

TEMPLE OF THE MOON PRIESTS

A JEWEL OF PECULIAR POWER - THE "SKY SHARD" - LIES BURIED DEEP WITHIN THE LOST TEMPLE OF THE MOON PRIESTS. WHEN THE KING'S DYING WORDS HINT AT THE TEMPLE'S LOCATION, ADVENTURERS FROM FAR AND WIDE STRIKE OUT IN SEARCH OF THE STONE...

A CRUMBLING STATUE RISES FROM THE MISTY WATERS. ITS CRESCENT BLADE IS ETCHED WITH THE NAMES OF SIX LONGDEAD MOON PRIESTS.

A MOON HAG HAUNTS THE RIVERSIDE BENEATH THE STATUE. THOSE WHO LISTEN TO HER EERIE RHYMES ARE DRIVEN MAD!

STONE WINDOWS CHISELED IN THE HILLSIDE PROVIDE EGRESS TO THE FLOODED CHANCEL...

A RIVAL ADVENTURING COMPANY - THE "KNUCKLEBONES" - HAS STAKED OUT THE TEMPLE. TWO OF THEM SEARCH THE LAKESHORE, BICKERING LOUDLY ABOUT THE COLD.

THE SPECTERS OF THE MOON PRIESTS HAUNT THE FLOODED CHANCEL. CREATURES DRAINED BY THEM ARISE AS UNDEAD LYCANTHROPES. TO UNLOCK THE TREASURY, MOONLIGHT MUST BE REDIRECTED ONTO THE STATUE OF THE PRIEST "ARTEMUR" (SEE THE LIBRARY, BELOW). HIS STATUE CAN BE IDENTIFIED BY MATCHING THE NAMES ON THE GIANT STATUE'S CRESCENT BLADE WITH THE STATUES ON THE CRESCENT LEDGE IN HERE.

A FRAIL ROPE SCALES THE CLIFFSIDE, LEFT BY LONG DEAD PRIESTS...

TWO OF THE "KNUCKLEBONES" ARE TRYING TO RAISE THE PORTCULLIS IN THIS RUINED DORMITORY. THE COINS IN THE TREASURE CHEST BEYOND VANISH IN SUNLIGHT AND REAPPEAR IN MOONLIGHT.

A PIT TRAP IN THIS CORRIDOR PITCHES INTRUDERS ONTO SILVERED SPIKES!

SKELETONS LURK IN THESE ANTECHAMBERS. THE FIRE BURNING IN THE CAULDRON COUNTS AS MAGICAL SUNLIGHT: ANY LYCANTHROPES IT BURNS ARE CURED OF THEIR AFFLICTIONS.

← TO TOWN

THE SKY SHARD!

A FOUL WERESPIDER SQUATS INSIDE THIS CHAMBER. THE WATERS OF THE MOON FONT TRANSFORM THE DRINKER INTO A RANDOM LYCANTHROPE UNTIL THE NEXT DARK OF THE MOON: 1) WOLF 2) BOAR 3) RAT 4) STAG 5) BEAR 6) SPIDER

A SICKLY WIZARD WAITS AT THE "KNUCKLEBONES" CAMPSITE, PRACTICING HIS ILLUSIONS.

A PARLIAMENT OF SNOWY OWLS NESTS IN THE FLOODED NAVE - DESCENDANTS OF THE MOON PRIESTS' MESSENGER BIRDS. AN ANCIENT OWL CALLED "NOKOMIS" RULES THEM - KEPT ALIVE AND GRANTED SENTIENCE BY MOON MAGIC. IF APPEASED, HE CAN HELP THE GROUP BY SPYING ON THE "KNUCKLEBONES".

THE SKY SHARD

WHOEVER HOLDS THIS SHARD OF MOON-STUFF IS GRANTED IMMORTALITY, BUT IS PLAGUED BY NIGHTMARES THAT COME TO LIFE AND BREED AS "MOONLINGS". THE SHARD COULD SAVE THE DYING KING, BUT USHER IN AN AGE OF HORROR!

THE LEADER OF THE "KNUCKLEBONES" - NOW A WERESTAG AFTER DRINKING FROM THE MOON FONT - IS VAINLY TRYING TO OPEN THE MAGICALLY-LOCKED TREASURY DOOR IN THIS RUINED COUNCIL CHAMBER. THE JEWEL CHAMBER ONLY UNLOCKS WHEN MOONLIGHT SHINES ONTO THE CORRECT STATUE IN THE FLOODED CHANCEL (SEE ABOVE).

THIS DOOR IS MAGICALLY LOCKED, BUT CAN BE OPENED FROM INSIDE THE LIBRARY.

THE LIBRARY OF STARS CONTAINS THE WEIRD WISDOM OF THE MOON CULT. AN OPEN BOOK HINTS THAT "WHEN ARTEMUR IS DROWNED IN MOONLIGHT, THE TREASURY SHALL OPEN." ARTEMUR IS ONE OF THE MOON PRIESTS LISTED ON THE GIANT STATUE'S CRESCENT BLADE...