Ghul's Labyrinth I

E-ADVENTURE TILES

Ptolus e-Adventure Tiles: Ghul's Labyrinth I lets you customize miniatures scale encounter areas in the dungeons beneath Ptolus. This set of 30 six inch square tiles details the most common types of passages, chambers, and chamber clusters found in Ghul's Labyrinth, described in Chapter 19 of *Ptolus: Monte Cook's City by the Spire.* Details include scattered stone, bones, broken armor and glass, and other detritus left behind by delvers over the years. In additions, there are five alternate tiles featuring doors unique to Ghul's Labyrinth and Delver's Guild waystations. Five bonus tiles finish out the set with links to *Ptolus e-Adventure Tiles: Sewers* and other *e-Adventure Tiles* dungeon sets.

Use the thumbnail tiles in the Introduction file to design your Ghul's Labyrinth encounters. Print only the tiles you need, trim them out, and they are ready for the tabletop.



SKELEIONKEY GAMES



Ghul's Labyrinth I

Cartography and design ED BOURELLE

Ptolus logo and cover pattern illustration

Todd Lockwood

Delver's Guild and Ghul symbols ERIC LOFGREN

Ptolus created by MONTE COOK

Editorial assistance SUE WEINLEIN COOK



For more material on the City by the Spire visit

WWW.PTOLUS.COM

Look for FREE miniatures scale map tiles at **WWW.SKELETONKEYGAMES.COM**

Print:

• Ptolus e-Adventure Tiles are designed to be printed on your home printer.

- Print all the tiles or only the tiles you need it is completely up to you.
- Each tile is offered on its own page so you can be selective and print only what you need.

• When printing, make sure that the *Print to Fit Page* option is clicked OFF so that the tiles will retain their one inch grid.

Trim:

• Trim out your Ptolus e-Adventure Tiles with a sharp blade and a straight edge on a safe cutting surface.

• Where indicated, cut the tiles to the dashed line.

Connect:

• Use tape on the back of your Ptolus e-Adventure Tiles to hold them together.

• Spray adhesive can be used to mount your tiles to a poster board.

• Mount the tiles to magnetic sheeting and trim for use on metal surfaces.

Play:

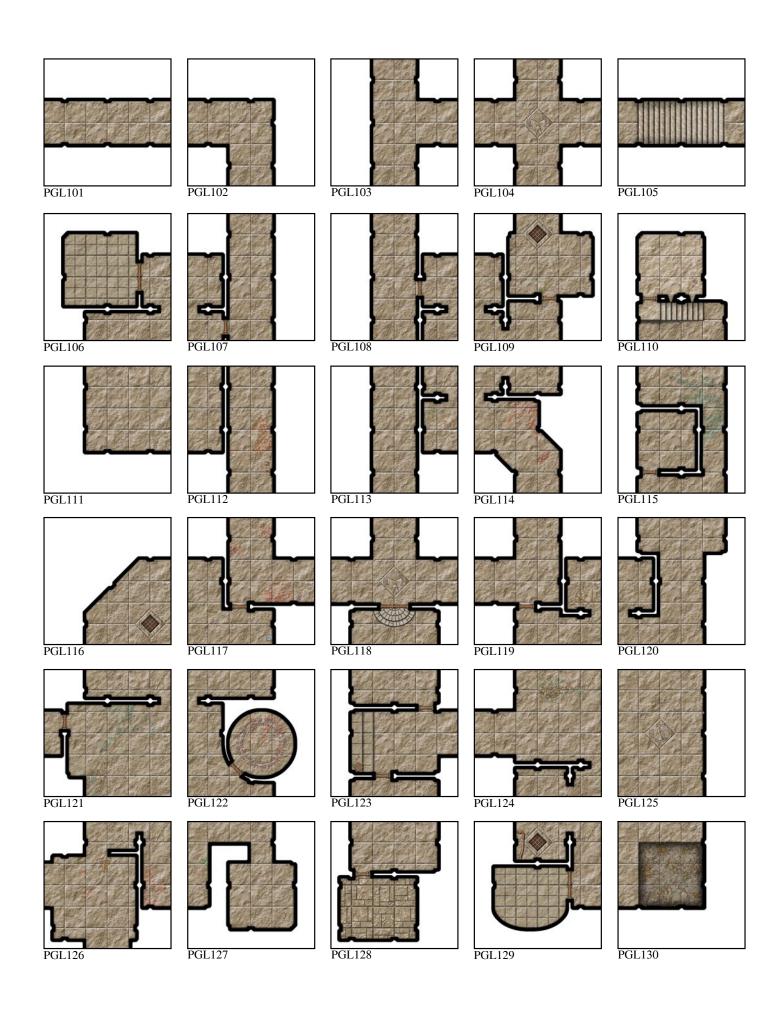
• Use miniatures or cardboard counters on your Ptolus

e-Adventure Tiles for infinite excitement.

• Use markers to make notes and combat diagrams, you canalways print more.

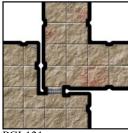
Ptolus e-Adventure Tiles: Ghul's Labyrinth ©2006 Edward Bourelle. All illustration and cartography is ©2006 Edward Bourelle. **Ptolus** is a trademark owned by Monte J. Cook and is used here under license from Malhavoc Press. All rights reserved. **SkeletonKey Games** and e-Adventure Tiles a trademark owned by Edward Bourelle. All rights reserved. The reproduction or retransmission of any part of this product, without written permission of the copyright holder is expressly forbidden, except for the purpose of reviews. Permission is granted to print this material for personal use only.

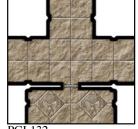
Product Code: SKGPAT02



ALTERNATE TILES

These Alternate tiles feature bluesteel doors, glass and bronze doors, or Delver's Guild waystations.







PGL132





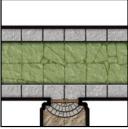




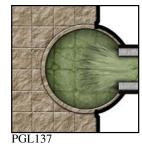
PGL135

BONUS TILES

These bonus tiles can be connected to Ptolus e-Adventure Tiles: Sewers or any e-Adventure Tiles dungeon set.



