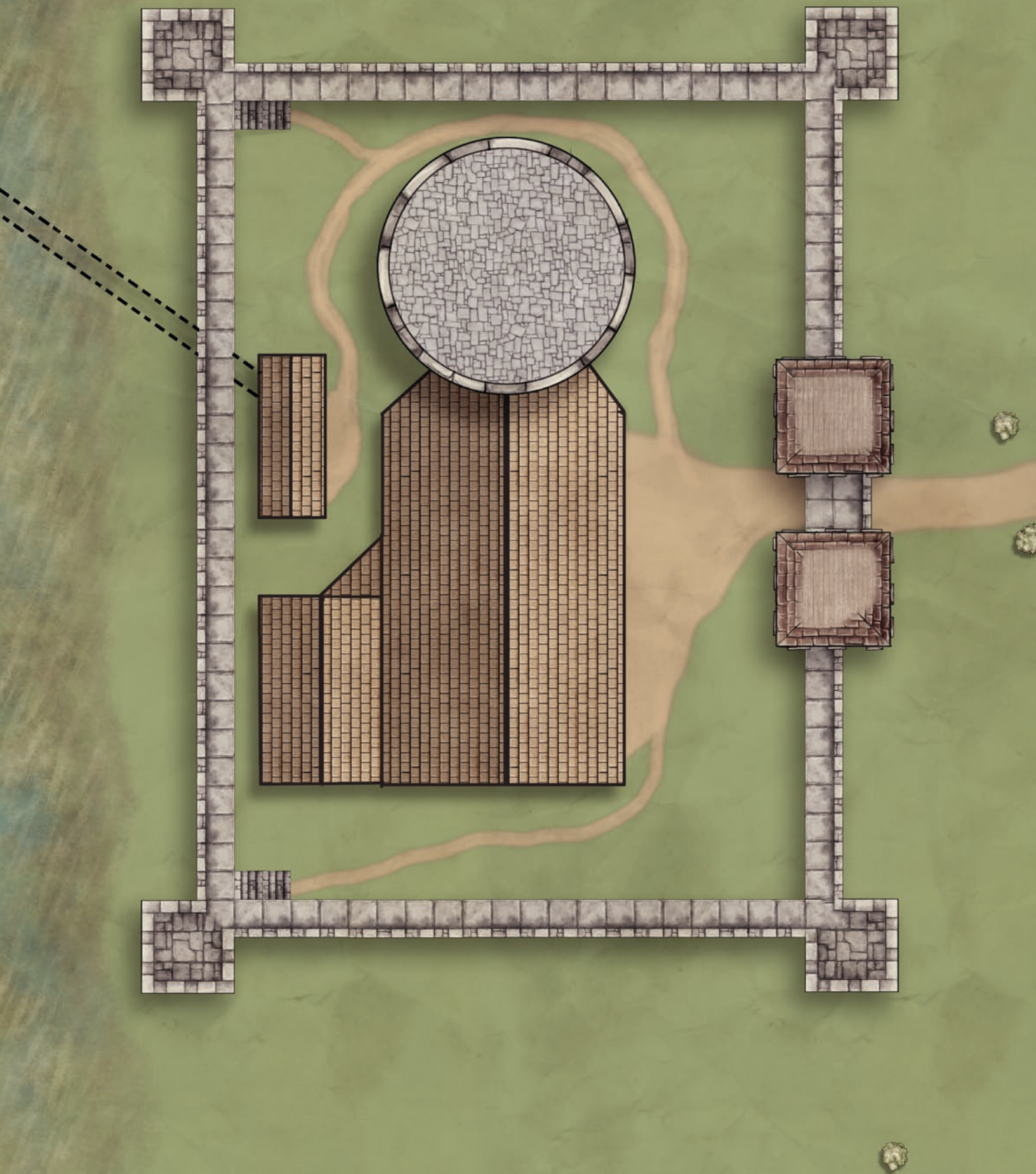




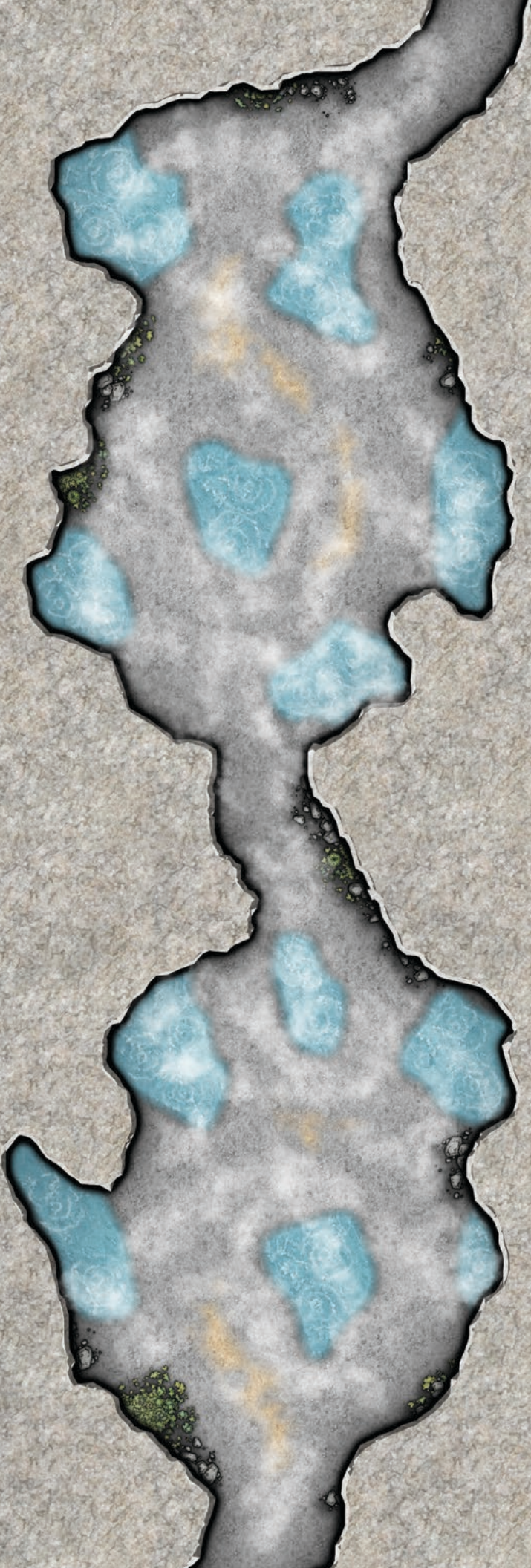






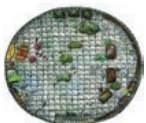












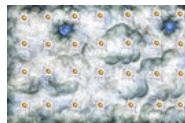
Moz's Magnificent Mess
Battle 1: The Animated Laboratory



Moz's Magnificent Mess
Battle 2: The Straw King



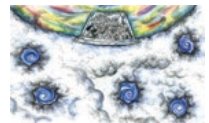
Moz's Magnificent Mess
Battle 3: Defiant Orb



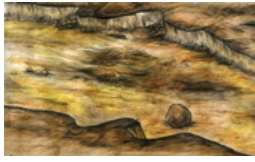
The Lightning Station
Battle 1: The Lightning Fields



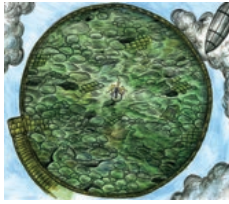
The Lightning Station
Battle 2: A Giant Gnoll Problem



The Overworld Vault
Battle 1: The Hidden Gate



The Overworld Vault
Battle 2: Wormhollow Canyon



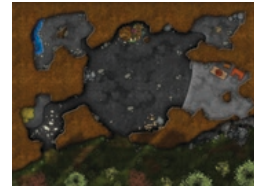
The Overworld Vault
Battle 3: The Staff of Chaos



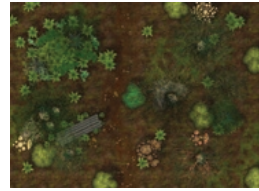
The Wild Sacrifice
Battle 1: Wolves Among Us



