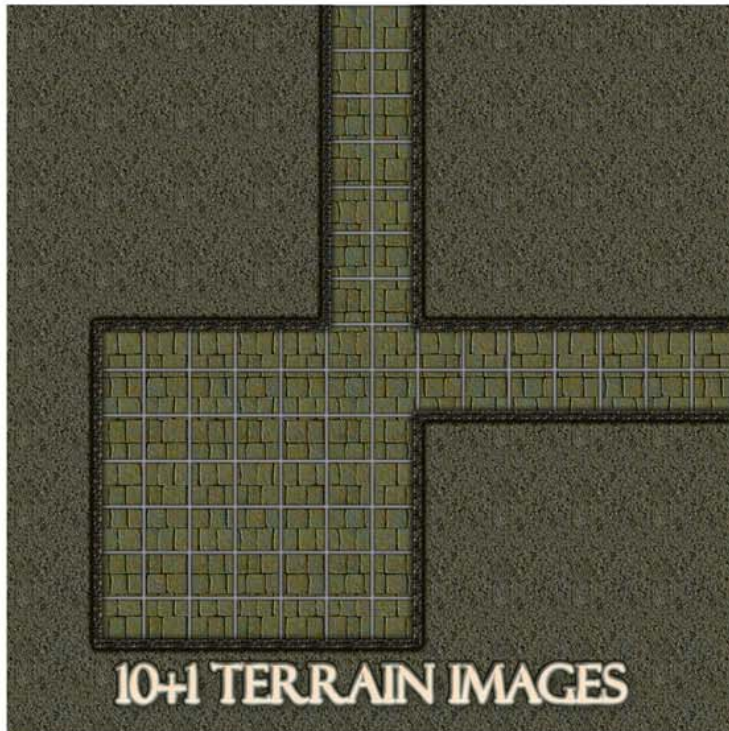


GMC
IT'S GAME MASTER'S CHOICE
PRESENTS

Generic Maps #9.5: Terrain Pack II



10+ TERRAIN IMAGES
CREATED BY CHRISTIAN JANKE

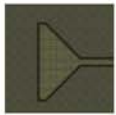
Time for Fun and More!