PGL136





PGL138

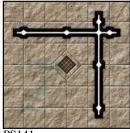


PGL139



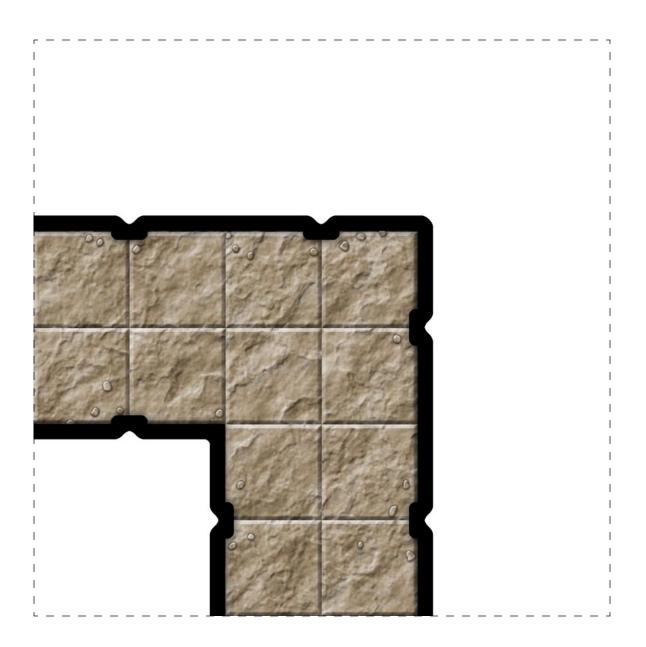
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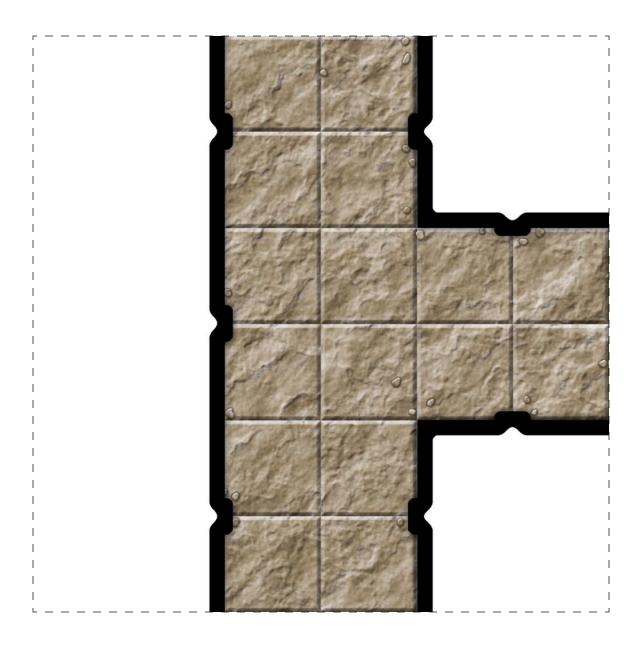
This bonus tile is available exclusively at www.skeletonkeygames.com