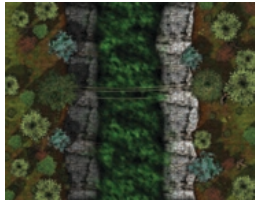
The Wild Sacrifice
Battle 2: From Above & Below



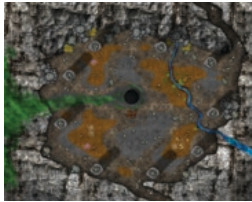
The Wild Sacrifice
Battle 3: Tianthe's Lair



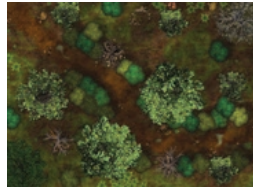
Corrupted Nature
Battle 1: Corrupted Beasts



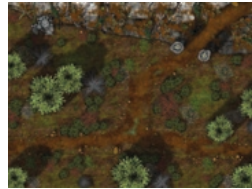
Corrupted Nature
Battle 2: Vinerock Gorge



Corrupted Nature
Battle 3: The Sacrifice
of Mother Bark



The Ritual of Taking
Battle 1: Bad Trees



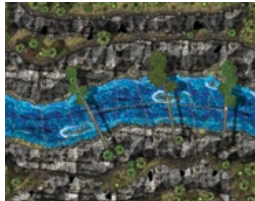
The Ritual of Taking
Battle 2: Taking the Causeway



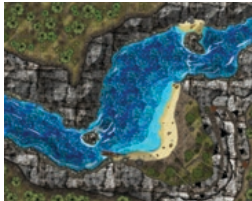
The Ritual of Taking
Battle 3: Facing Vooram



Rafting Razoredge Gorge
Battle 1: Catch of the Day



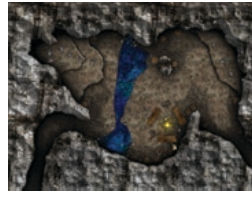
Rafting Razoredge Gorge
Battle 2: Zip-Lines & War Drums



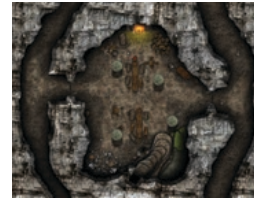
Rafting Razoredge Gorge
Battle 3: Razoredge Orc Camp



Conquer & Defend
Battle 1: Taking Tenrock Hold
Battle 2: Defending Tenrock Hold



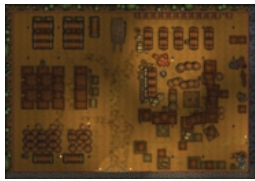
Old Injuries Repaid
Battle 1: The Outer Guards



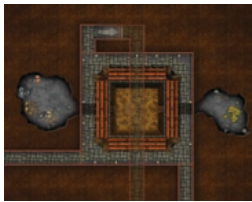
Old Injuries Repaid
Battle 2: The Welcoming
Committee



Old Injuries Repaid
Battle 3: Lars' Lair



Back-Alley Politics
Battle 1: Crate & Beatstick



Back-Alley Politics
Battle 2: Underground Arena



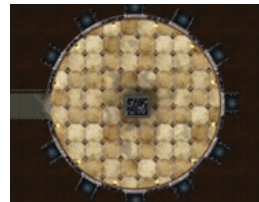
Back-Alley Politics
Battle 3: Shadow Games



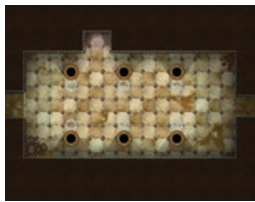
Back-Alley Politics
Battle 4: Redfang's Sanctum



Mad Wizard's Loot
Battle 1: The Front Door



Mad Wizard's Loot
Battle 2a: The Wizard's Gifts



Mad Wizard's Loot
Battle 2: Facing the Competition



Mad Wizard's Loot
Battle 3: Soohnei's Vault



Thief of Dreams
Battle 1: Mirror Lake



Thief of Dreams
Battle 2: Dark Dreams



Thief of Dreams
Battle 3: The Wild Hunt



Pit of Vipers
Battle 1: High-Flying Vipers



Pit of Vipers
Battle 2: Black Scales



Pit of Vipers
Battle 3: Always Bet on Black



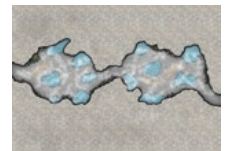
The Blue Sorcerers' Bargain
Battle 1: Marshdweller Ambush



