



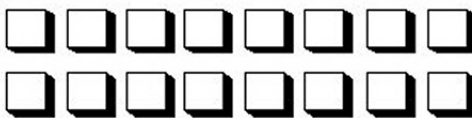
Villain

Apparent Age

Species

Equipment

Wounds



Strength

Size

Knowledge

Determination

Weight

Control

Awareness

Move