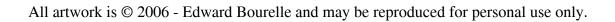


PS141



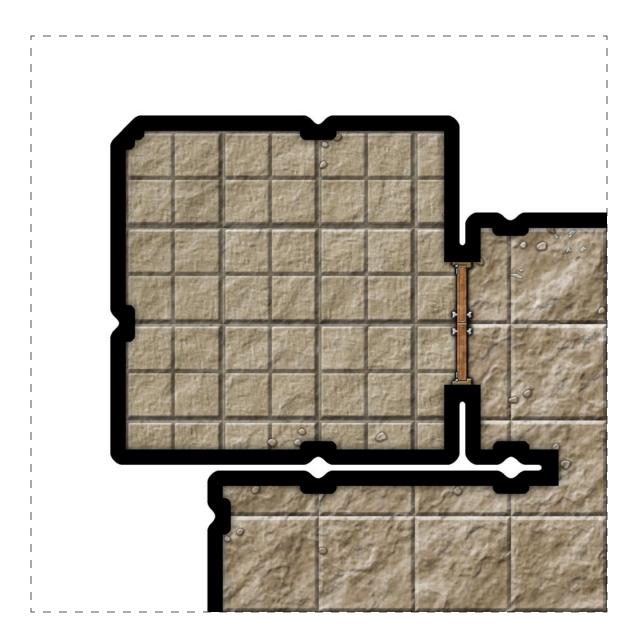


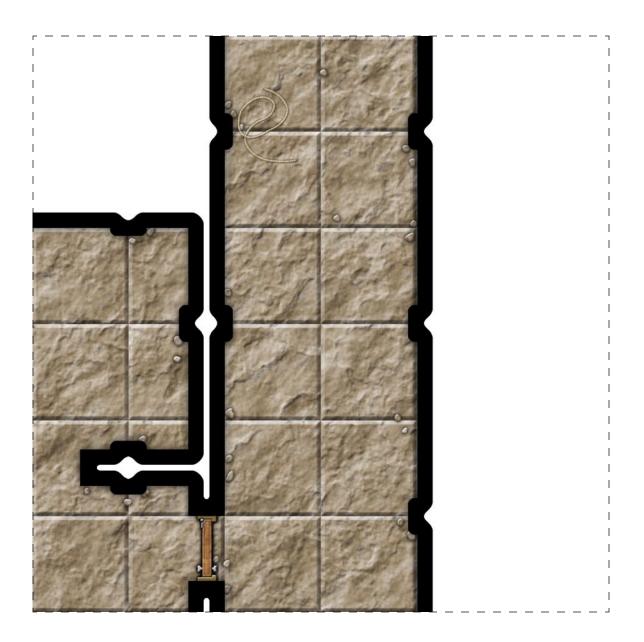




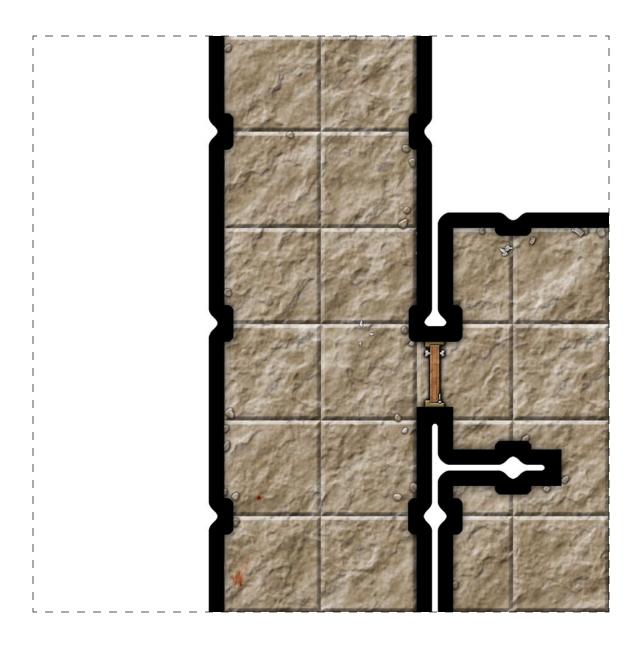


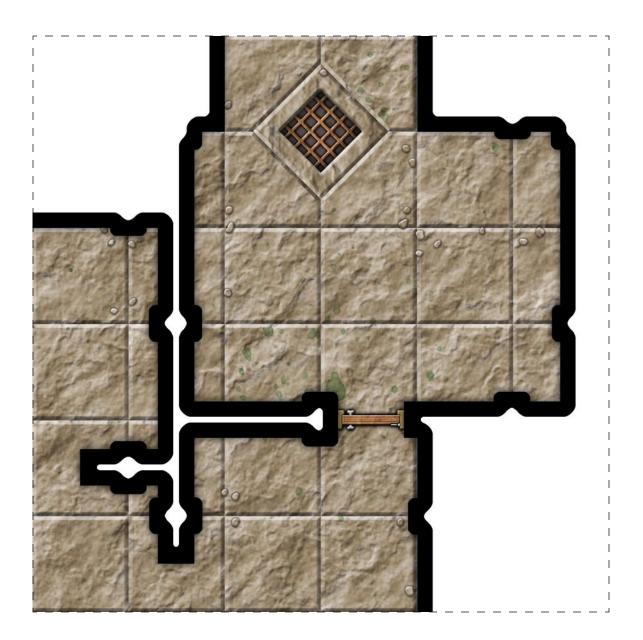




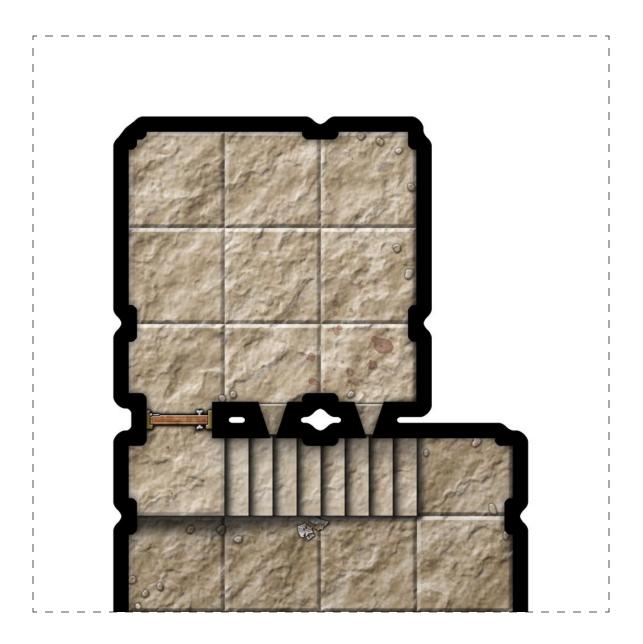


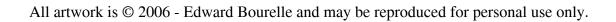
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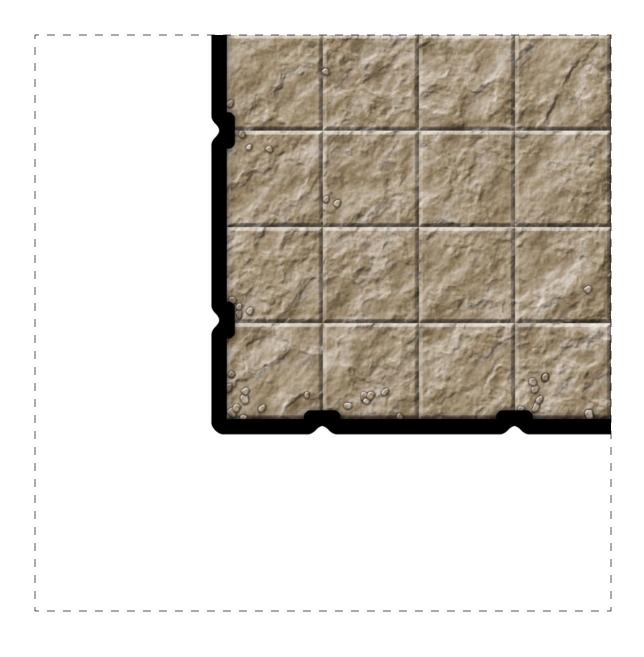


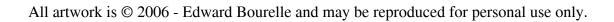


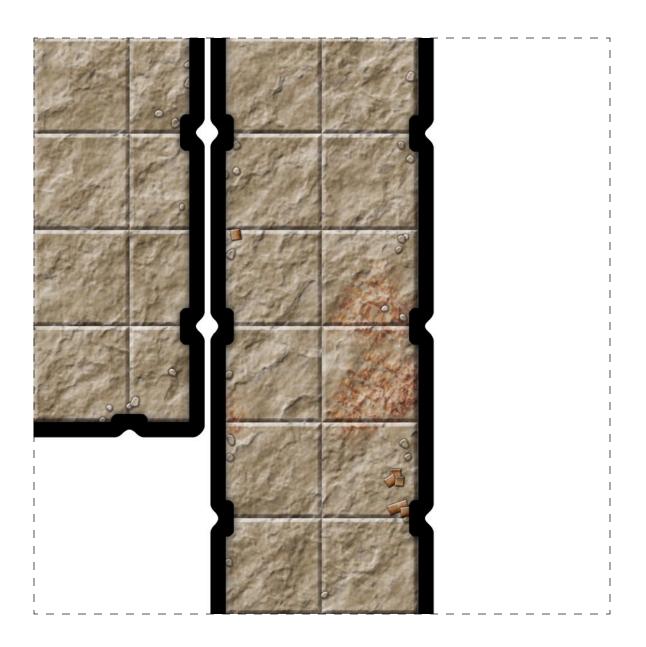
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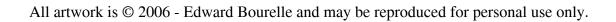