The Blue Sorcerers' Bargain
Battle 2: Entering Falgren Keep



The Blue Sorcerers' Bargain
Battle 3: The Blue Cabal



Into the Furnace
Battle 1: Entering Fireplume Peak



Into the Furnace
Battle 2: Servants of Fireplume



Into the Furnace
Battle 3: Vazraka the Scourge

MAP INDEX

Moz's Magnificent Mess					
Battle 1: The Animated Laboratory					
GM	1				
Player	46				
Moz's Magnificent Mess					
Battle 2: The Straw King					
GM	2				
Player	47				
Moz's Magnificent Mess					
Battle 3: Defiant Orb					
GM	3				
Player	48				
The Lightning Station					
Battle 1: The Lightning Fields					
GM	4				
Player	49				
The Lightning Station					
Battle 2: A Giant Gnoll Problem					
GM	5				
Player	50				
The Overworld Vault					
Battle 1: The Hidden Gate					
GM	6				
Player	51				
The Overworld Vault					
Battle 2: Wormhollow Canyon					
GM	7				
Player	52				
The Overworld Vault					
Battle 3: The Staff of Chaos					
GM	8				
Player	53				
The Wild Sacrifice					
Battle 1: Wolves Among Us					
GM	9				
Player	54				
The Wild Sacrifice					
Battle 2: From Above & Below					
GM	10				
Player	55				
The Wild Sacrifice					
Battle 3: Tianthe's Lair					
GM	11				
Player	56				
Corrupted Nature					
Battle 1: Corrupted Beasts					
GM	12				
Player	57				
Corrupted Nature					
Battle 2: Vinerock Gorge					
GM	13				
Player	58				
Corrupted Nature					
Battle 3: The Sacrifice of Mother Bark					
GM	14				
Player	59				
The Ritual of Taking					
Battle 1: Bad Trees					
GM	15				
Player	60				
The Ritual of Taking					
Battle 2: Taking the Causeway					
GM	16				
Player	61				
The Ritual of Taking					
Battle 3: Facing Vooram					
GM	17				
Player	62				
Rafting Razoredge Gorge					
Battle 1: Catch of the Day					
GM	18				
Player	63				
Rafting Razoredge Gorge					
Battle 2: Zip-Lines & War Drums					
GM	19				
Player	64				
Rafting Razoredge Gorge					
Battle 3: Razoredge Orc Camp					
GM	20				
Player	65				
Conquer & Defend					
Battle 1: Taking Tenrock Hold					
GM	21				
Player	66				
Conquer & Defend					
Battle 2: Defending Tenrock Hold					
GM	22				
Player	66				
Old Injuries Repaid					
Battle 1: The Outer Guards					
GM	23				
Player	67				
Old Injuries Repaid					
Battle 2: The Welcoming Committee					
GM	24				
Player	68				
Old Injuries Repaid					
Battle 3: Lars' Lair					
GM	25				
Player	69				
Back-Alley Politics					
Battle 1: Crate & Beatstick					
GM	26				
Player	70				
Back-Alley Politics					
Battle 2: Underground Arena					
GM	27				
Player	71				
Back-Alley Politics					
Battle 3: Shadow Games					
GM	28				
Player	72				
Back-Alley Politics					
Battle 4: Redfang's Sanctum					
GM	29				
Player	73				
Mad Wizard's Loot					
Battle 1: The Front Door					
GM	30				
Player	74				
Mad Wizard's Loot					
Battle 2a: The Wizard's Gifts					
GM	31				
Player	75				
Mad Wizard's Loot					
Battle 2: Facing the Competition					
GM	32				
Player	76				
Mad Wizard's Loot					
Battle 3: Soohnei's Vault					
GM	33				
Player	77				
Thief of Dreams					
Battle 1: Mirror Lake					
GM	34				
Player	78				
Thief of Dreams					
Battle 2: Dark Dreams					
GM	35				
Player	79				
Thief of Dreams					
Battle 3: The Wild Hunt					
GM	36				
Player	80				
Pit of Vipers					
Battle 1: High-Flying Vipers					
GM	37				
Player	81				
Pit of Vipers					
Battle 2: Black Scales					
GM	38				
Player	82				
Pit of Vipers					
Battle 3: Always Bet on Black					
GM	39				
Player	83				
The Blue Sorcerers' Bargain					
Battle 1: Marshdweller Ambush					
GM	40				
Player	84				
The Blue Sorcerers' Bargain					
Battle 2: Entering Falgren Keep					
GM	41				
Player	85				
The Blue Sorcerers' Bargain					
Battle 3: The Blue Cabal					
GM	42				
Player	86				
Into the Furnace					
Battle 1: Entering Fireplume Peak					
GM	43				
Player	87				
Into the Furnace					
Battle 2: Servants of Fireplume					
GM	44				
Player	88				
Into the Furnace					
Battle 3: Vazraka the Scourge					
GM	45				
Player	89				

