

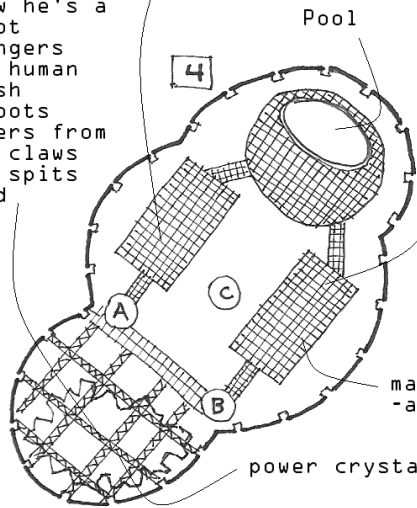
All rooms are connected by catwalks that are rusty and will break on a 1 on a d6.
 Areas between rooms are filled with inflated cells of levitating gases that will cause mutation if breathed.

nest of Kragofax
 -zinc dragonbot doesn't know he's a robot
 -hungers for human flesh
 -shoots lazars from his claws and spits acid

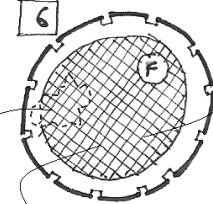
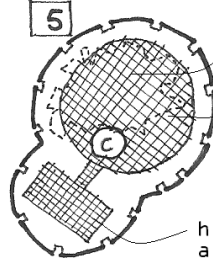
Robot workshop
 zinc ingots and parts that look like Kragofax

Chainsaw Naga
 -chainsaw rumbles like a rattlesnake rattles

Control room of Zadrilon -viewports, broken glass a mirror that will show anyplace named in front of it



Rocket knights (friendly, evil) turn into rockets 1/day leader has a vibro-axe

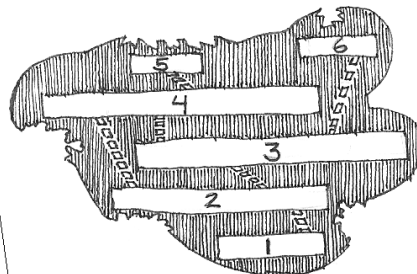


hallucinatory gases in balloons and feather boas (flying snakes)

Robot head with glowing eyes demands the PCs place it on a fresh headless corpse. The head is a spare soul of Zadrilon, he wants to live again.

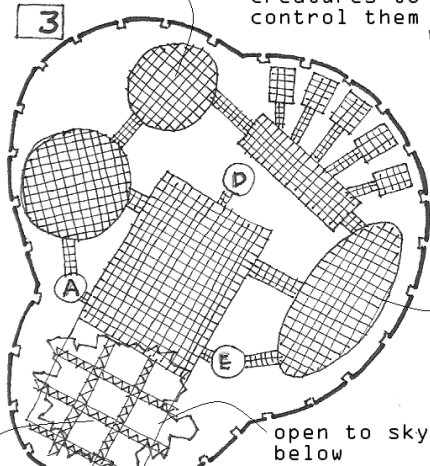
androids with knives playing a weird game

Orgotron the robot overlord -grafts robo parts onto creatures to control them



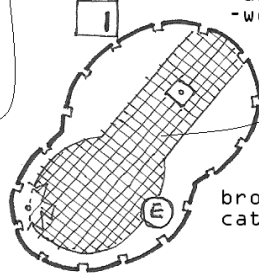
Letters indicate stairs

Flying vampire squids: drain magic, bones, jewels, armor and a lazer mace



Corpse in asphangled jumpsuit. keys to the mitsubishi van are in it's pocket.

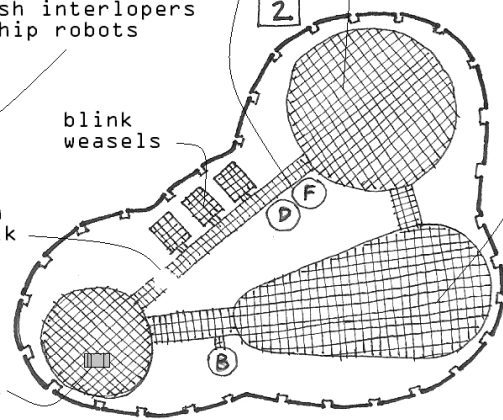
Canibal cavemen -ambush interlopers -worship robots



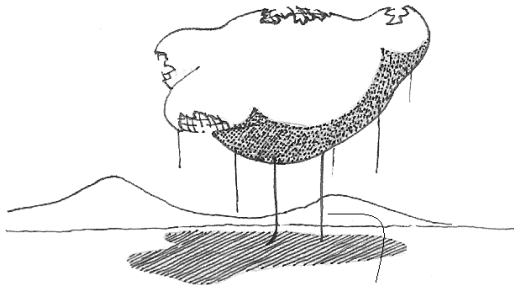
blink weasels

broken catwalk

4wd mistubishi van



drifting aimlessly over the wastes there is a ruined giant metal airship known as:
THE IRON CLOUD among the unwashed masses: mutants, peasants, robo-cultists also known as:
ZADRILON'S FOLLY among the learned few: scholars and space wizards also:
THE FLYING FORTRESS OF KRAGOFAX among those left in its path.



Hemp and steel cables hang from airship. Climbing them leads to a hole or an open access hatch in area 1.