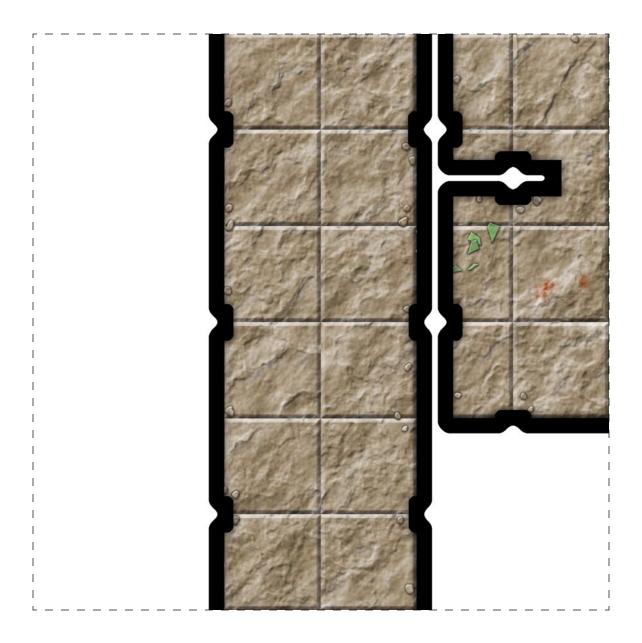


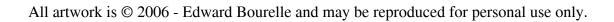


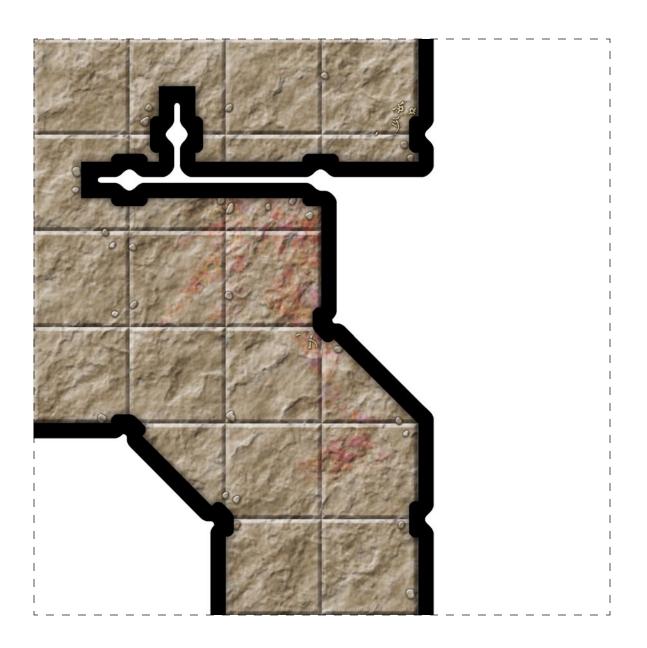


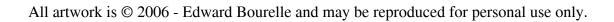


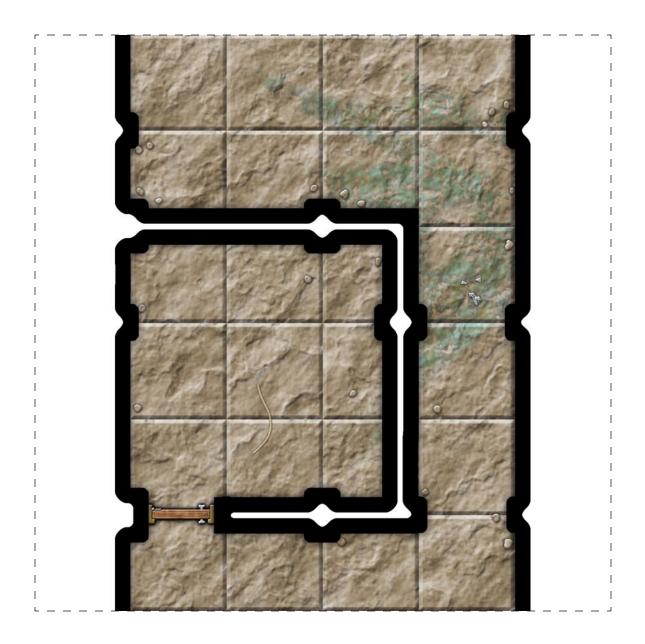


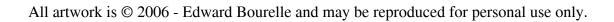


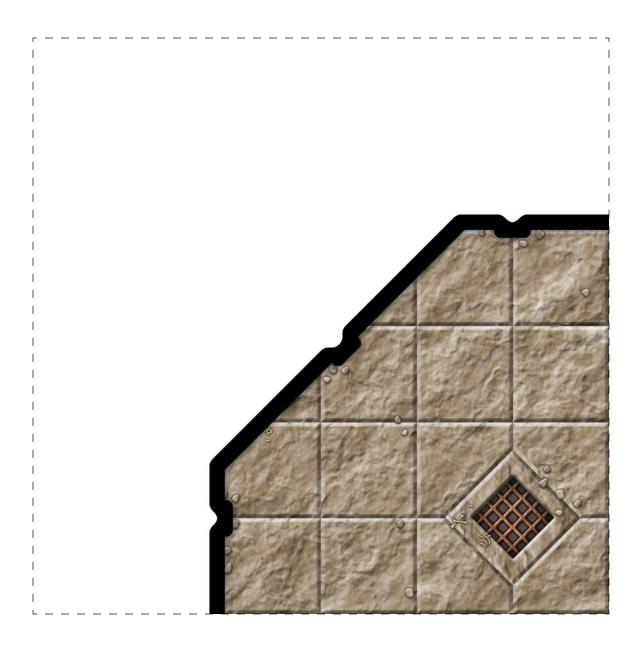


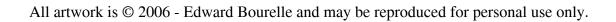


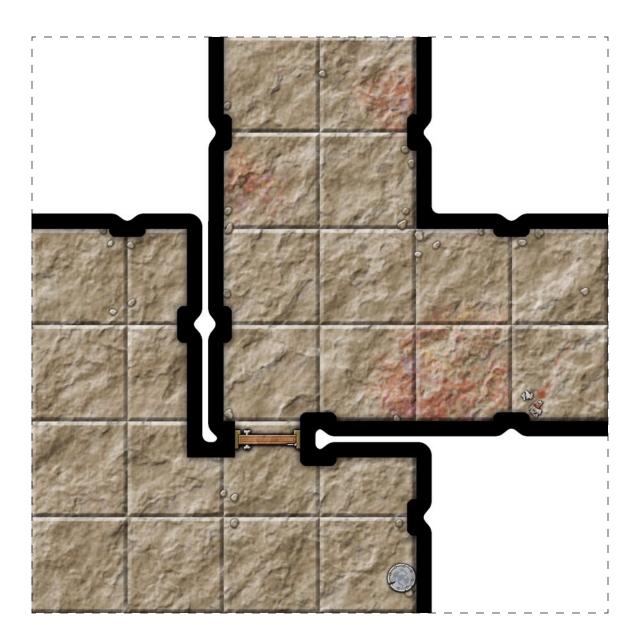




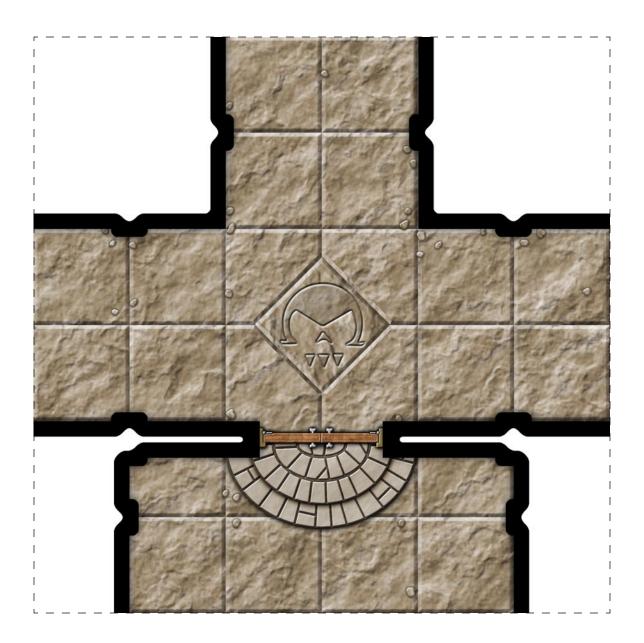


