

MONSTER TOKENS—SET #6

Dungeon

Sometimes it is easier to play out D&D battles using miniatures on a battle mat. If you do not collect miniatures, you can use these tokens to represent monsters. All of the monsters below are from adventures appearing in this issue. To use, cut carefully along the dotted lines. When a monster is slain, flip over the token. Color photocopy this page to make multiple monsters of the same type. Permission is granted to photocopy these tokens for home game use only.



Assassin Vine



Wight



Shocker Lizard



Lizardfolk



Ssirine (Lizardfolk)



Naamani (Water Naga)



Darkmantle



Ghost



Azer



Mummy



Shadow Mastiff



Ssyrim (Lizardfolk)



Shadow



Belker



Kytton



Osyth



Chimera



Fiendish Mohrg



Vargouille



Medusa



Mimic



Cloud Giant



Phasm



Ogre



Bugbear



Spectre



Sadie (Drider)



Huge Black Dragon