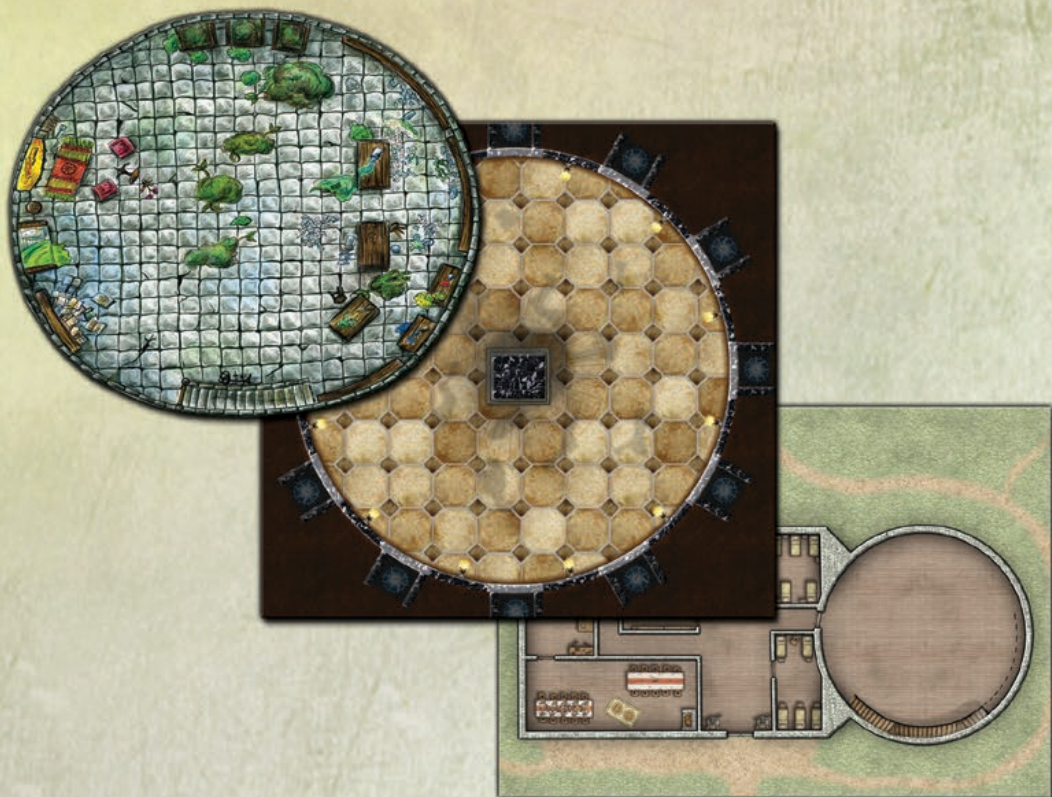
BRING YOUR BATTLES TO LIFE!

"If we're going to fight to the death, let's at least do it someplace pretty." — Jara the Jaded, High Elf Rogue

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