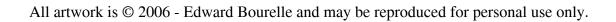


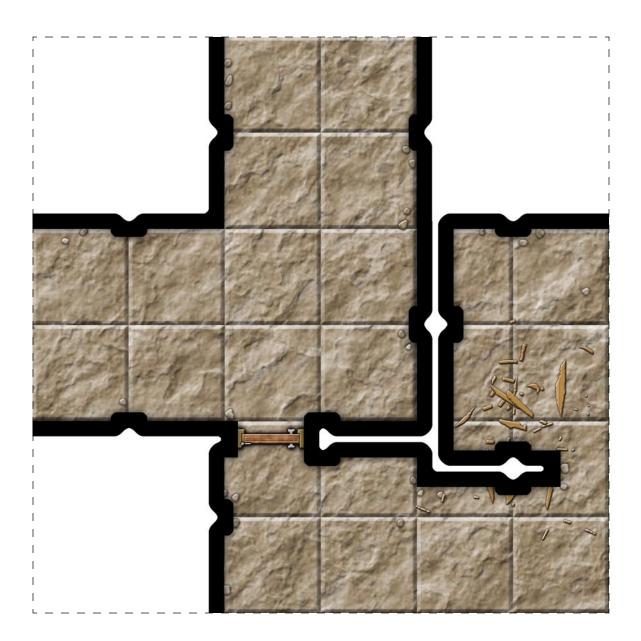


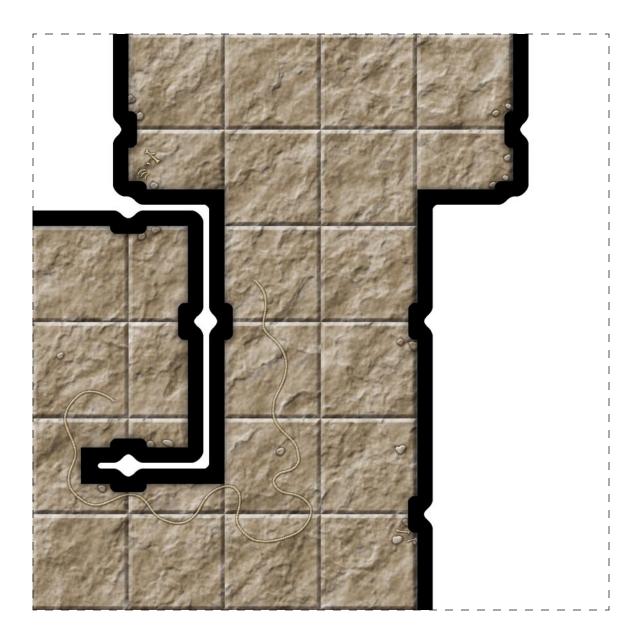


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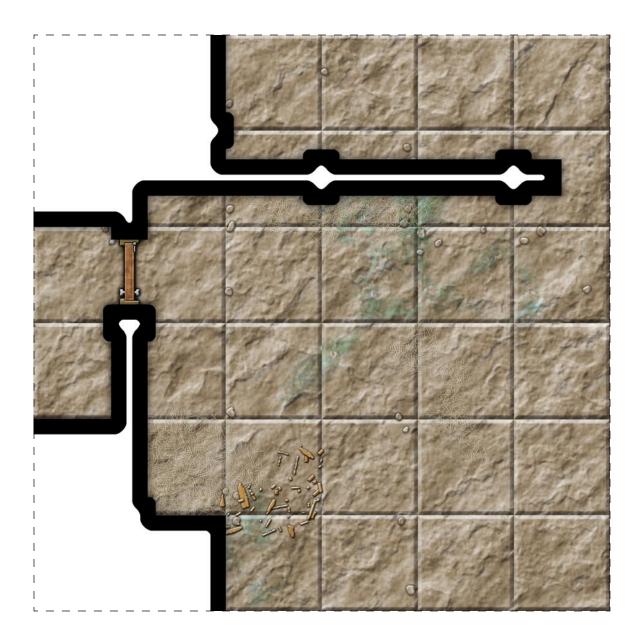


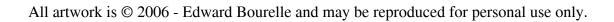


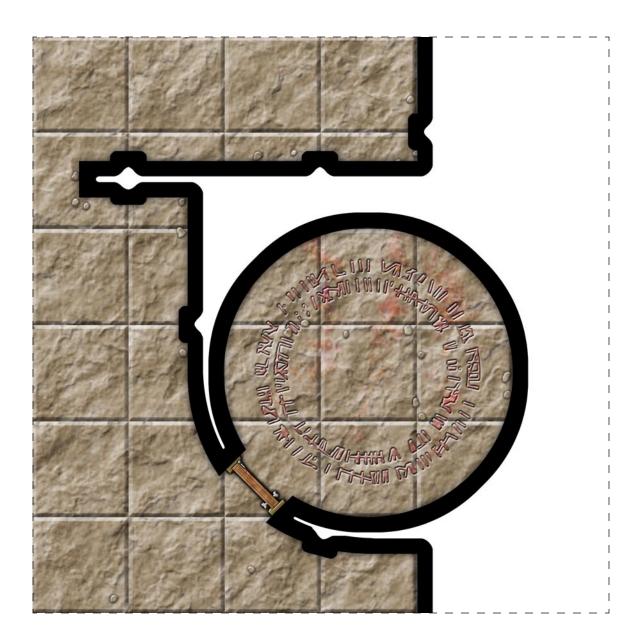




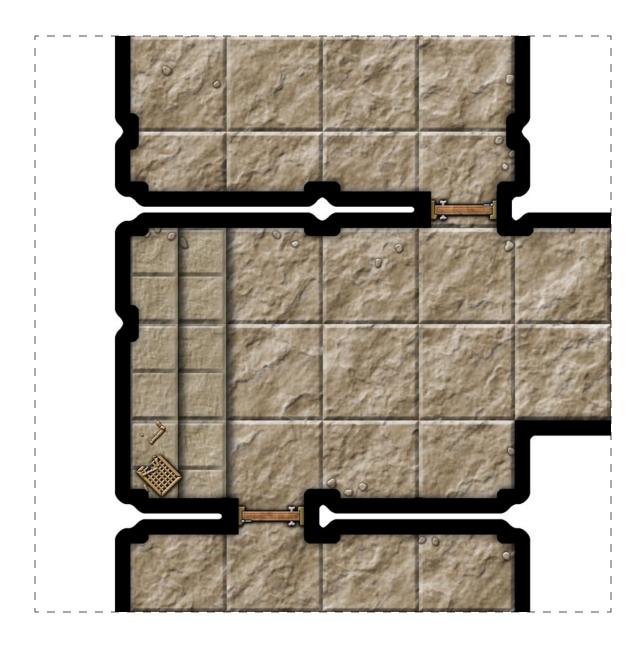
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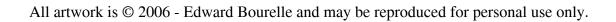