Dungeon V1_20.png



Dungeon V1_21.png



Dungeon V1_22.png



Dungeon V1_23.png



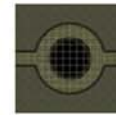
Dungeon V1_24.png



Dungeon V1_25.png



Dungeon V1_26.png



Dungeon V1_27.png



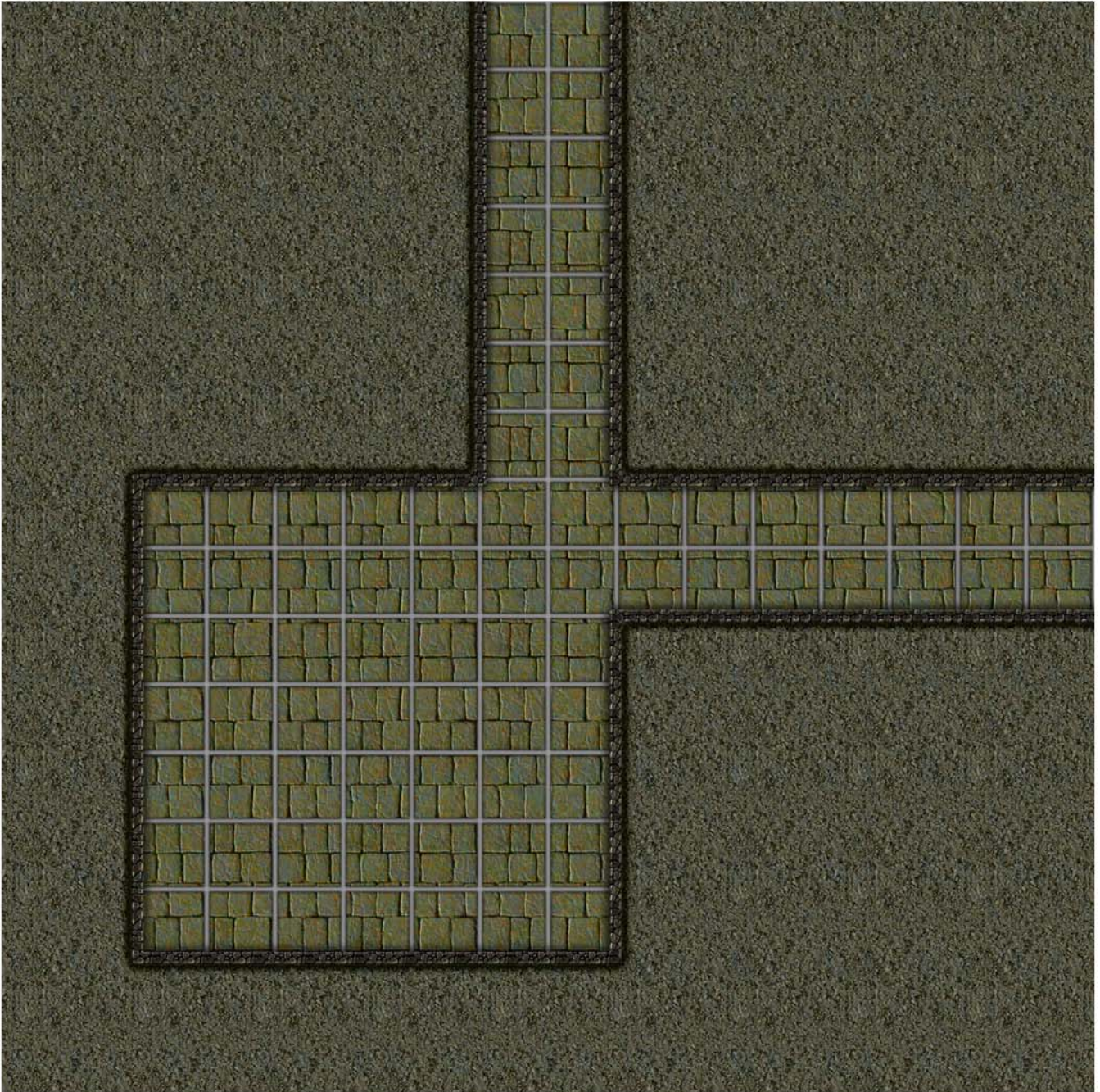
Dungeon V1_28.png



Dungeon V1_29.png

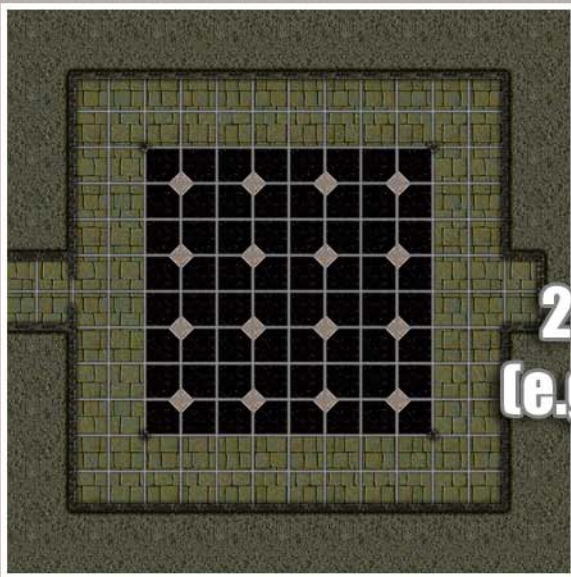
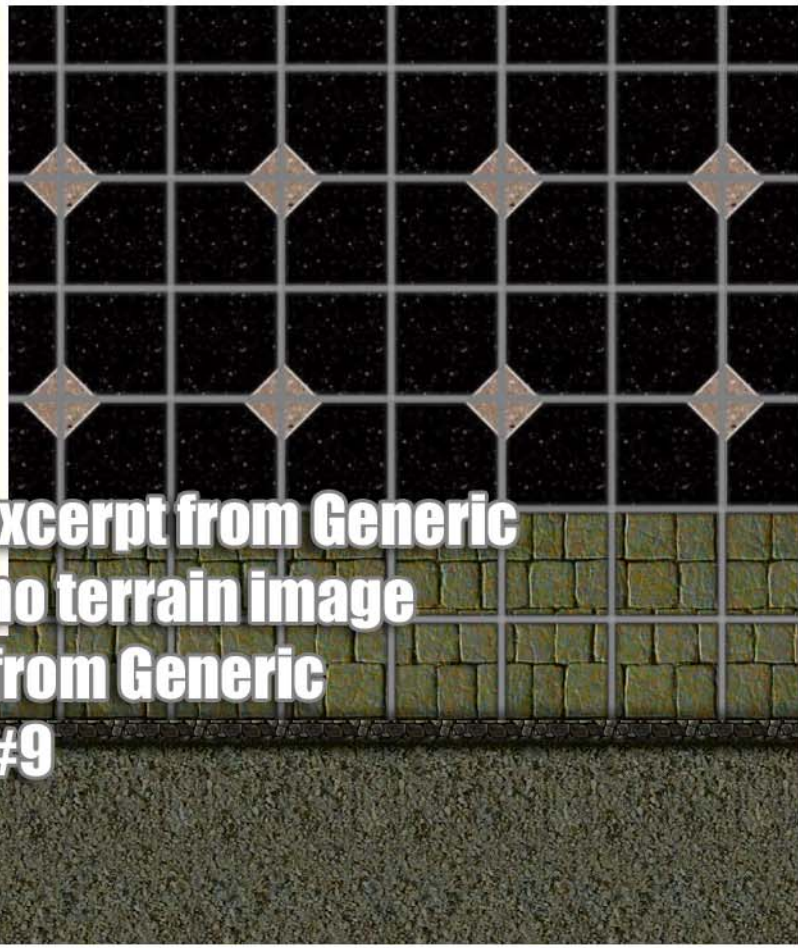


Dungeon V1_30.png



