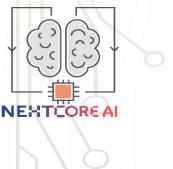


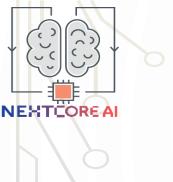
Design and Analysis of Algorithms I

Introduction on Why Study Algorithms?

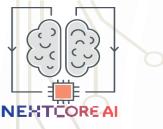


Why Study Algorithms?

important for all other branches of computer science



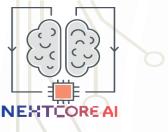
- important for all other branches of computer science
- plays a key role in modern technological innovation



- important for all other branches of computer science
- plays a key role in modern technological innovation
 - "Everyone knows Moore's Law a prediction made in 1965 by Intel cofounder Gordon Moore that the density of transistors in integrated circuits would cont i nue to double every 1 to 2 years....in many areas, performance gains due to improvements in algorithms have vastly exceeded even the dramatic performance gains due to increased processor speed."
 - Excerpt from *Report to the President and Congress: Designing a Digital Future,* December 2010 (page 71).



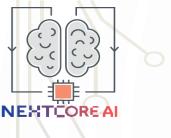
- important for all other branches of computer science
- plays a key role in modern technological innovation
- provides novel "lens" on processes outside of computer science and technology
 - quantum mechanics, economic markets, evolution



- important for all other branches of computer science
- plays a key role in modern technological innovation
- provides novel "lens" on processes outside of computer science and technology
- challenging



- important for all other branches of computer science
- plays a key role in modern technological innovation
- provides novel "lens" on processes outside of computer science and technology
- challenging
- fun

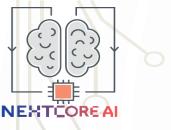


INTEGER MUTLIPLICATION

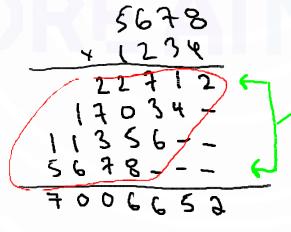
Input: 2 n digit numbers x and y

Output: product x*y

"Primitive Operation" -add or multiply 2 single digit numbers



THE GRADE-SCHOOL ALGORITHM



Roughly n operations per row up to a constant

of operations overall ~ constant*

 n^2

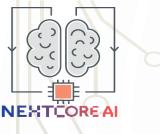


THE ALGORITHM DESIGNER'S MANTRA

"Perhaps the most important principle for the good algorithm designer is to refuse to be content."

-Ullman, The Design and Analysis of Computer Algorithms, 1974

CAN WE DO BETTER?
[than the "obvious" method]



Recursive algorithm

Write $x = 10^{n/2}a + b$ and $y = 10^{n/2}c + d$

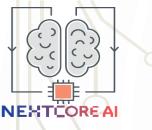
Where a,b,c,d are n/2-digit numbers.

[example: a=56, b=78, c=12, d=34] Then

$$x.y = (10^{n/2}a + b)(10^{n/2}c + d)$$
$$= (10^n ac + 10^{n/2}(ad + bc) + bd \qquad (*$$

Idea: recursively compute ac, ad, bc, bd, then compute (* in the obvious way

Simple Base Case Omitted



Karatsuba Multiplication

$$x.y = (10^n ac + 10^{n/2} (ad + bc) + bd)$$

- 1. Recursively compute ac
- 2. Recursively compute bd
- 3. Recursively compute (a+b)(c+d) = ac+bd+ad+bc

Gauss' Trick : (3) - (1) - (2) = ad + bc

Upshot: Only need 3 recursive multiplications (and some additions)

Q: which is the fastest algorithm?