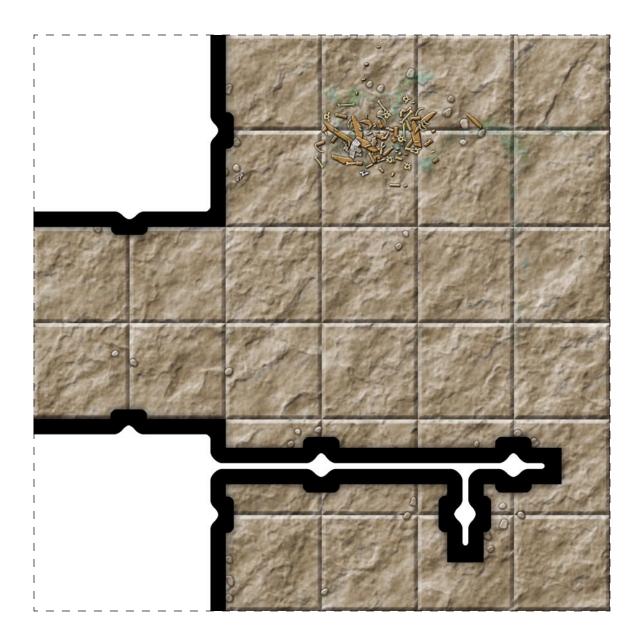


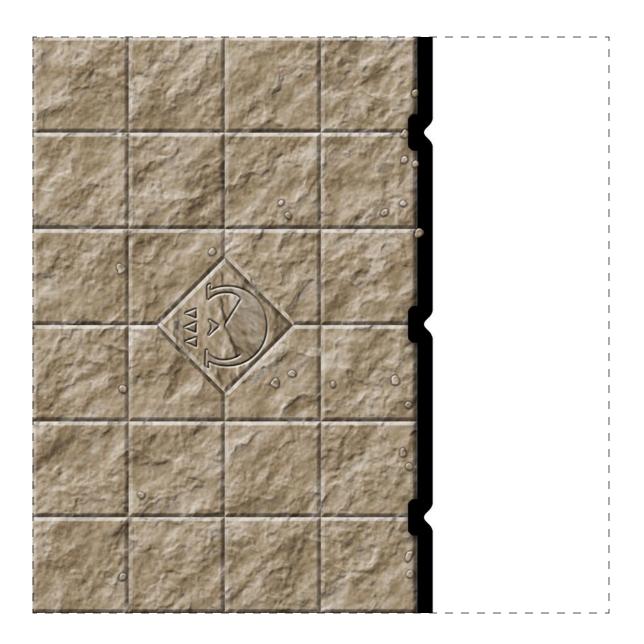


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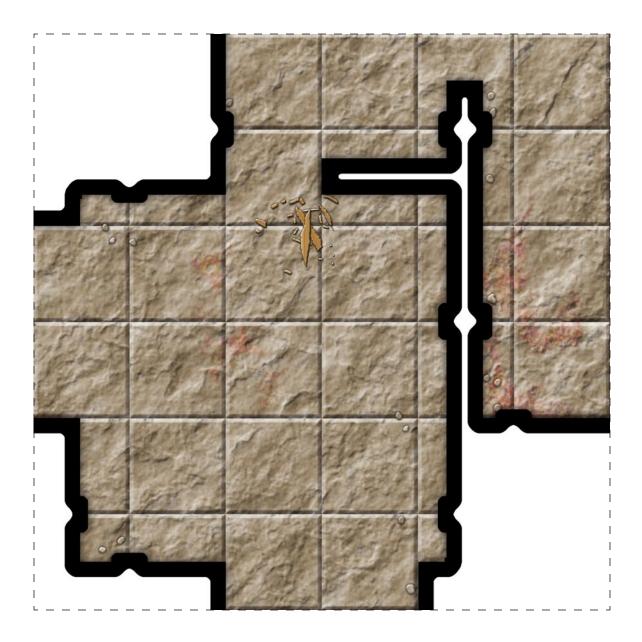


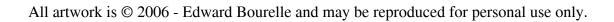


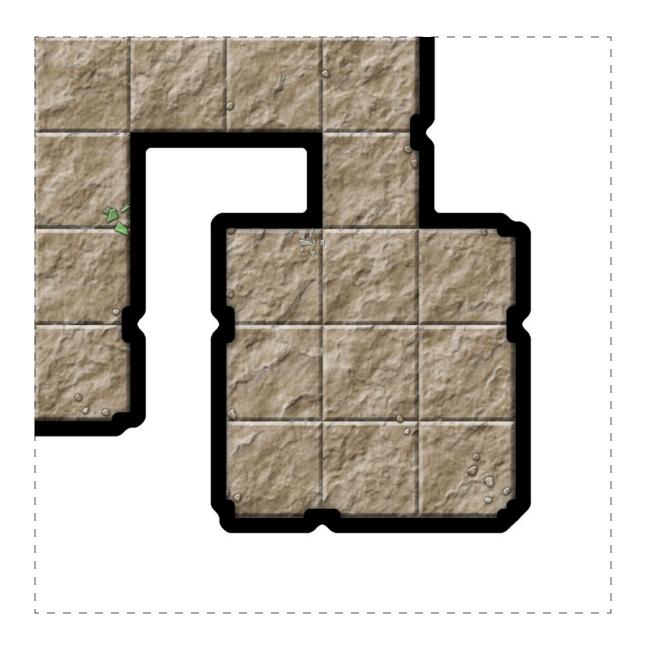


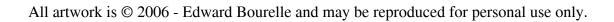


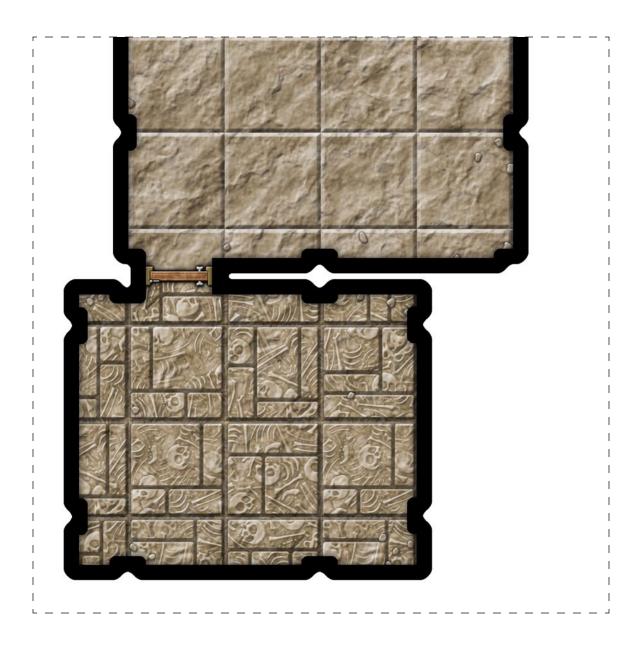
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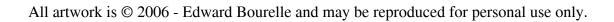