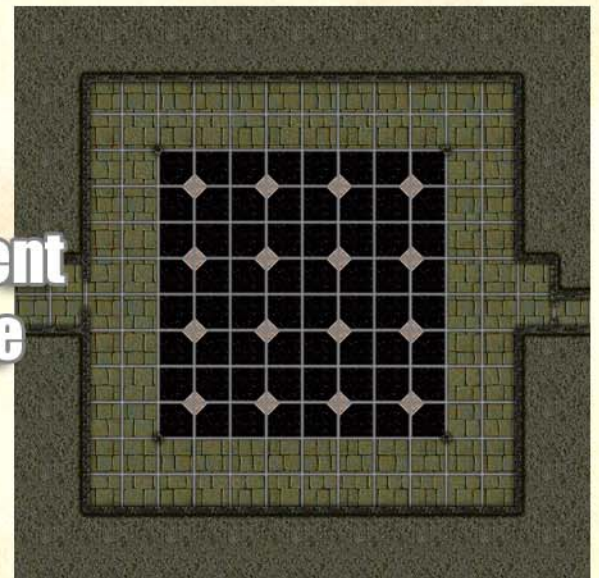
Tutorial

1: Open the demo paper excerpt from Generic Maps #5 and the demo terrain image (dungeon v1_16) from Generic Maps #9



2: Edit the image if necessary (e.g., reduce the dungeon v1_16)

3: Place the image in a different layer above the paper image



IT'S GAME MASTER'S CHOICE

Generic Maps #10: Floorplan Pack III

104 FLOORPLAN IMAGES

(COMING SOON)

Time for Fun and More!