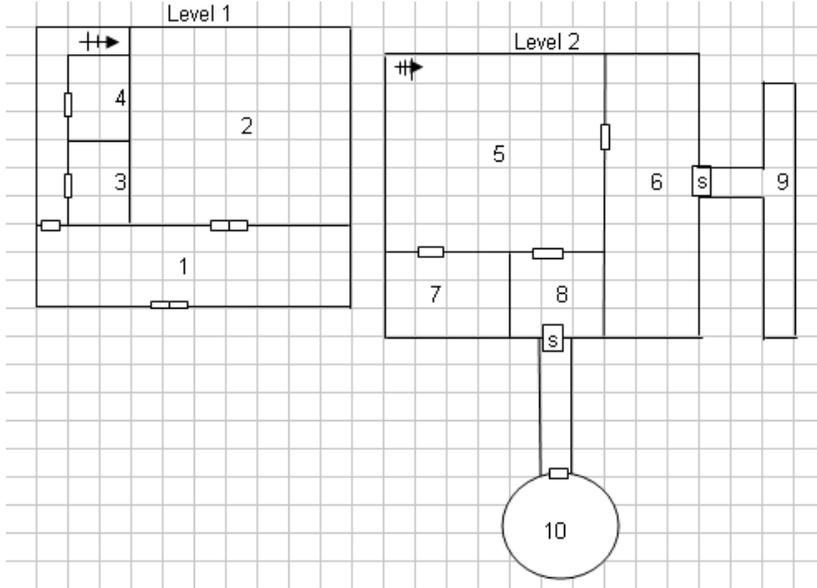


The Haunted Shrine

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Background

The shrine in a local town has been abandoned for months because of the rumors of a haunting. After the long time priest was murdered in the shrine people began seeing his ghost in the halls. Lately people have been disappearing, mostly travelers passing through, and townsfolk blame the ghosts in the shrine.

1 square = 10 feet s = secret door = stairs

Key

1. Greeting Area – There are several dusty benches in this area, and cobwebs fill the corners.
2. Main Temple Area – Main worship area, it has a number of wooden pews and a small raised stage with an altar and podium. A silver holy symbol worth 50 gold is hidden in the podium.
3. Secretary Office – Former office of secretary has old records, dusty undisturbed.
4. Priests office – Priests former office, dust in this room has been recently disturbed. Nest of 4 giant centipedes.
5. Main basement Room – basement old furniture covered with tarps. 10 giant rats nest here.
6. Casket Storage – Room full of caskets, strange noises can be heard from the walls.
7. Pantry – Old food stored here, nest of 3 giant spiders.
8. Priests Private Quarters – Bedroom of priest recently disturbed.
9. Catacombs – When a criminal was executed the town paid a small amount for the church to dispose of the bodies. They buried them here in these catacombs without ceremony, it is now a warren of 6 hungry ghouls.
10. Shrine Vault – Area where donations were kept. Now lair of a doppelganger, the doppelganger killed and took the form of the old priest and he made sure he was seen around the shrine to make people believe he was a ghost. He has been killing travelers and taking their form so he could venture into town. He knows the players are there and if he can isolate one he will kill them and take their form. Room has a chest with 800 gold, 200 silver, and 3 small emeralds (worth 100 gold each)

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