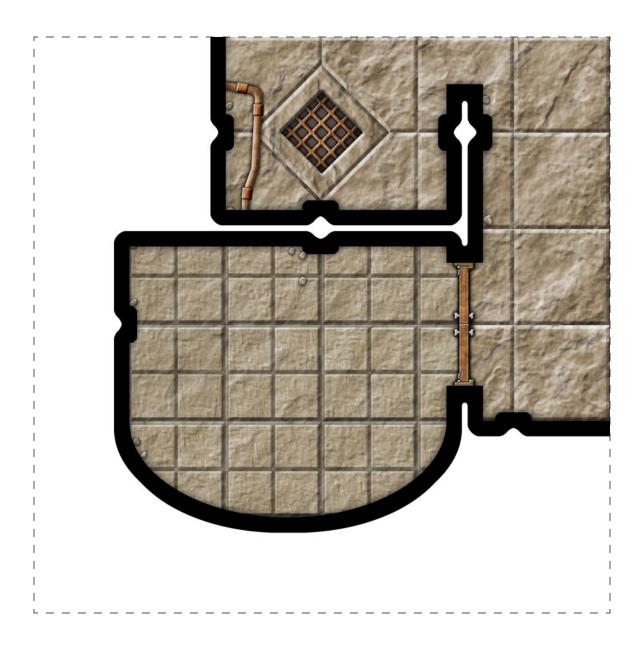


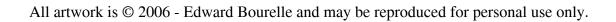




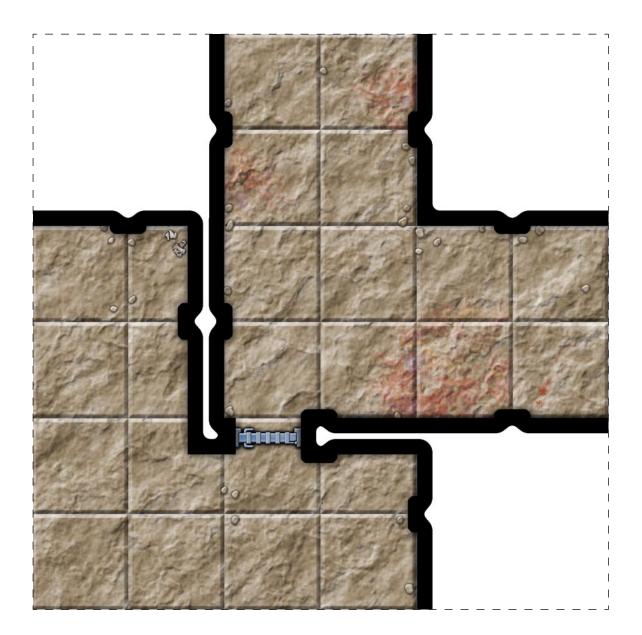




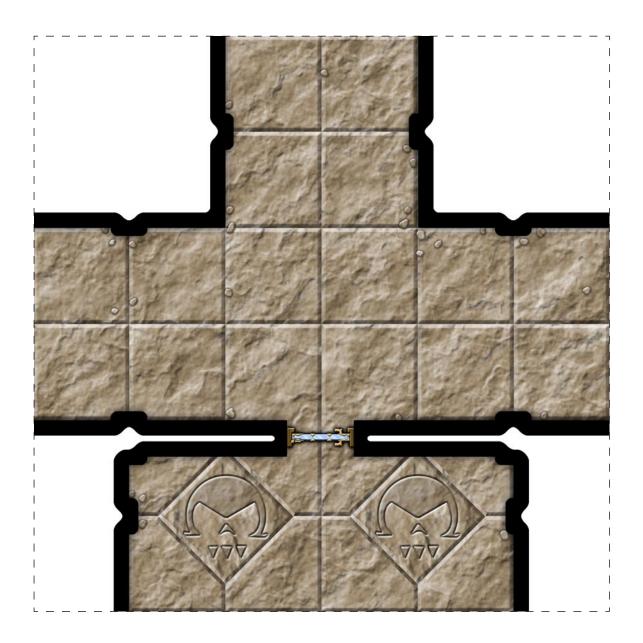




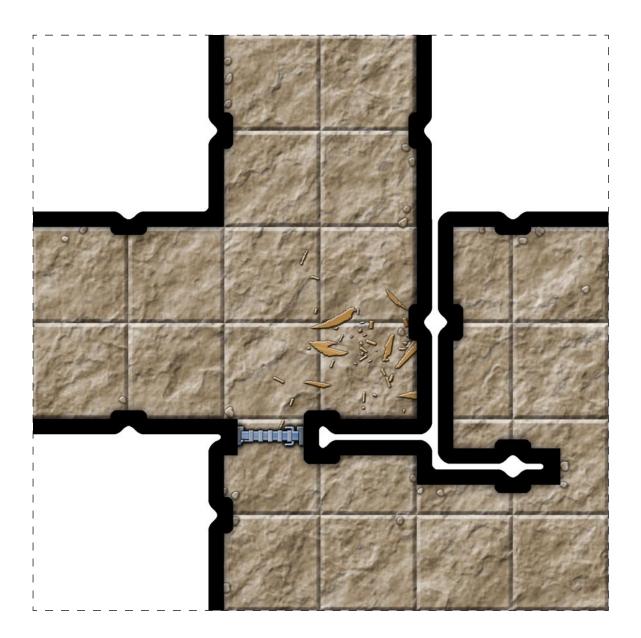




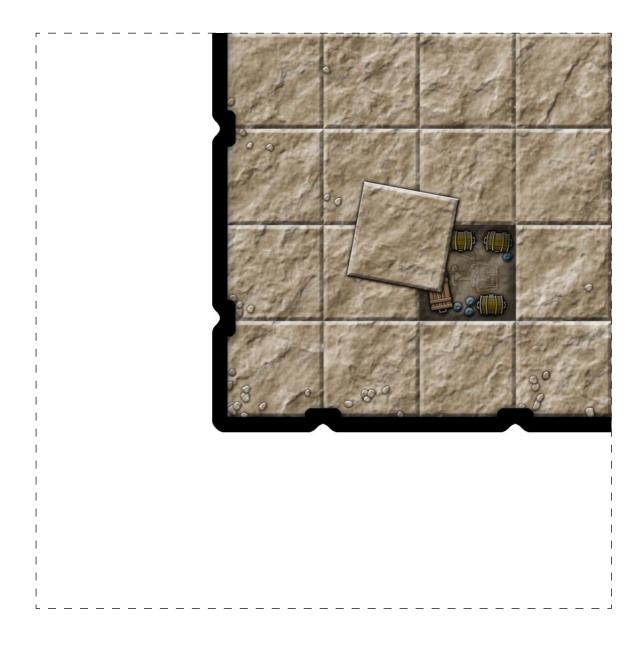
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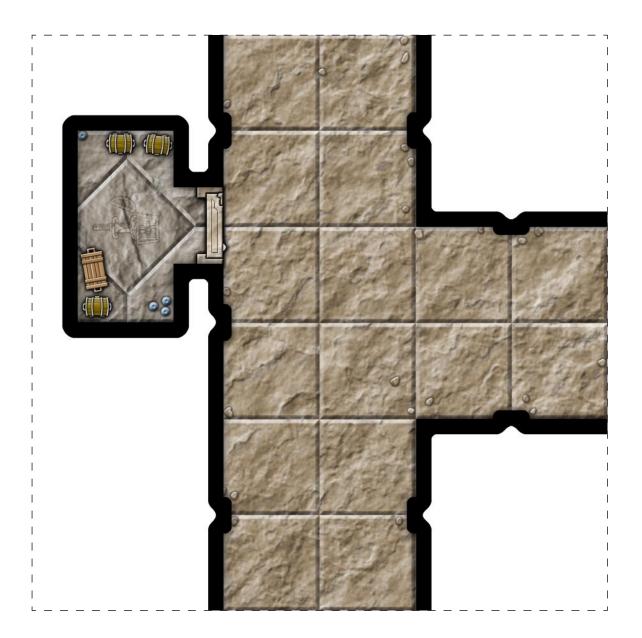
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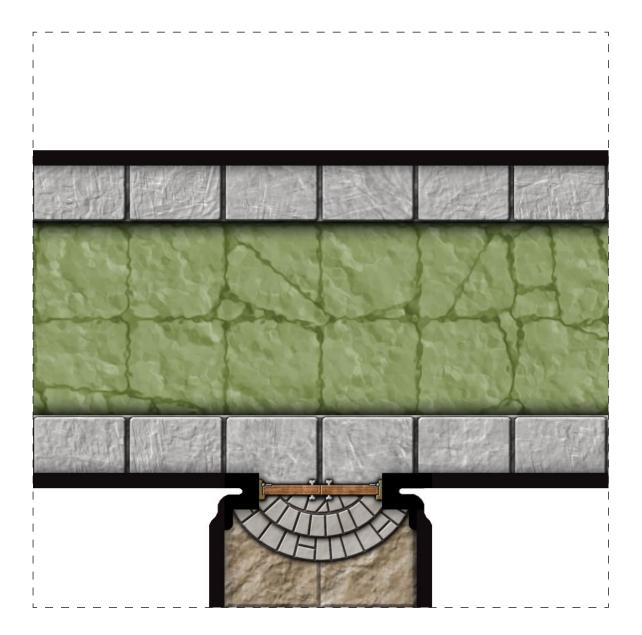
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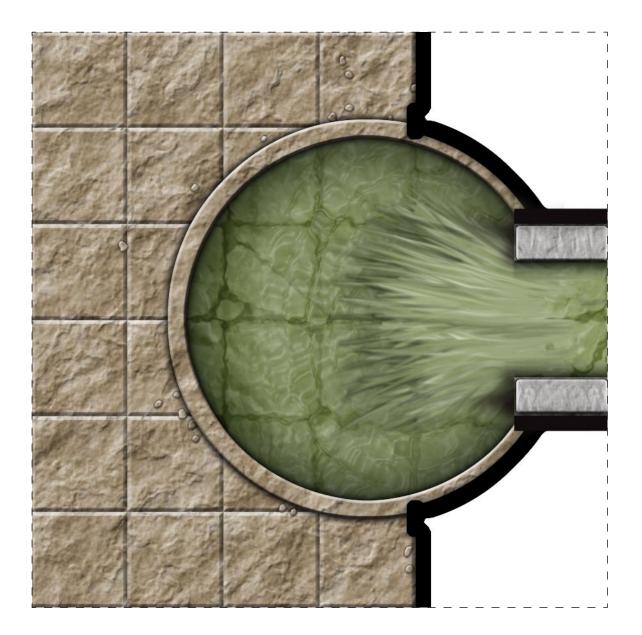
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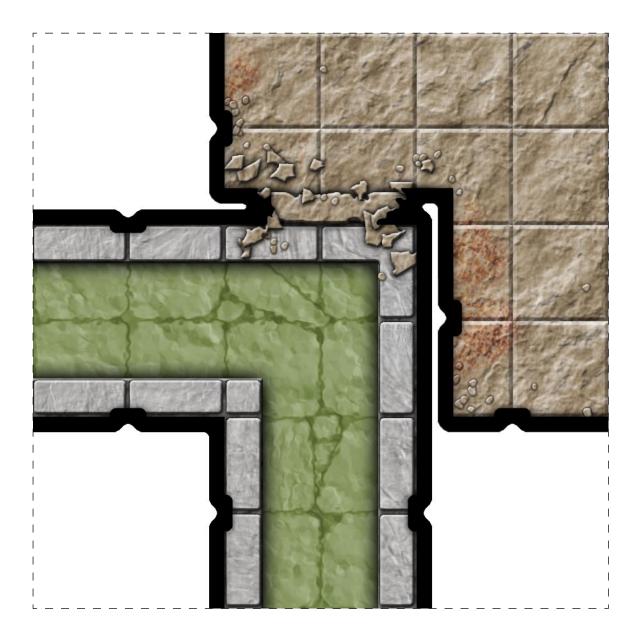
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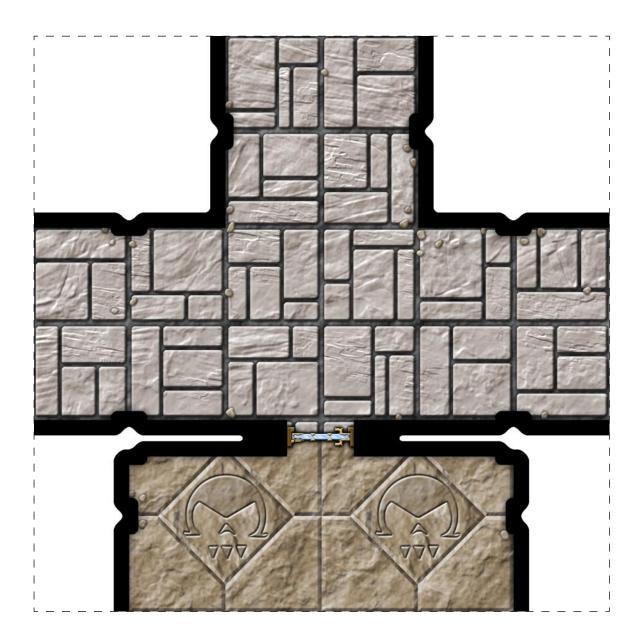
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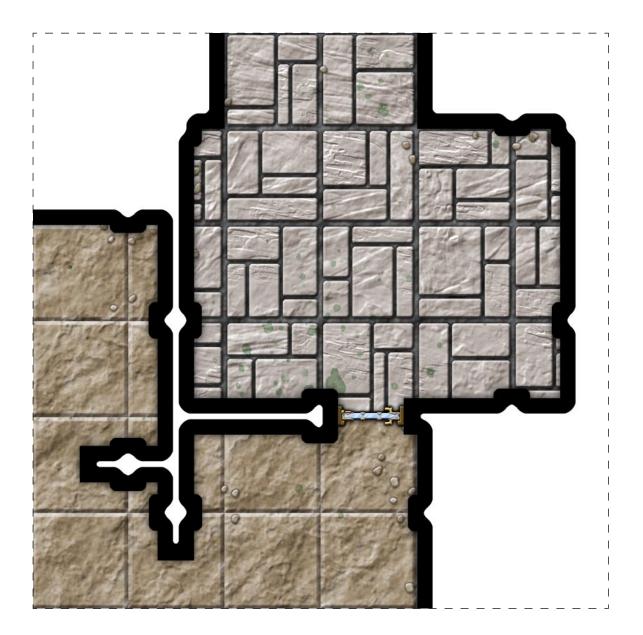
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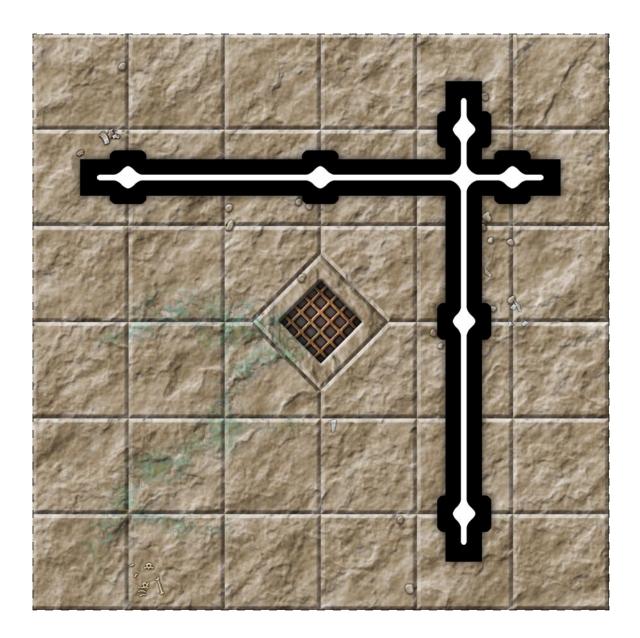
PGL138



PGL139



PGL140



PGL141

Ghul's Labyrinth II

E-ADVENTURE TILES

Labs - Storehouses Barracks - Armories 10/12/2006

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